



An Attempt to Study Coherent Structures and Their Interactions in Viscous Fluid Flows



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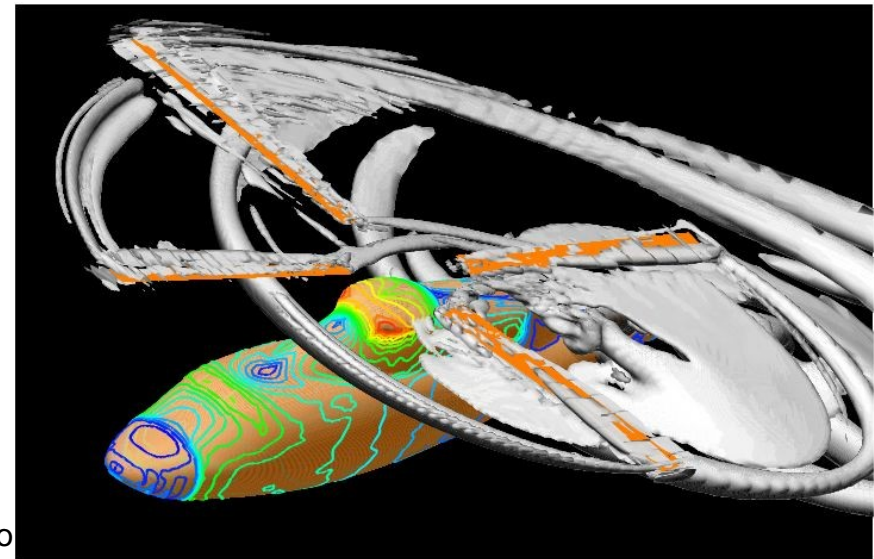
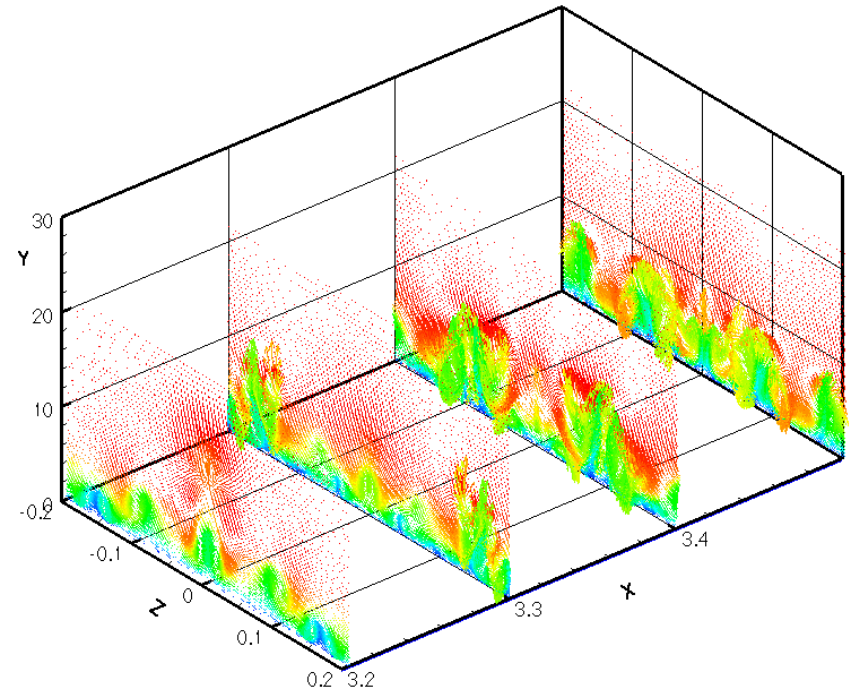
Nordita Stockholm, April 2010



Introduction

Motivation

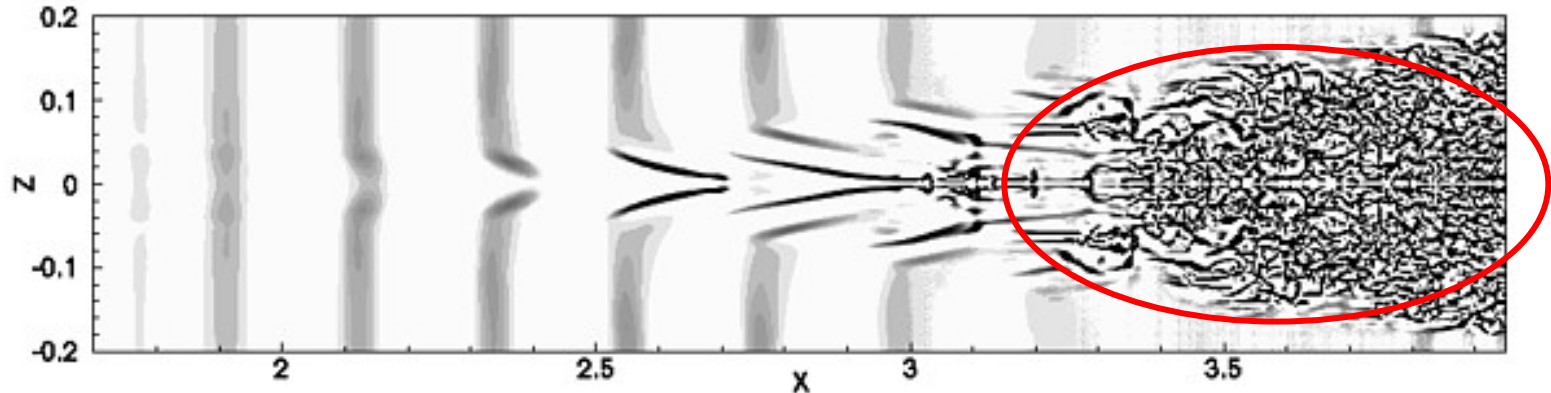
- Increasingly large data sets
 - CFD (LES, DNS)
 - PIV
- Unsteady problems
 - Fluid-structure interaction
 - Flow induced noise
 - Separation
 - Laminar-turbulent transition
 - Flow control
 - etc.
- Insight & Understanding
 - Can we go beyond a mere data visualization?



Motivation (1)

Laminar-turbulent transition of a flat-plate boundary layer

projection of boundary layer vortices:



Initial stages:

- Finite number of modes in frequency-wavenumber spectrum
- Compact representation in spectral space
- Wave interactions
- Easily comprehensible

Late stages:

- Infinite number of modes in frequency-wavenumber spectrum
- Impossible to understand
- Structures in physical space
- (Locally) compact representation?
- Vortex interactions
- Possibility to understand ?
- Need for tools !

Motivation (2)



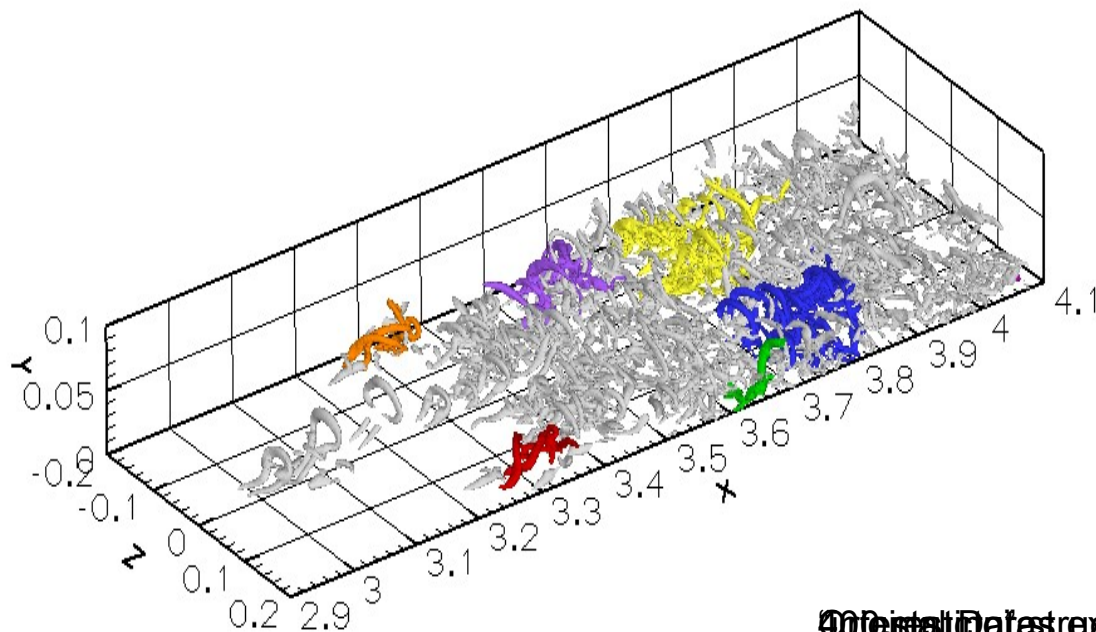
- Transitional data bases available (DNS & experiments)
- **Increasing complexity** in streamwise direction
- Progress **useful** for turbulence research (?) & any kind of unsteady flows (!)
- Tools developed will **also** be **applicable for PIV data**
- Additional requirements: **data smoothing & data reconstruction** in gaps
- Two basic structures: **vortices & shear layers**
- How to quantify / describe their **interactions?**
- Unsteady problem: need for **tracking**
- Large data sets: need for **data reduction**

Two Step Approach:

- First Goal: **increase usefulness of visualization** as a tool for understanding complicated flows
- Second Goal: **reduce raw data to a flow-physical model**

“Opening the Can of Worms”

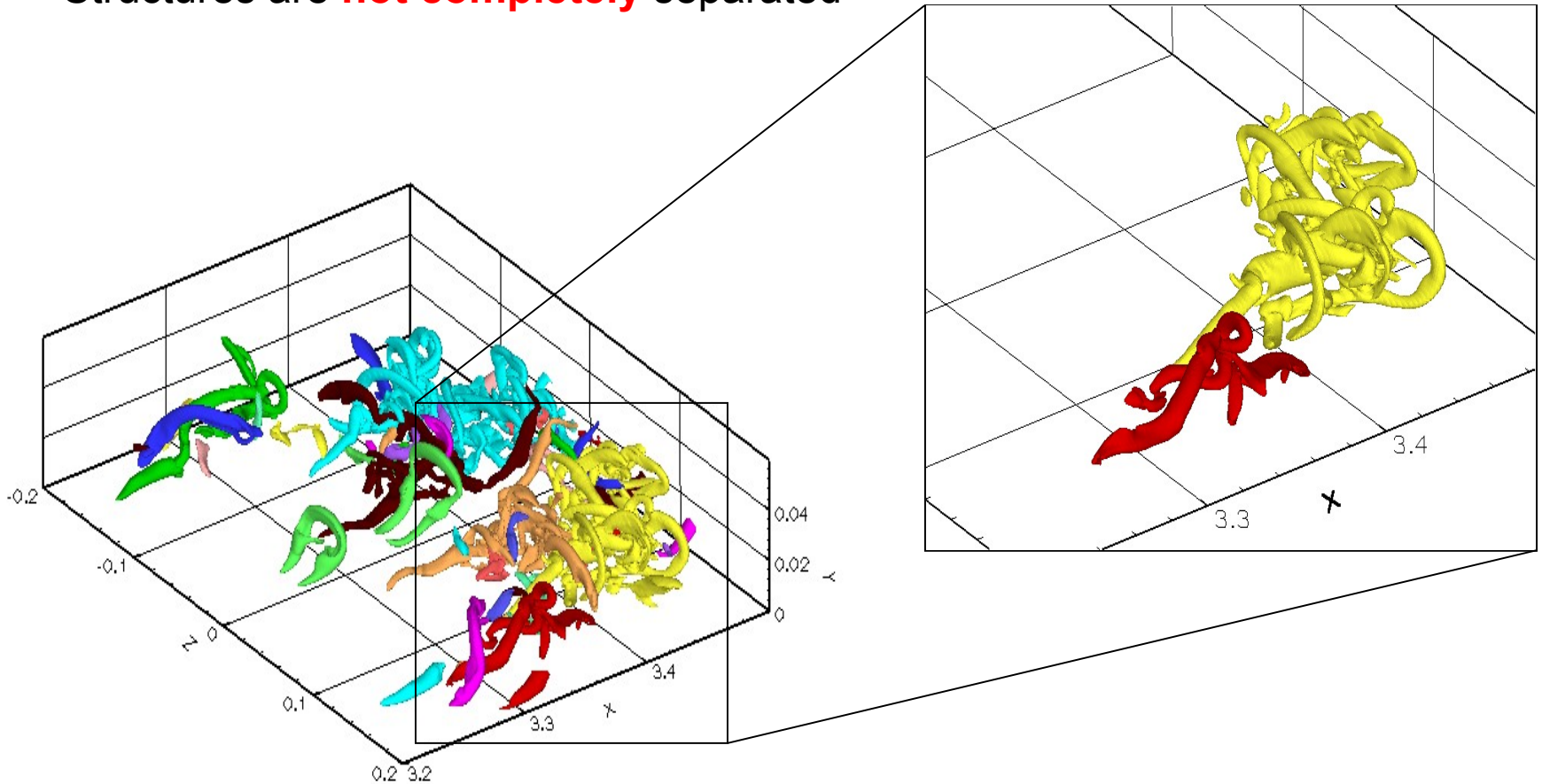
- First attempt at simplification: **feature extraction**
- Features defined as connected regions bound by an isosurface (here $\lambda_2 = const$)
- Features extracted using simple flood-fill algorithm



