



Numerical experiments of turbulent flows on supercomputers

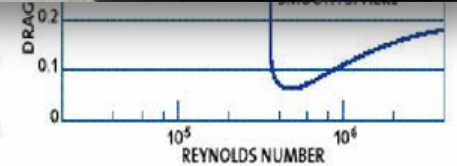
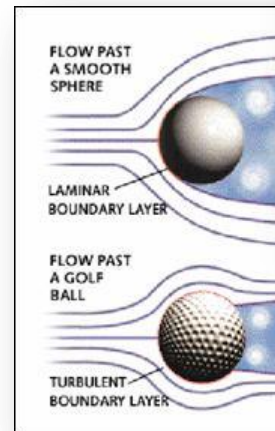
Philipp Schlatter & Dan Henningson

Linné FLOW Centre – KTH Mechanics

Collaborators: Paul Fischer, Johan Malm