Original Data extracted highlighted

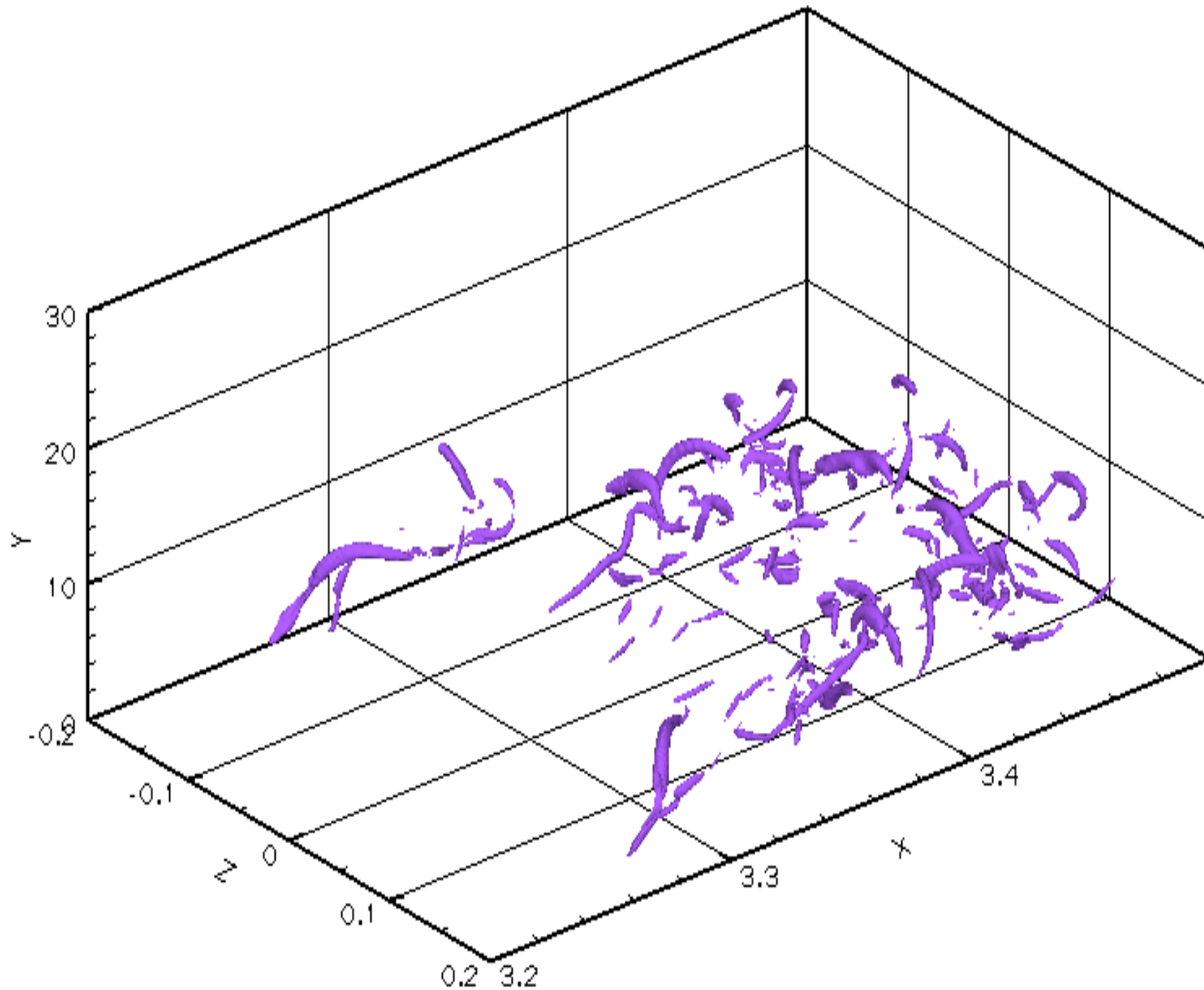
Close-Up

Structures are **not completely** separated



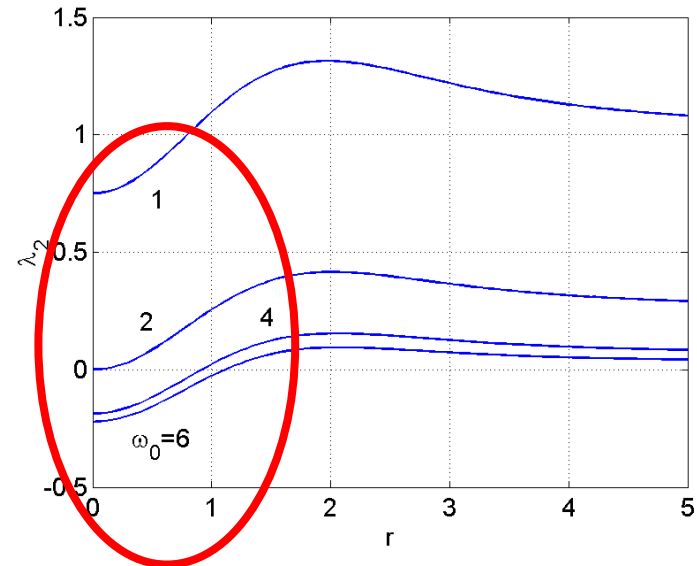
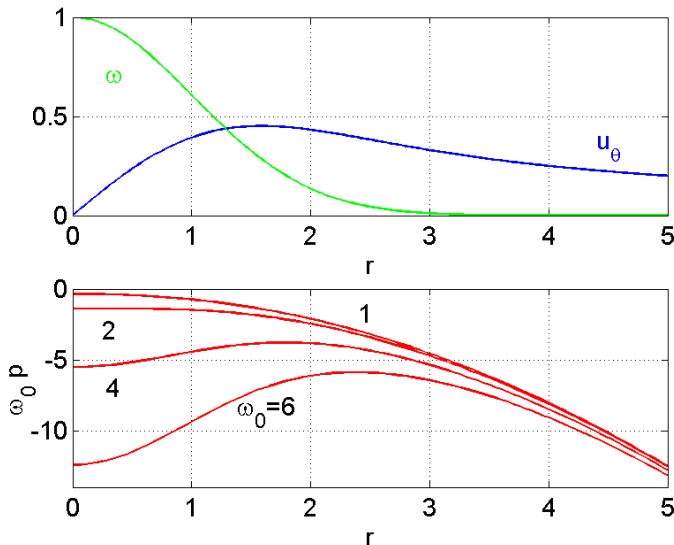
How to proceed?

- Increasing threshold \rightarrow may lose detail



Solution

- Use a lower-order representation of the structures → core lines
- How to define core line (or vortex center)? Look at model vortices
 - λ_2 has local minimum near “naturally” defined vortex center

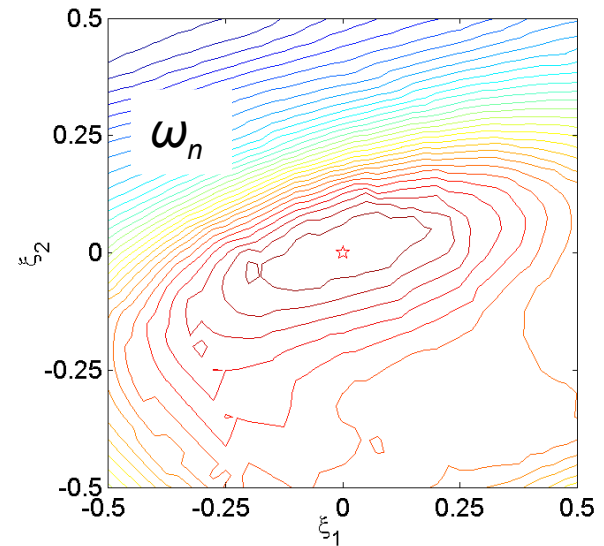
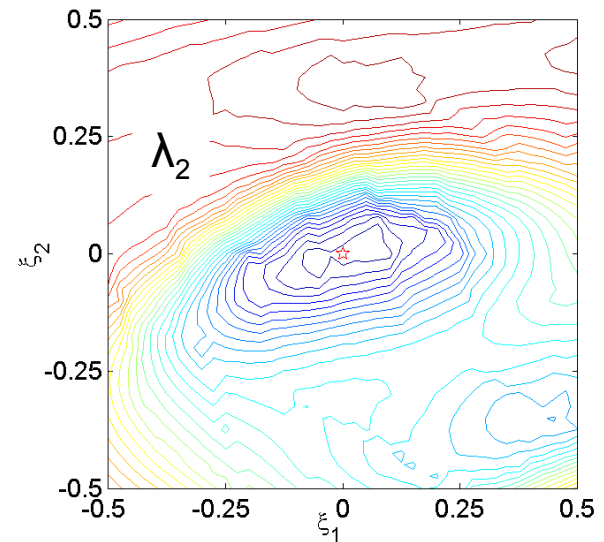
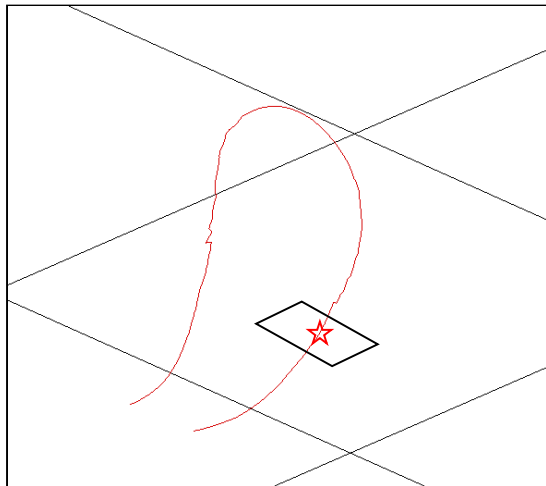


Burgers Vortex

(ω_0 is vorticity at $r=0$)

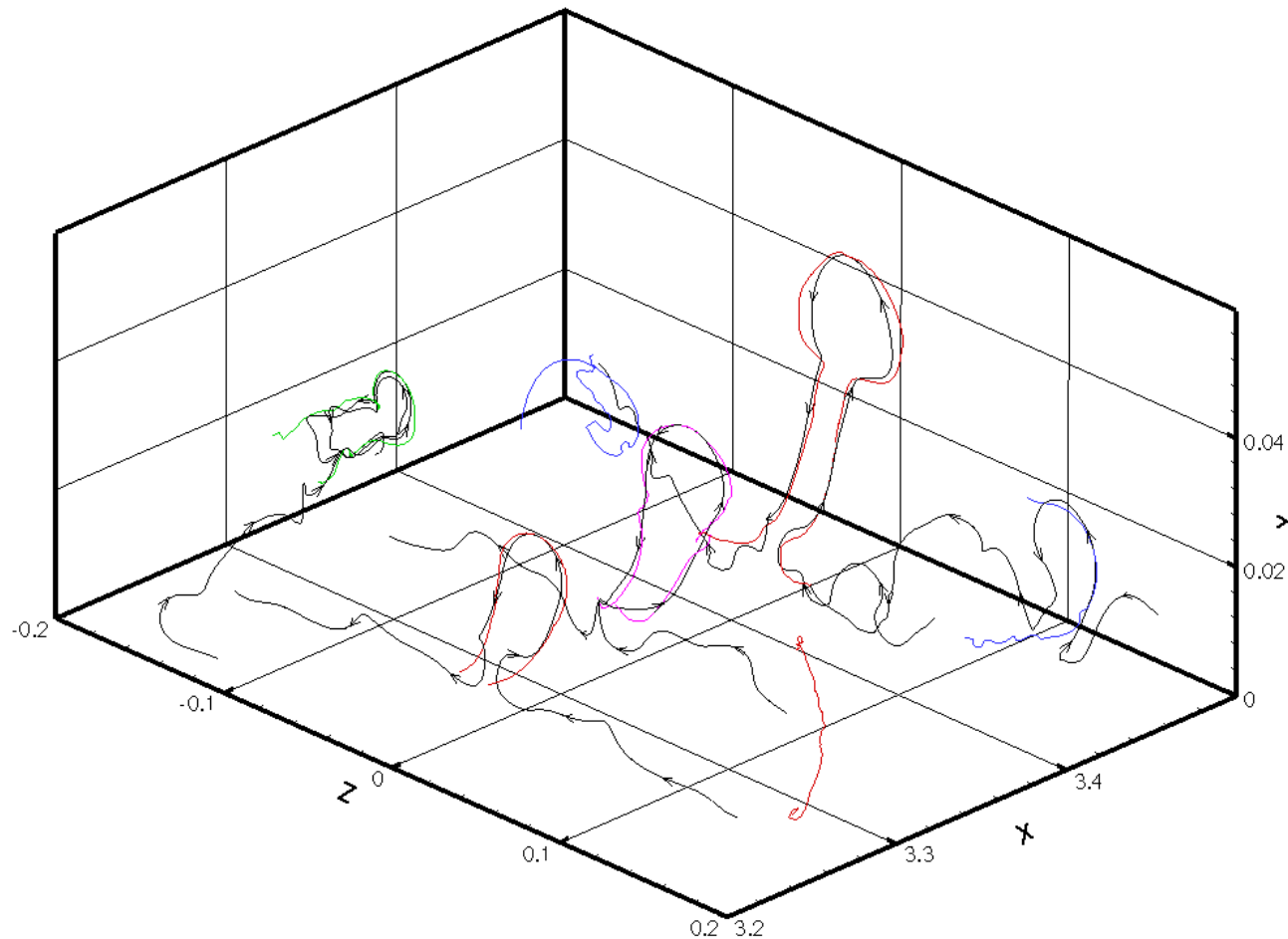
Validation (1)

λ_2 and normal vorticity $\omega_n = \boldsymbol{\omega} \cdot \mathbf{e}_3$
in plane spanned by \mathbf{e}_1 and \mathbf{e}_2

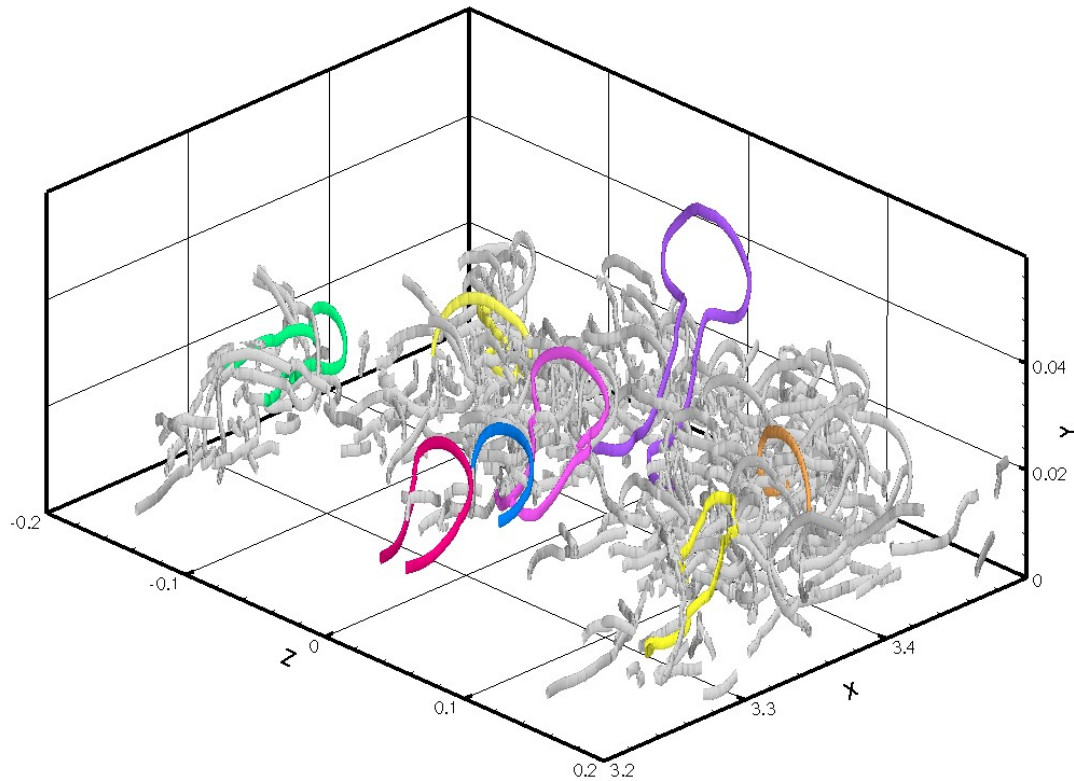


Validation (2)

- Core lines used as seed points to compute vortex lines



Vortex Separation

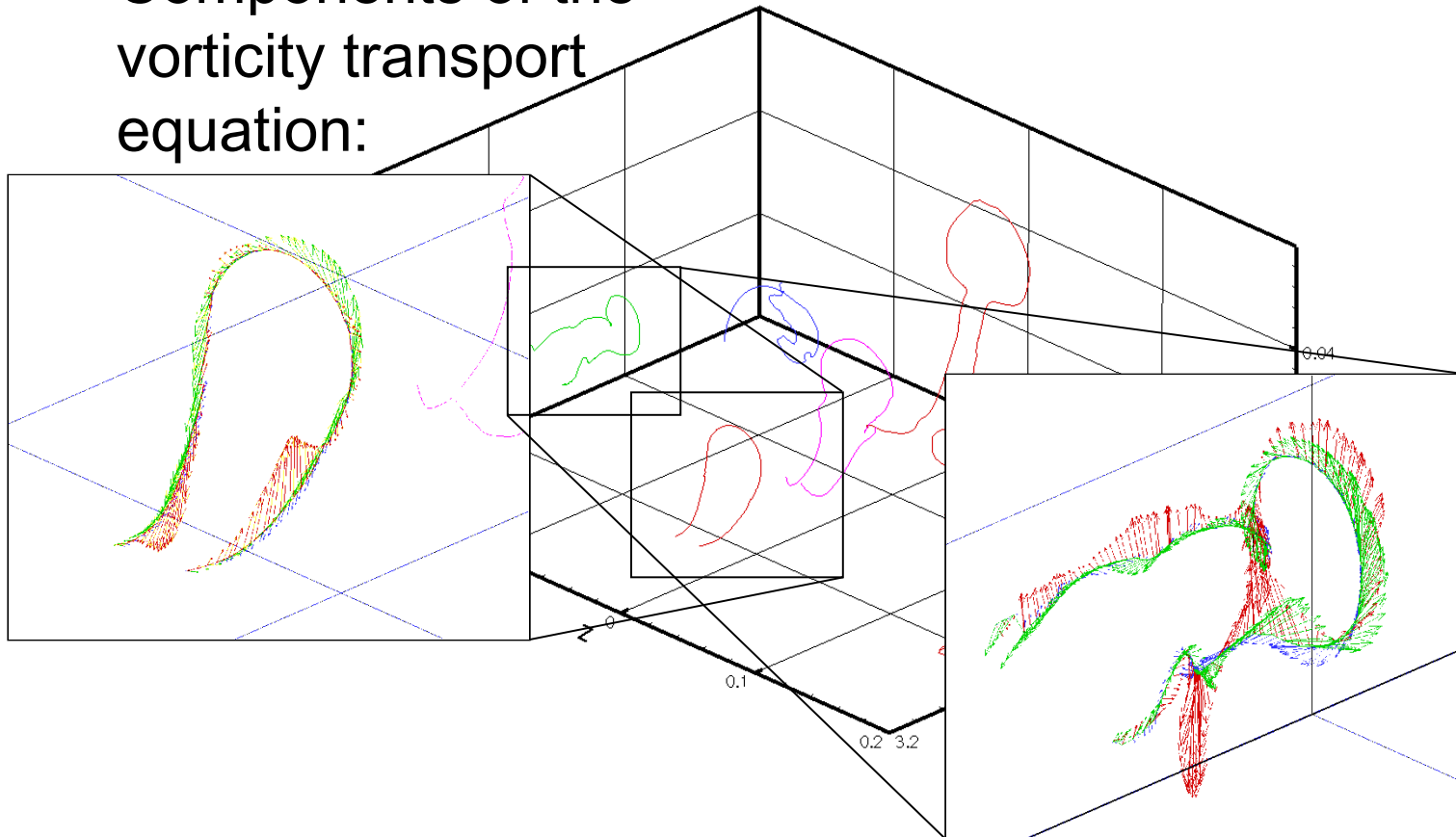


Study of Vortex Dynamics

$$\frac{D\omega}{Dt} = \omega \cdot S + \frac{1}{\text{Re}} \nabla^2 \omega$$

turn & strain
vorticity
diffusion

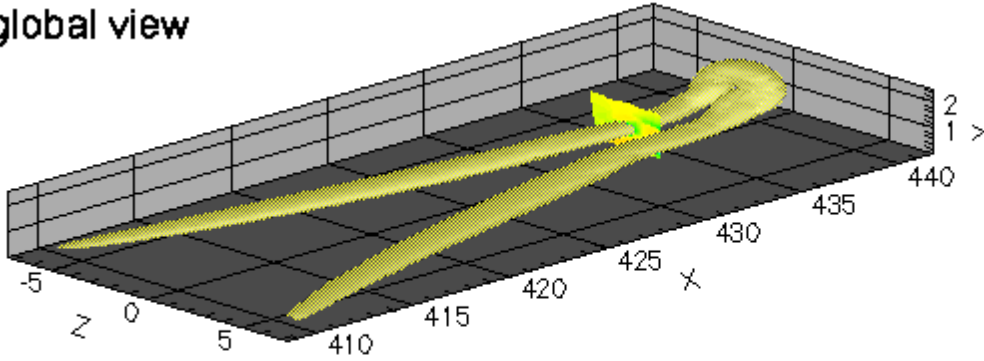
- Components of the vorticity transport equation:



Vortex Quantification (1)



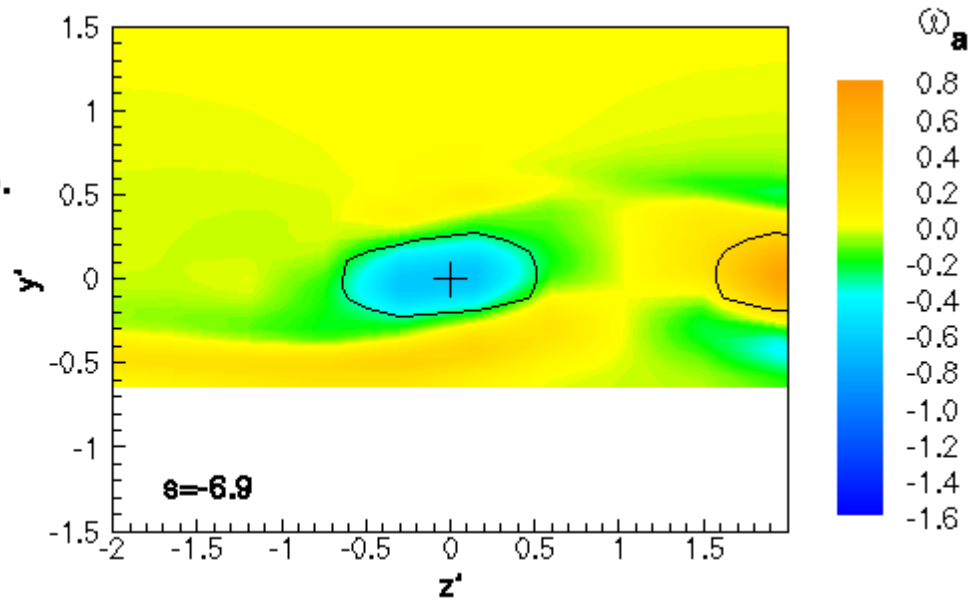
global view



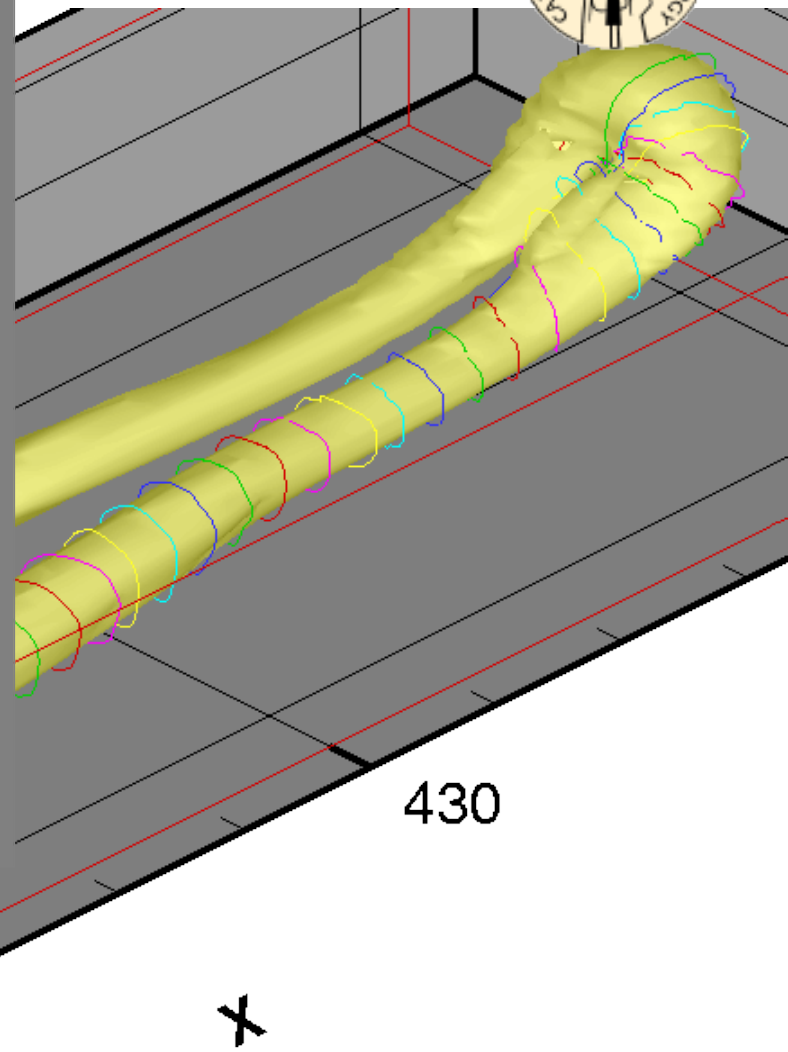
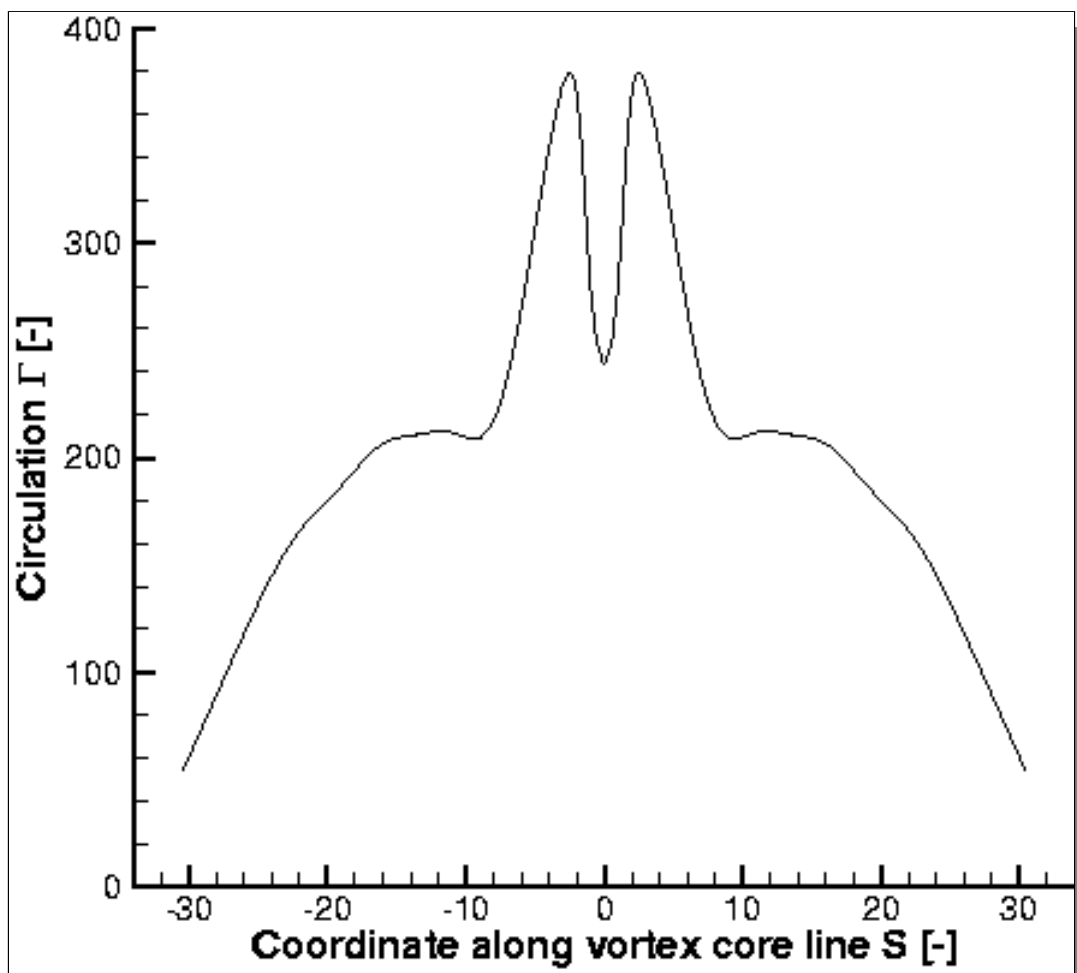
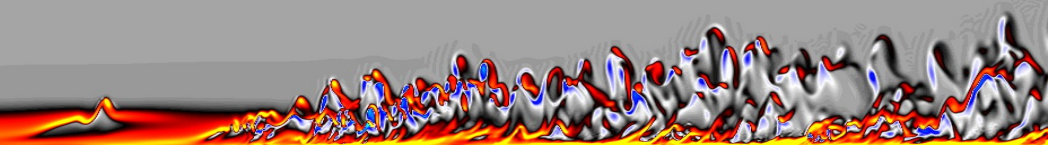
plane perpend.
to vortex axis

ω_a = vorticity comp.
in vortex axis
direction

black curve:
 $\lambda_2 = -200$



Vortex Quantification (2)

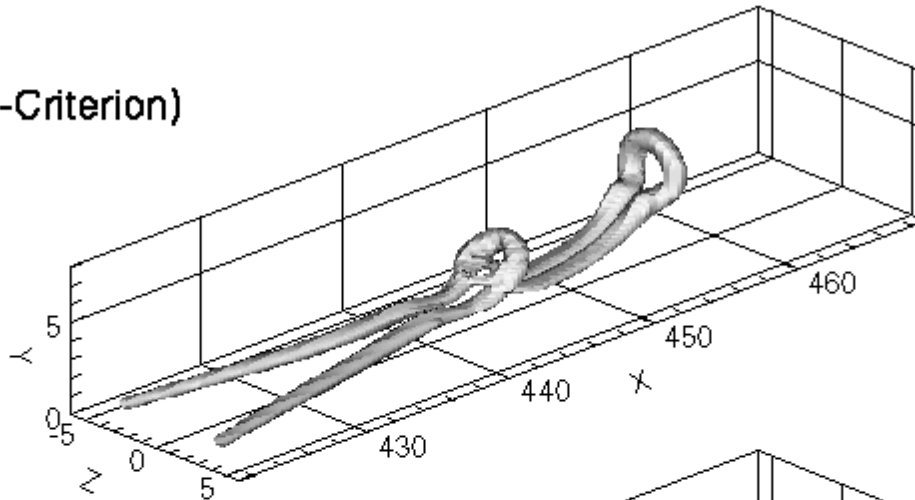


Vortex Quantification (3)

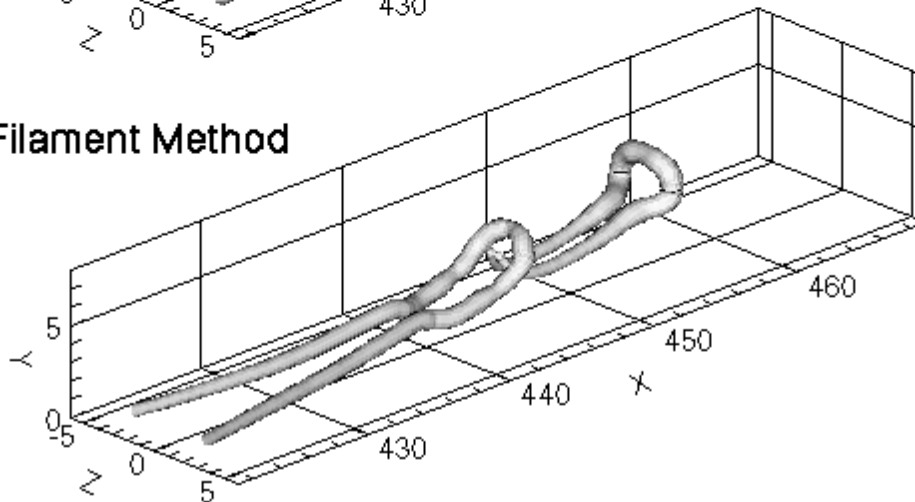


Evolution of Λ -vortex

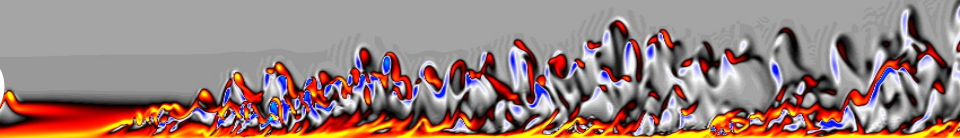
DNS (λ_2 -Criterion)



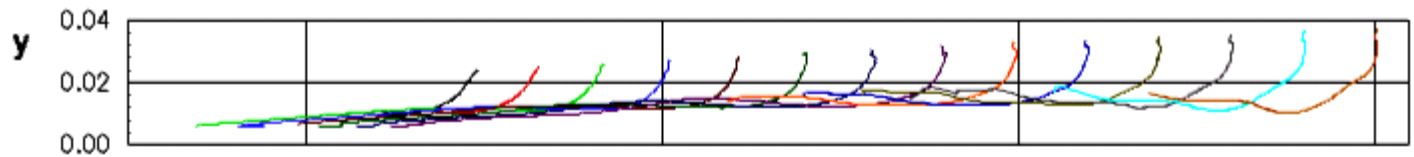
Vortex Filament Method



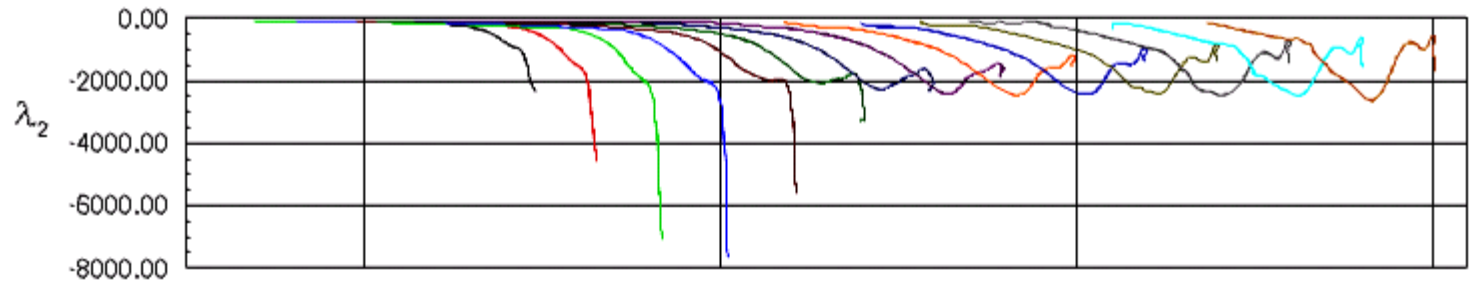
Vortex Quantification (4)



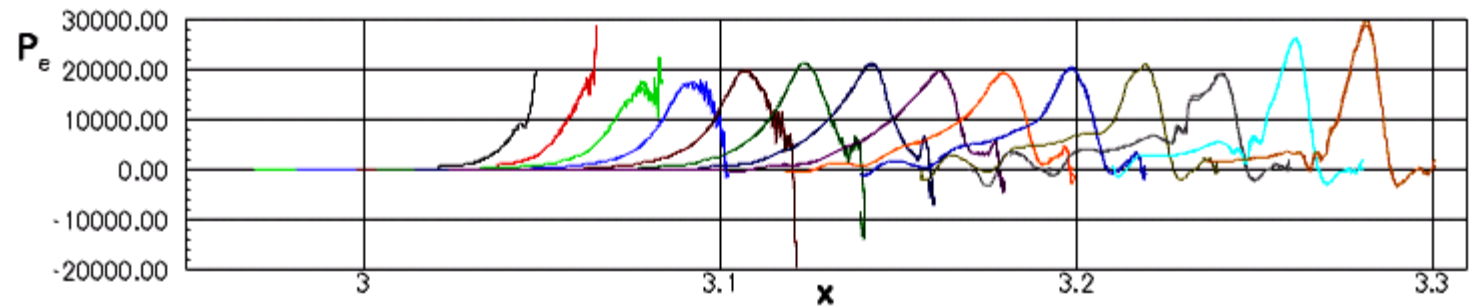
side view



vortex strength

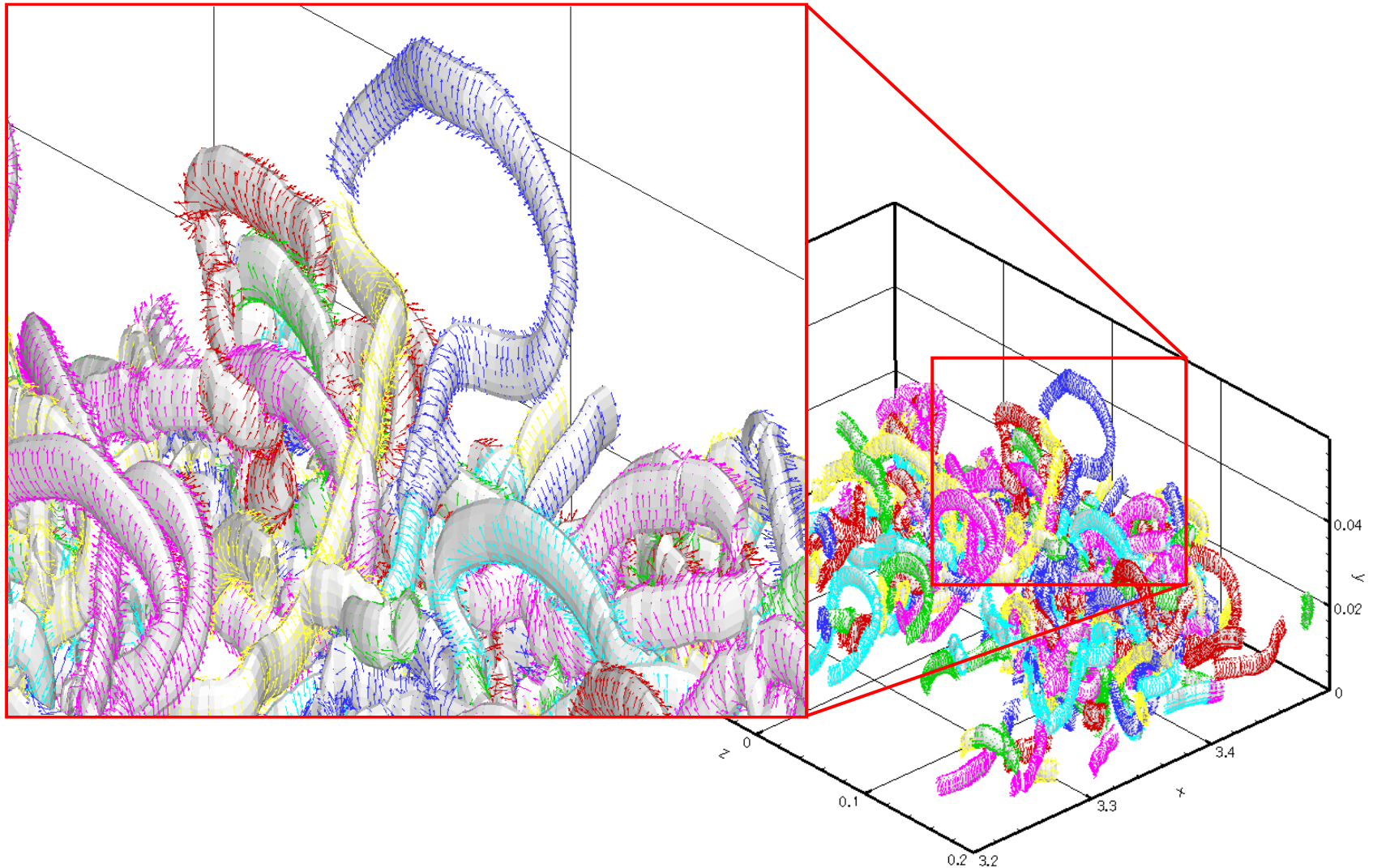


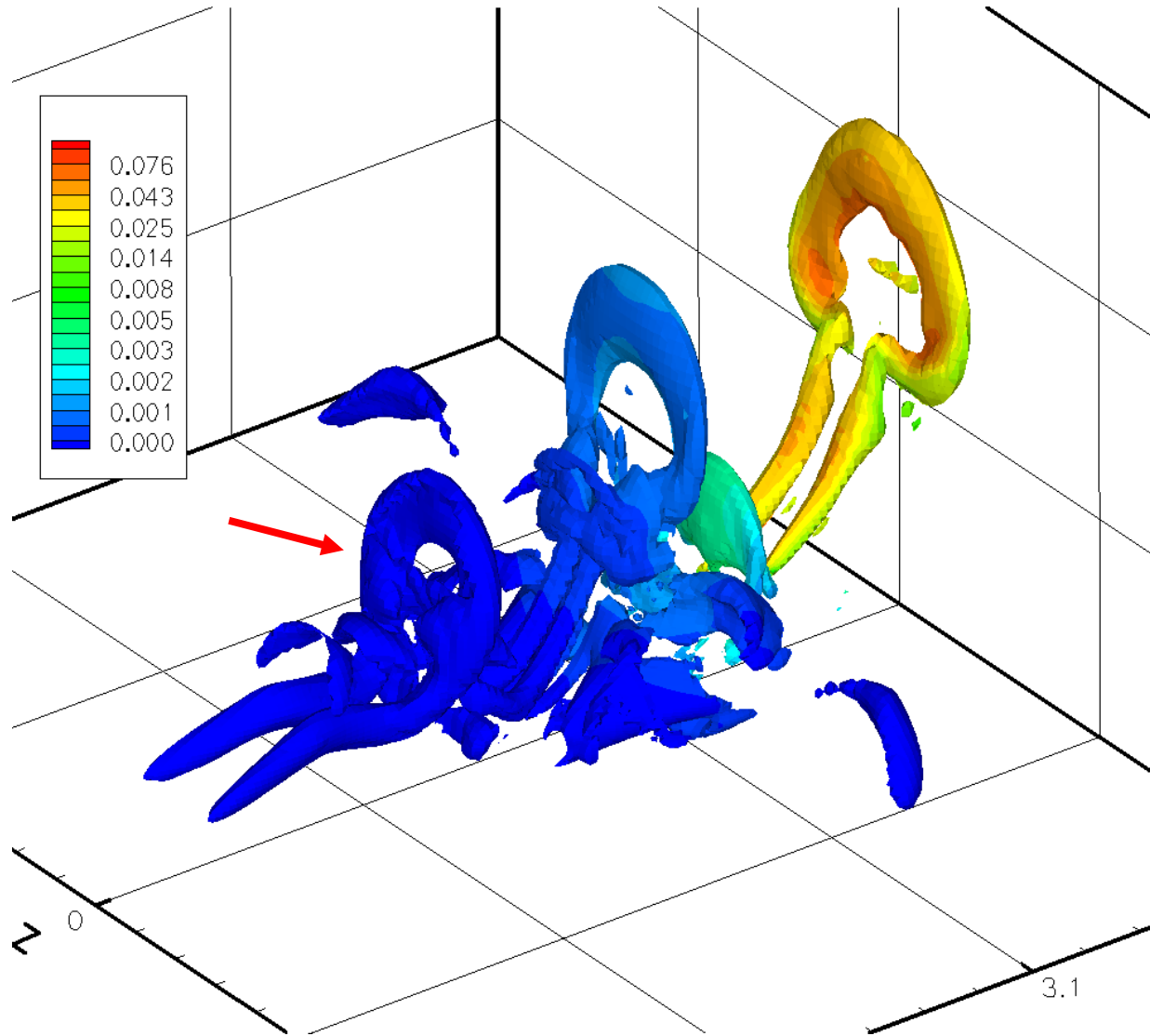
enstrophy production



Enhanced Visualization

- Vortex surface velocity relative to core velocity

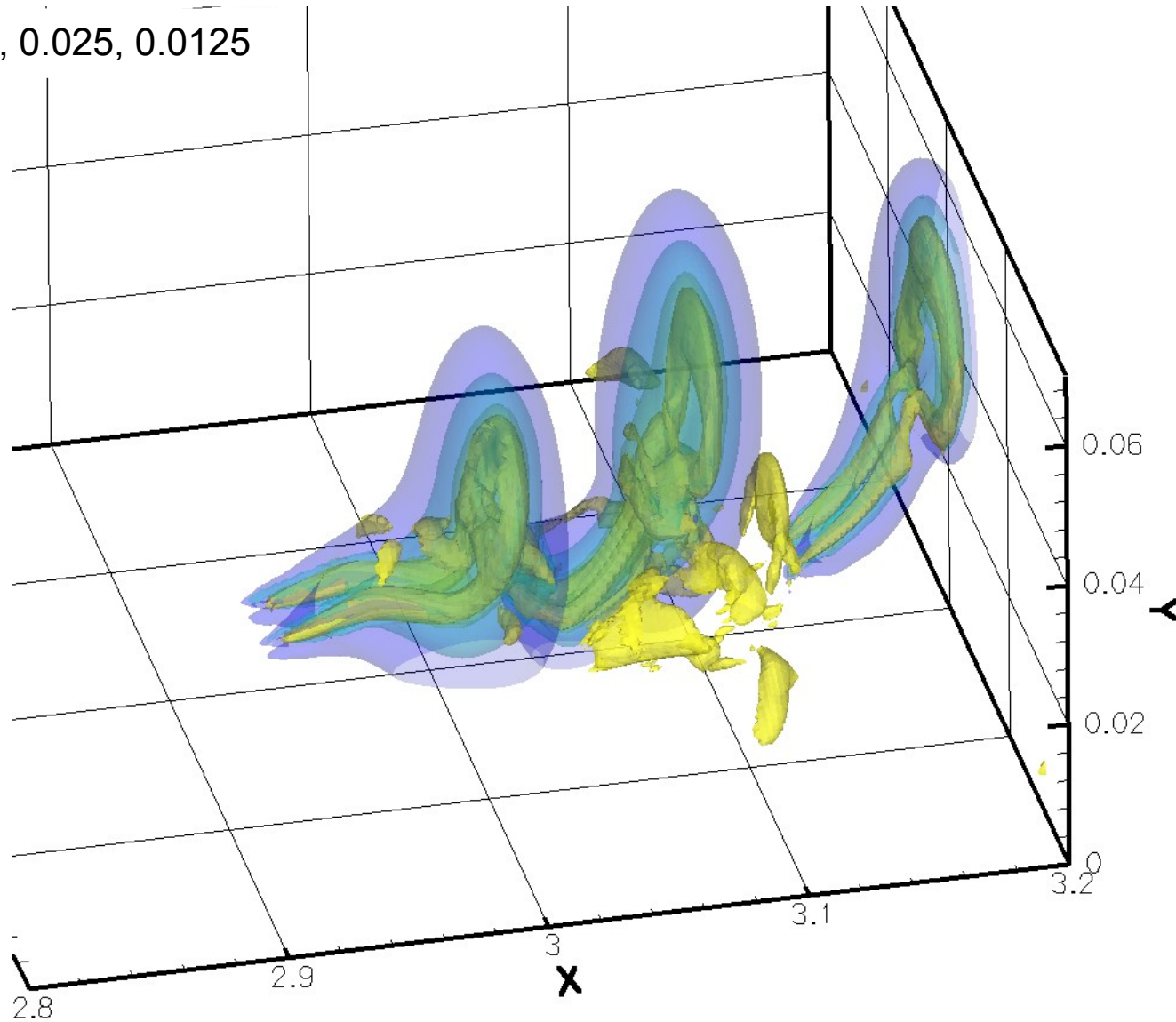




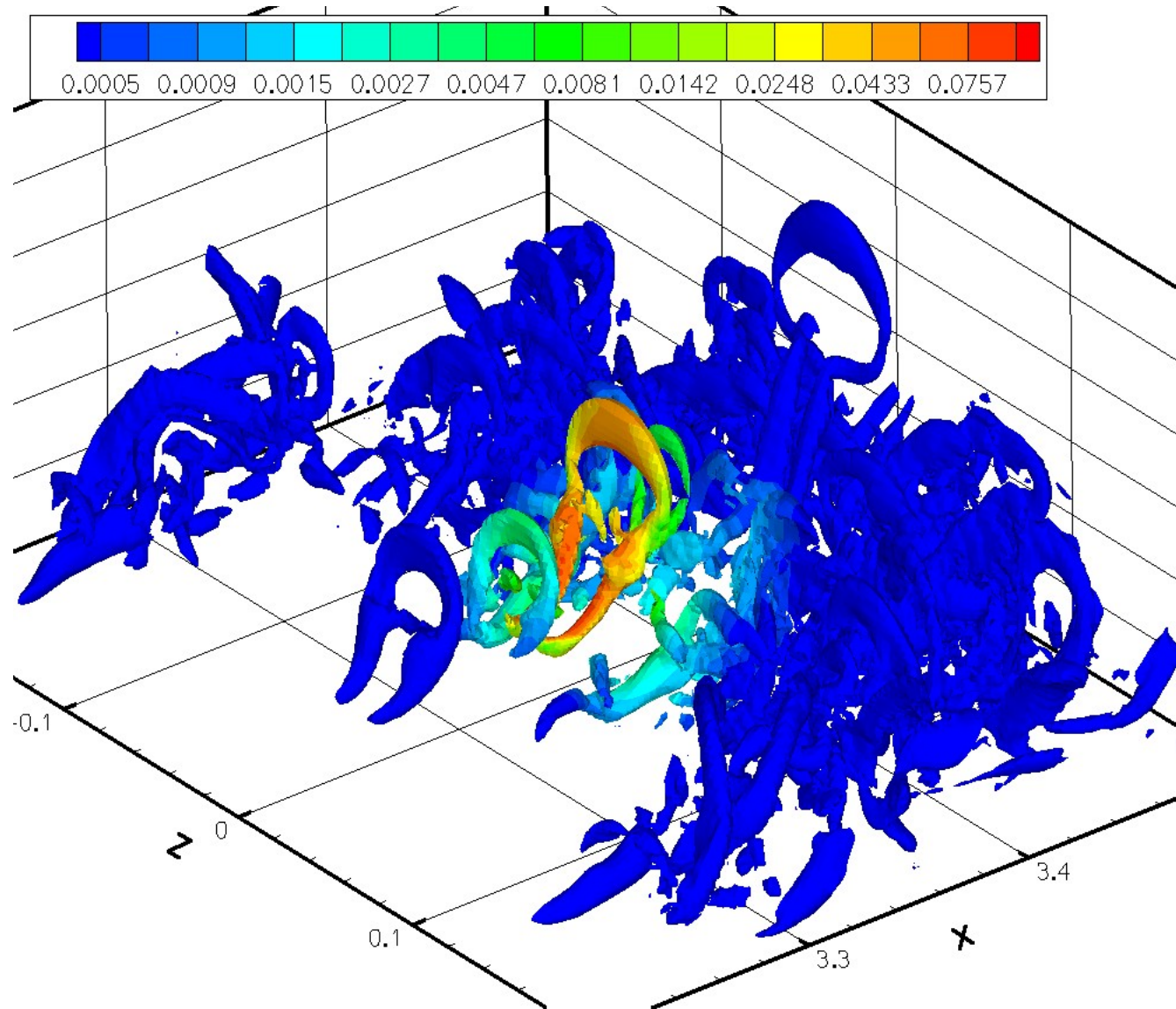
Induced Velocity Magnitude

Induced Velocity Magnitude According to Biot-Savart

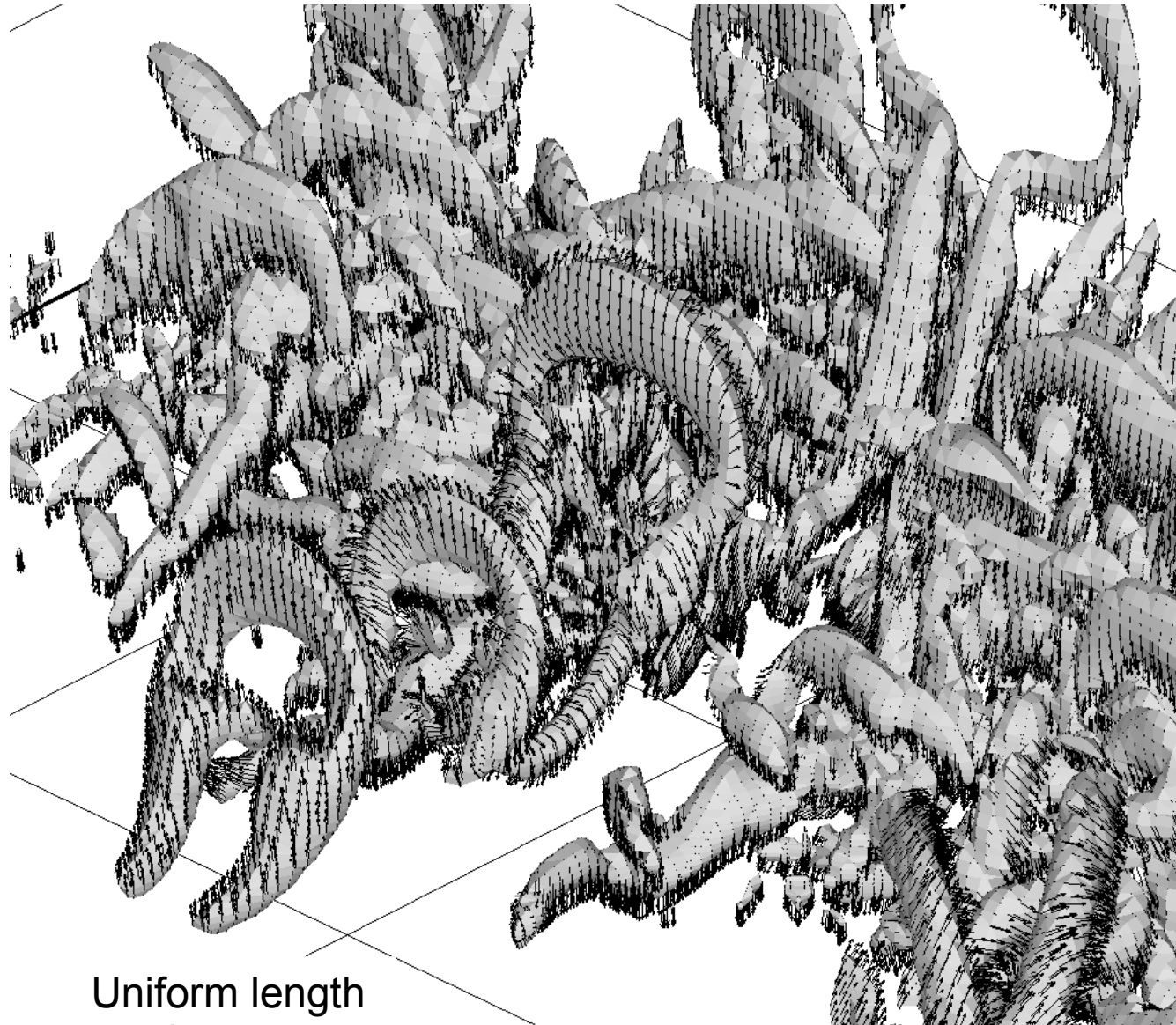
$|u| = 0.05, 0.025, 0.0125$



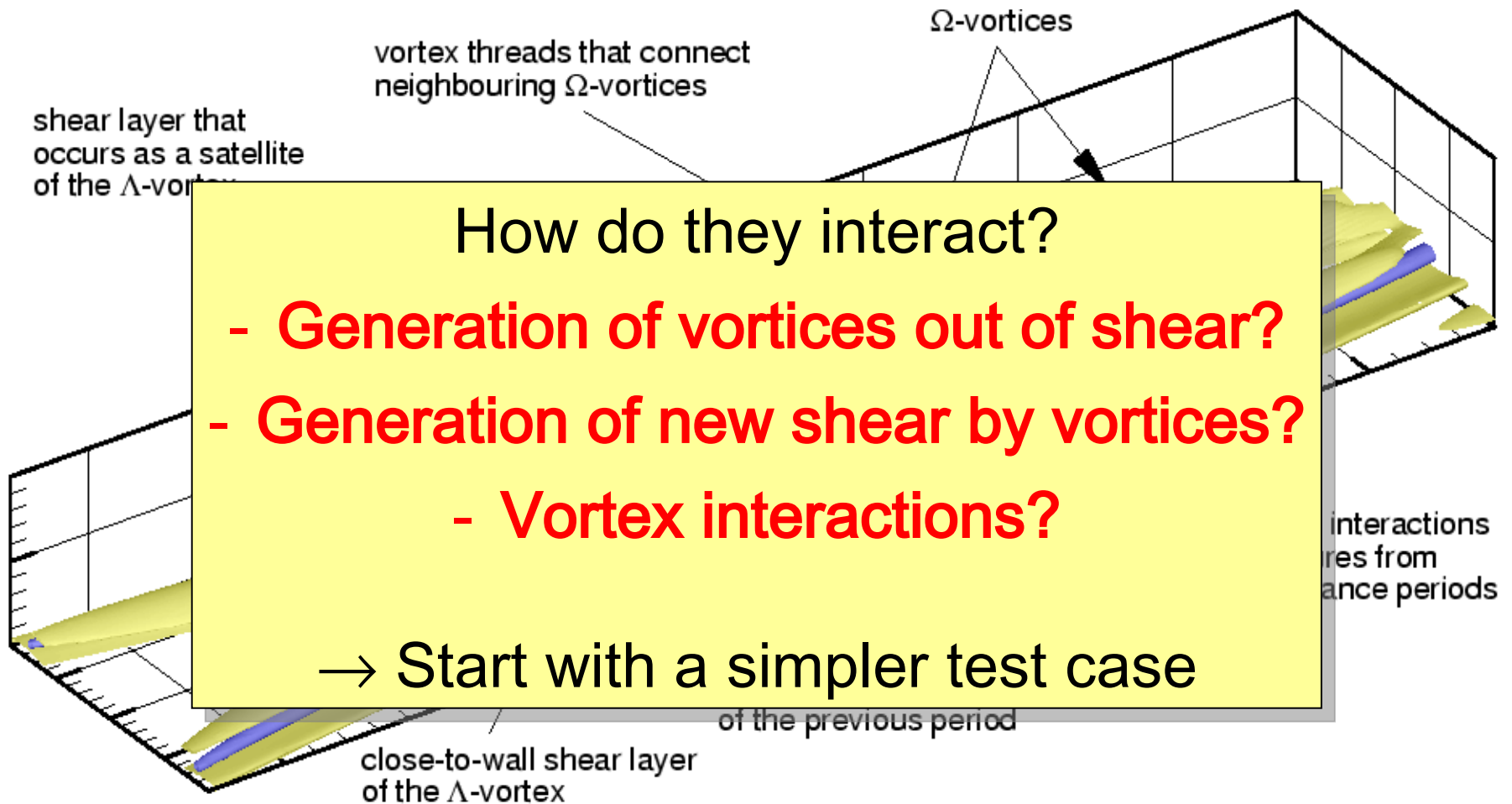
Induced Velocity Magnitude According to Biot-Savart



Induced Velocity According to Biot-Savart



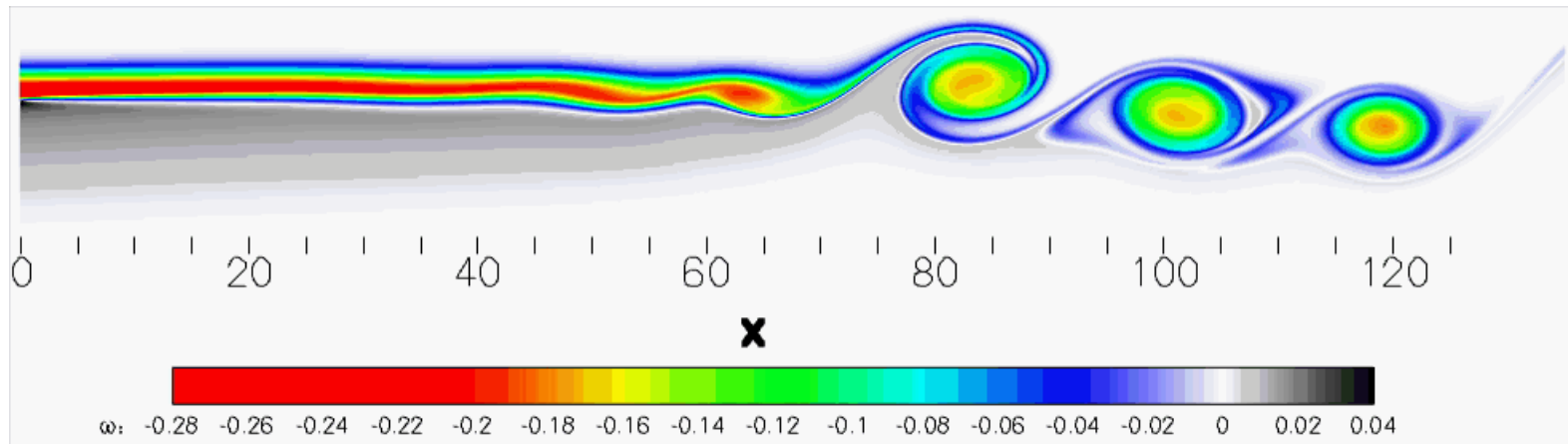
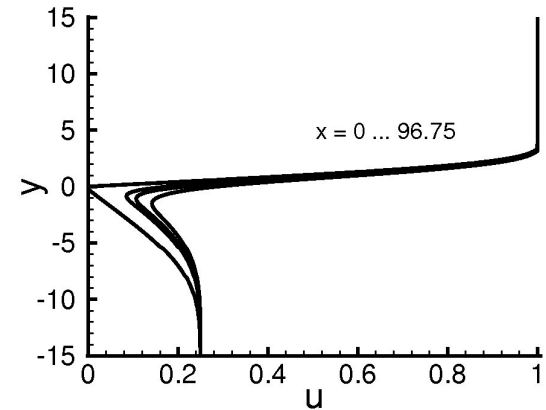
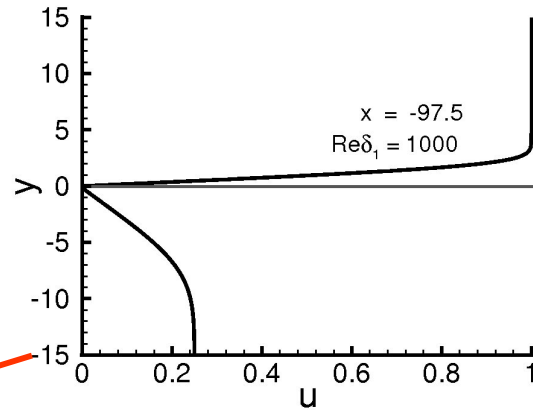
Vortices and Shear Layers



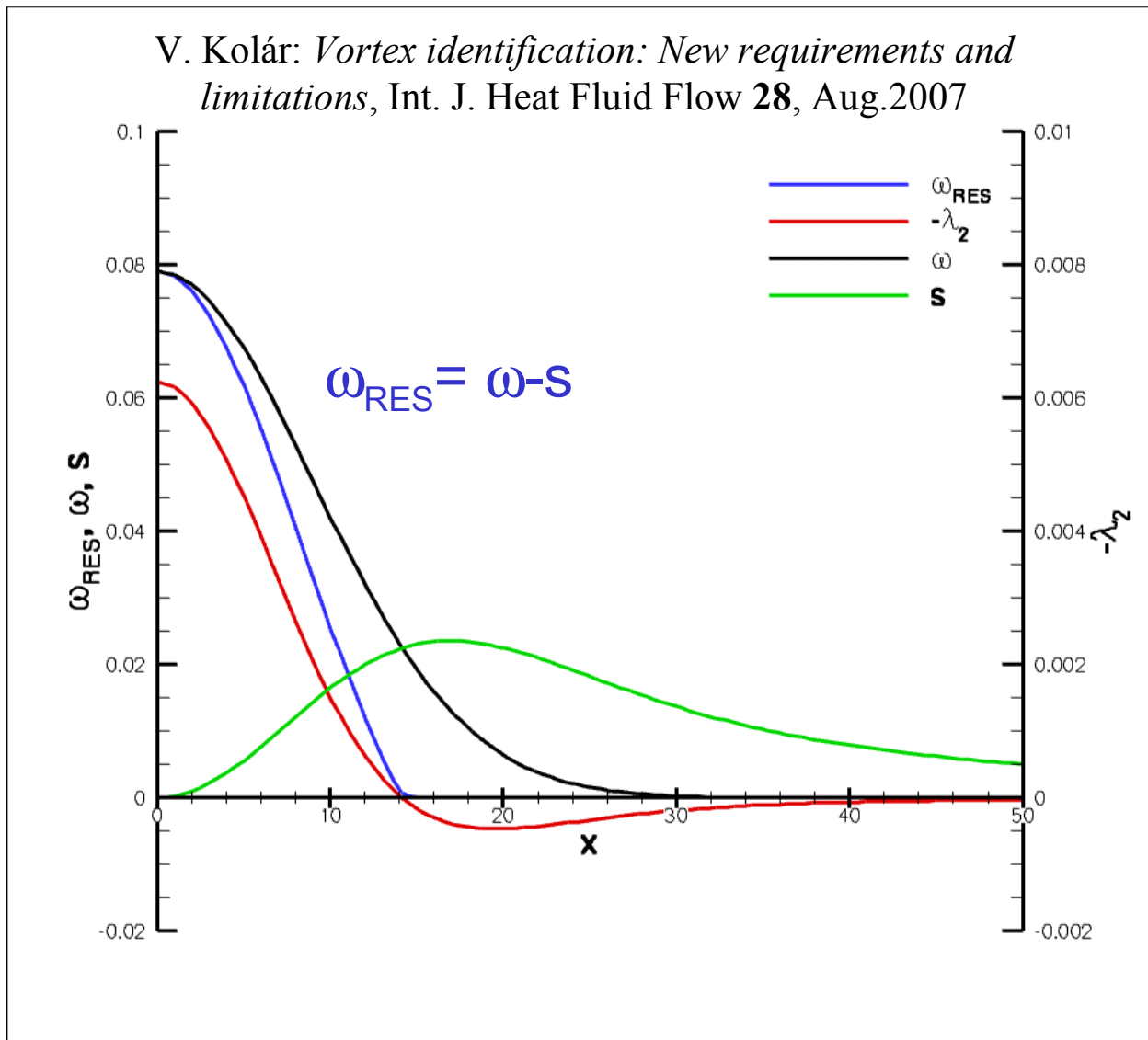
2D Test Case

Plane Mixing Layer Behind a Flat Plate

$$\frac{u_{upper}}{u_{lower}} = 4$$

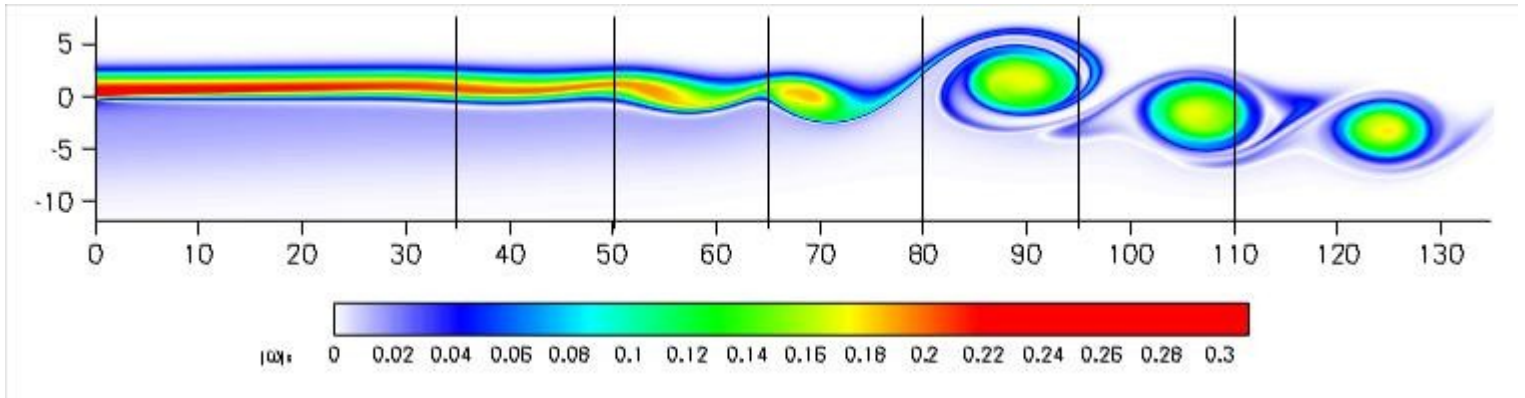


Triple Decomposition of Vorticity

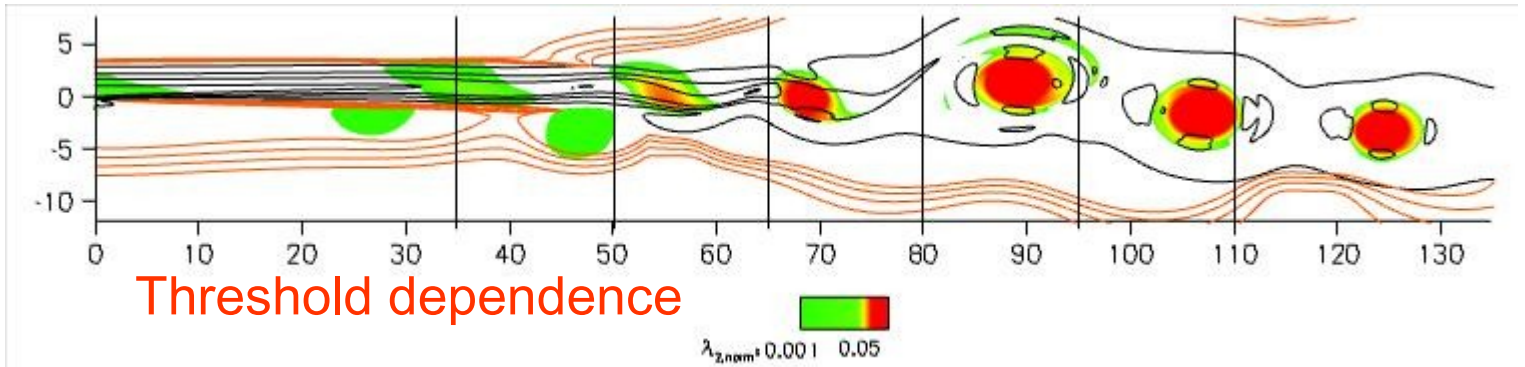


Decomposition of Vorticity

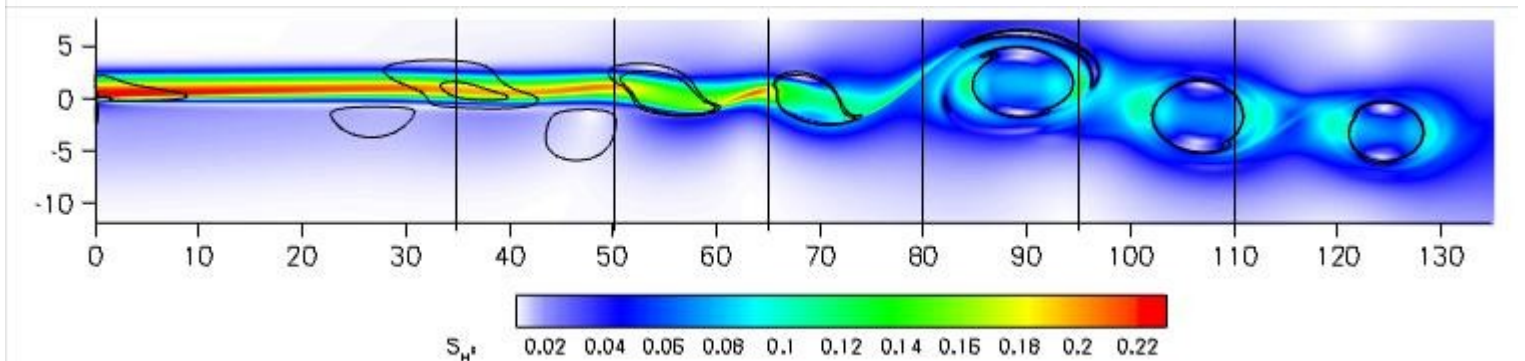
vorticity



vortices

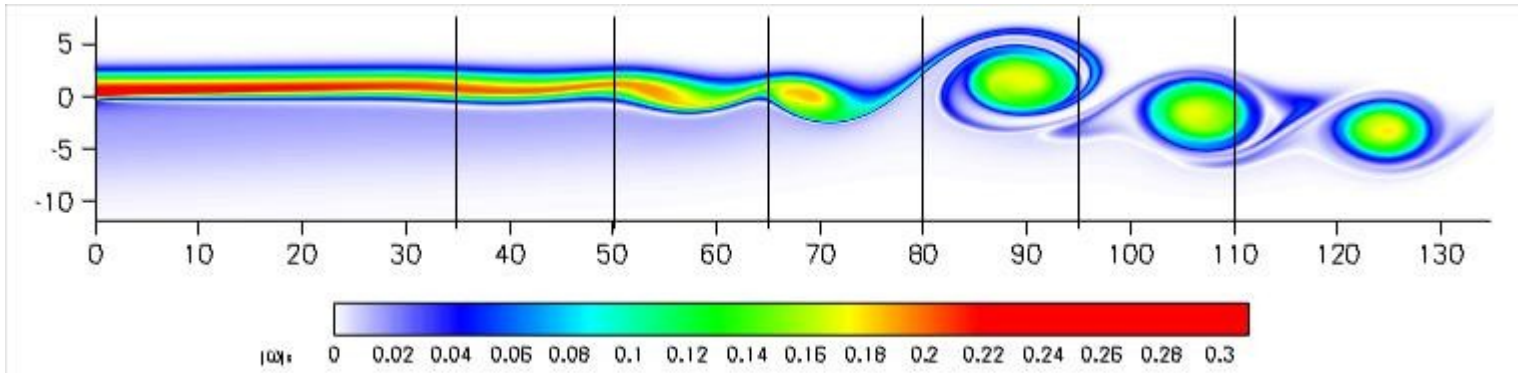


shear

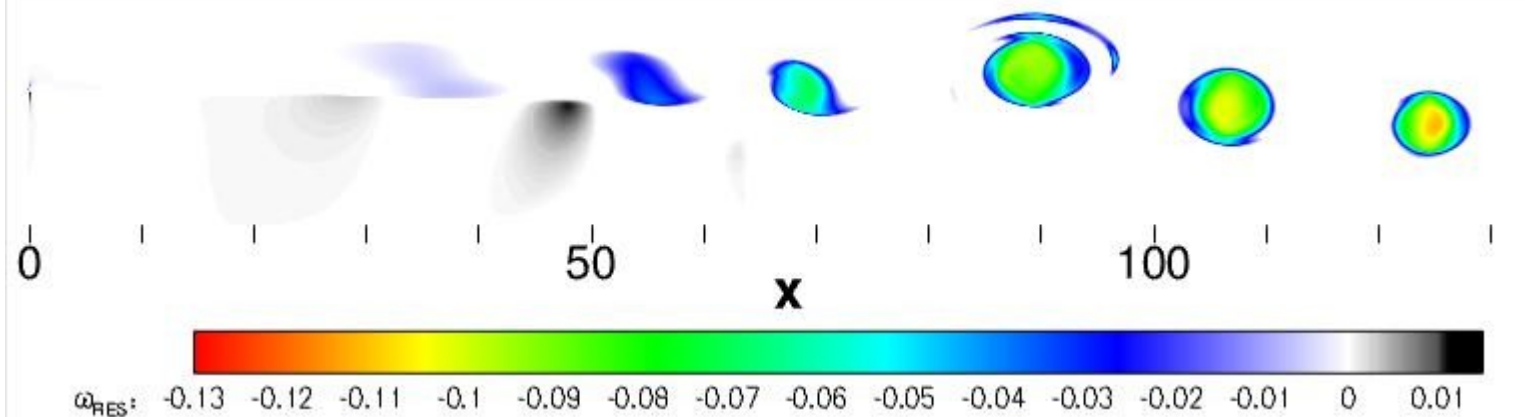


Decomposition of Vorticity

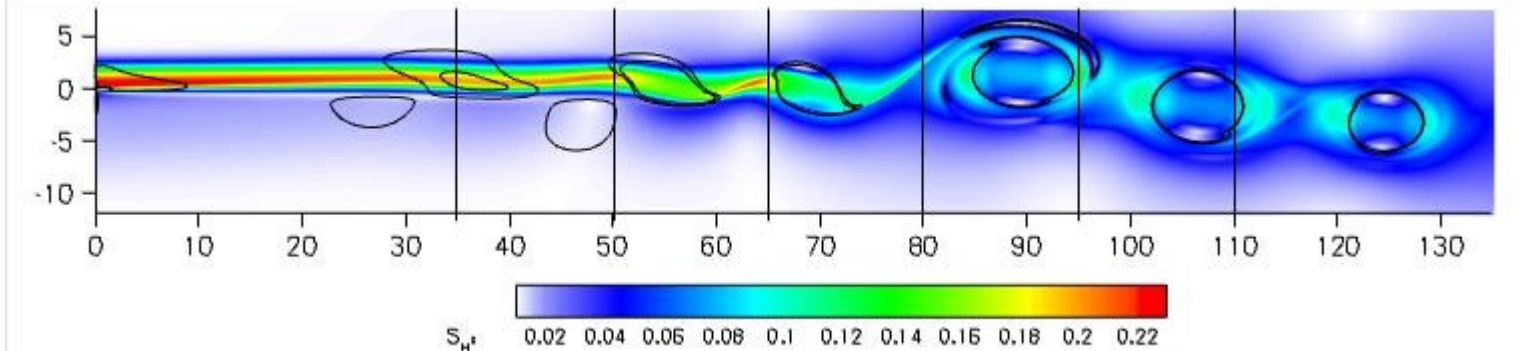
vorticity



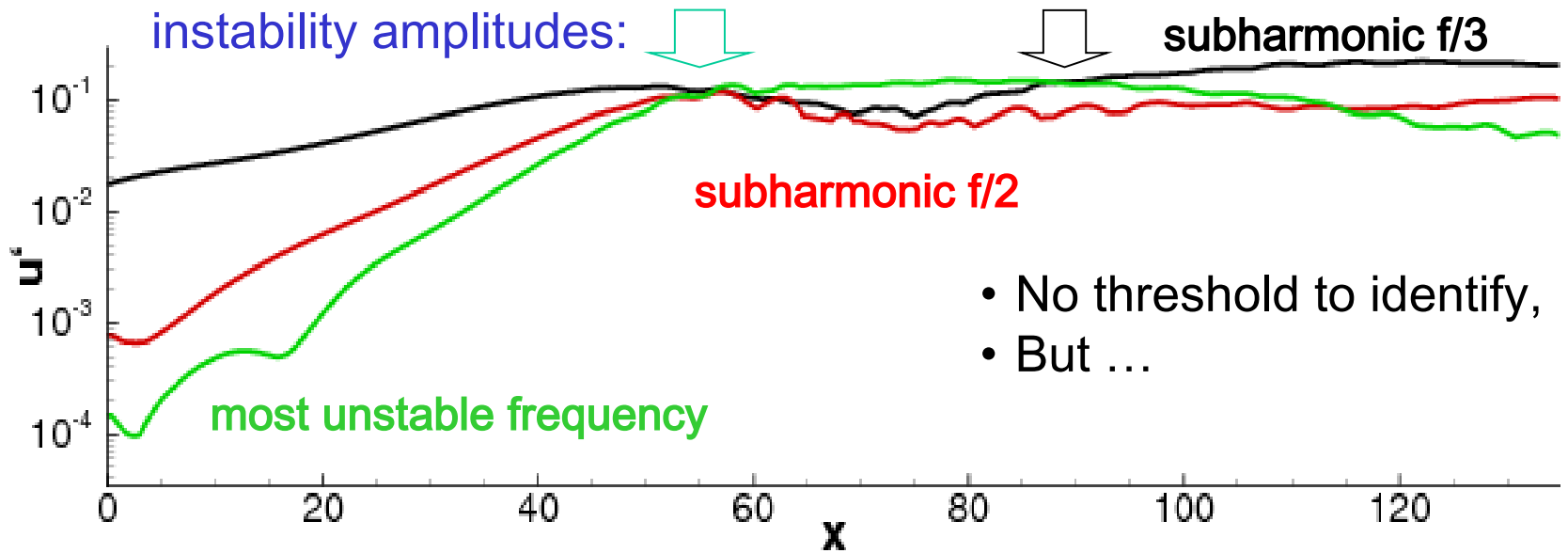
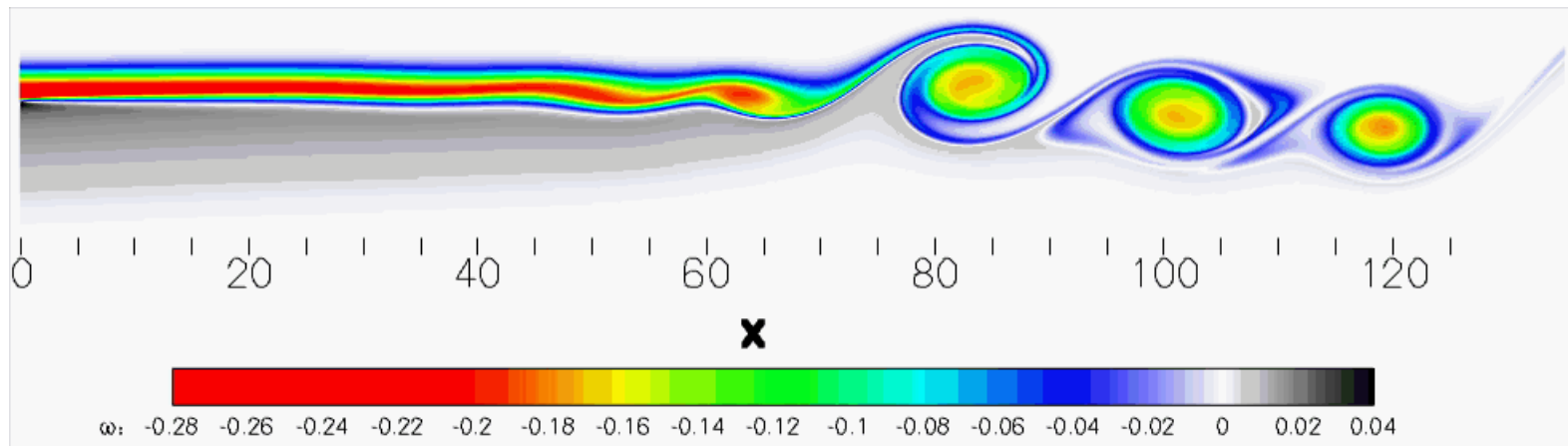
ω_{RES}



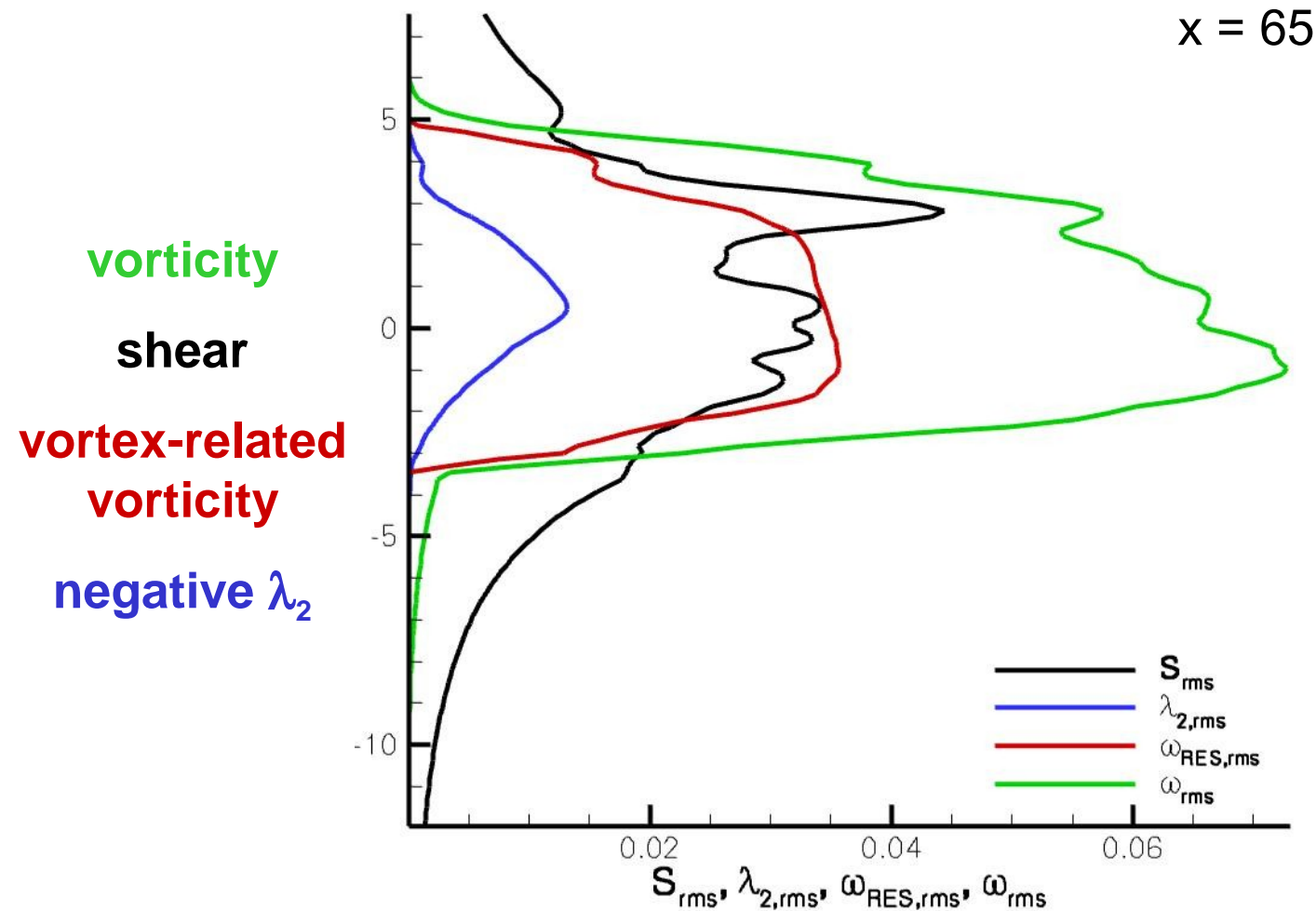
shear



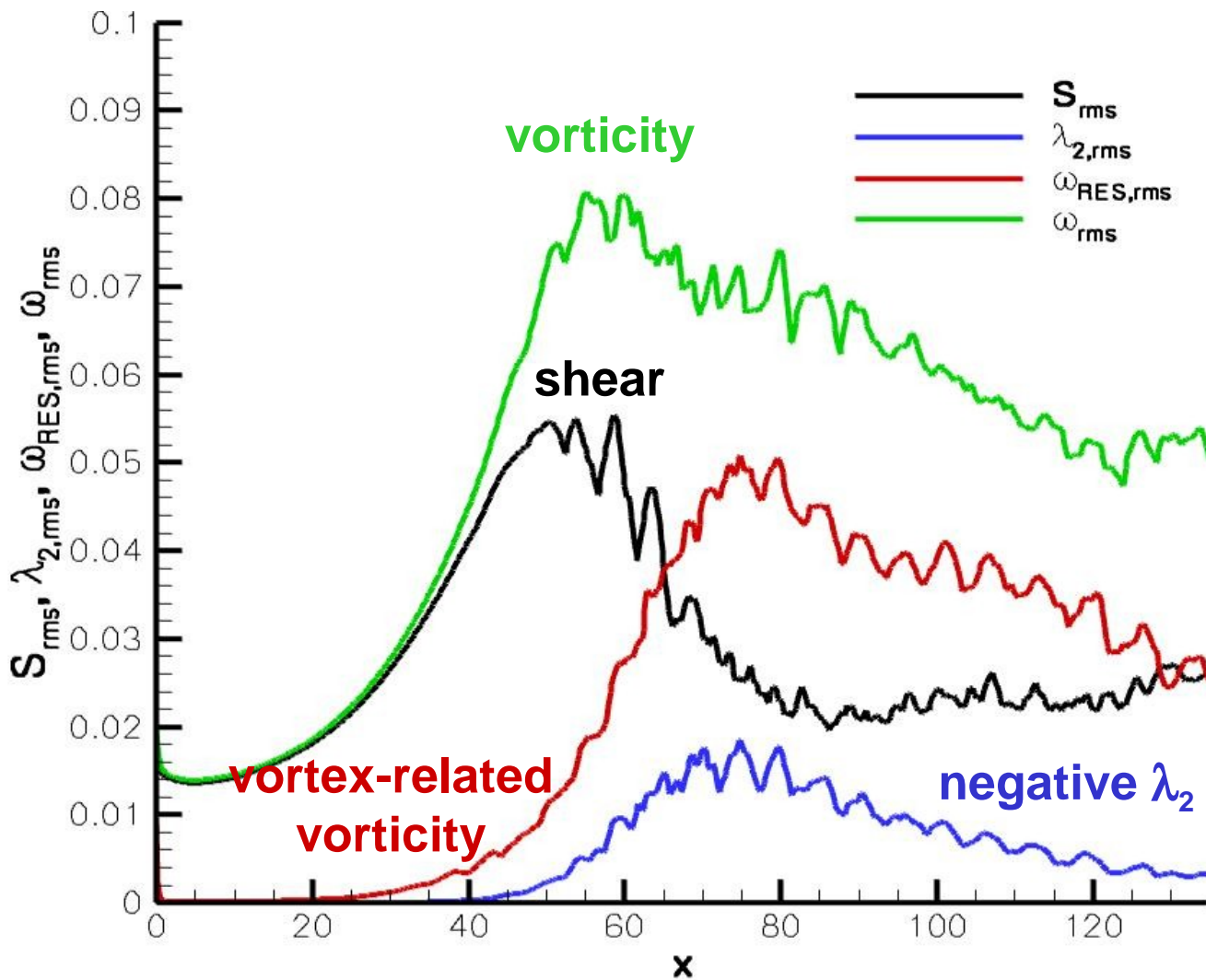
Vortex generation out of shear



Streamwise Development (1)

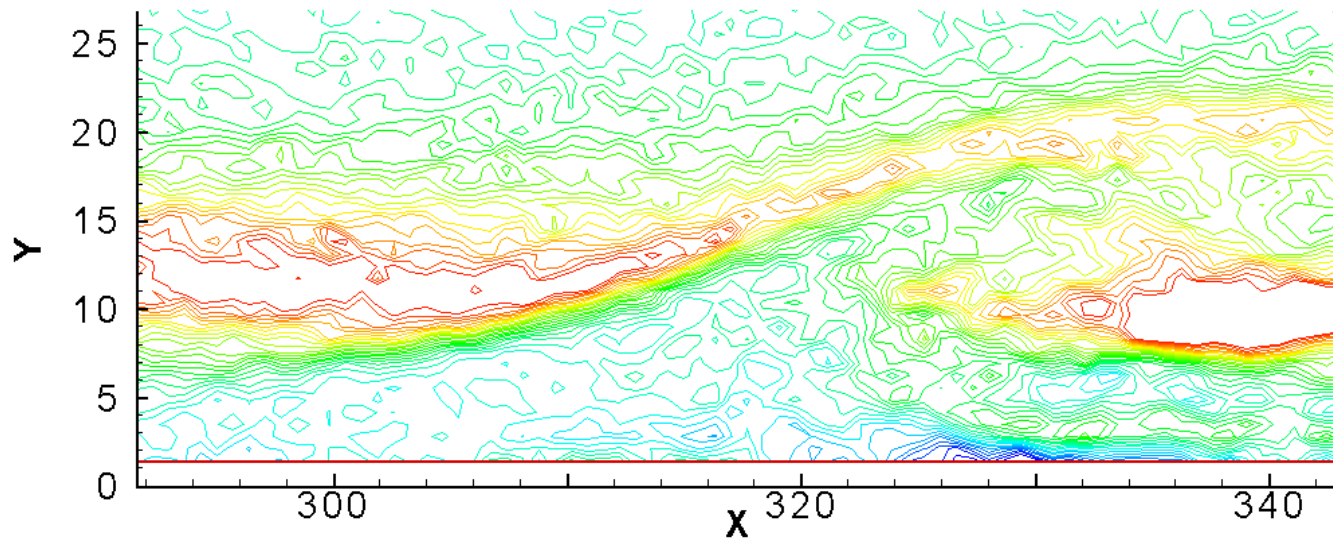


Streamwise Development (2)

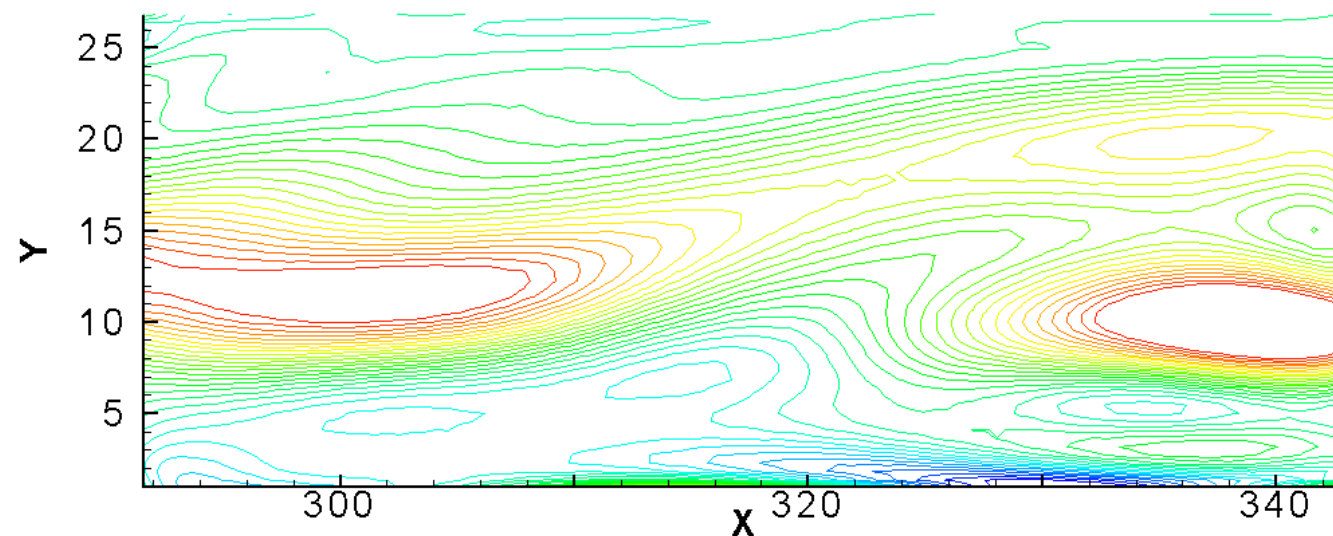


Data Smoothing and Data Recovery (PIV)

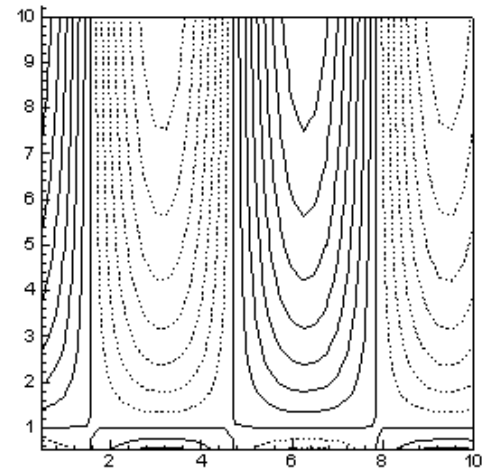
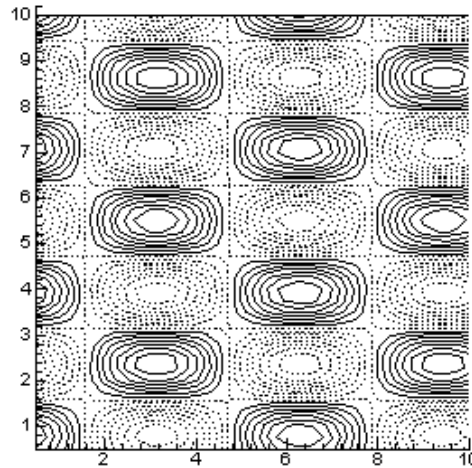
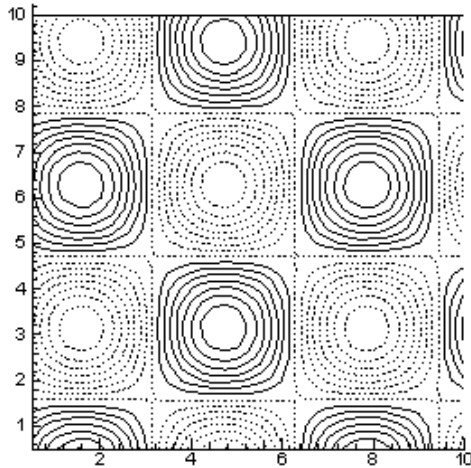
Original PIV
data (76x38)



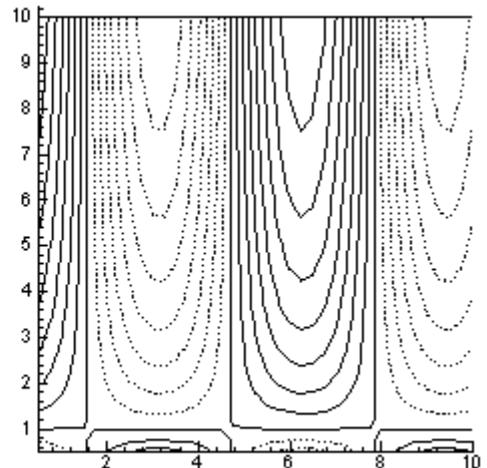
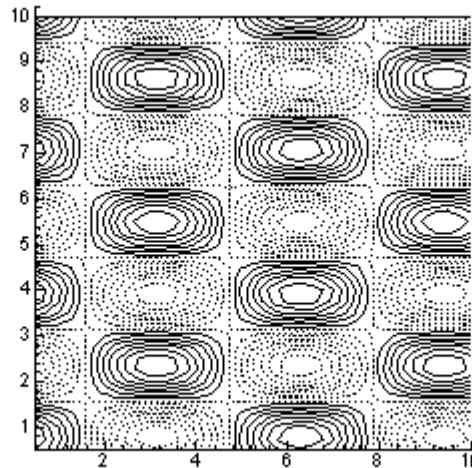
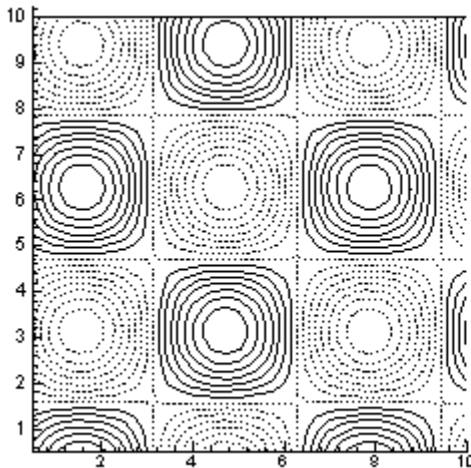
Kriged data
(100x60)



Reconstruction of Missing Zones Using Kriging



$$f_1(x,y) = \sin(x) \cos(y), f_2(x,y) = \cos(x) \sin(2y), f_3(x,y) = \cos(x) \ln(y)$$



Conclusions & Outlook

- Feature extraction is important for large data sets:
 - Data reduction, ‘better’ visualizations (more meaningful, clearer, better serving a given purpose, etc.)
 - Higher level of abstraction
- Which are the ‘important’ physical features?
 - Vortices, shear layers, low- and high-speed streaks
- How to define “Interaction”?
 - Biot-Savart not sufficient!
 - Need to study generic cases
- Present findings
 - Triple decomposition of vorticity proposed by Kolar seems to make sense
 - Vortex formation out of a shear layer is a continuous process, driven by instability
- **Extension to 3-D difficult**
 - Vorticity becomes a vector
 - Computation of a base-reference system for each grid point is time consuming
 - Streamwise shear influences vortex detection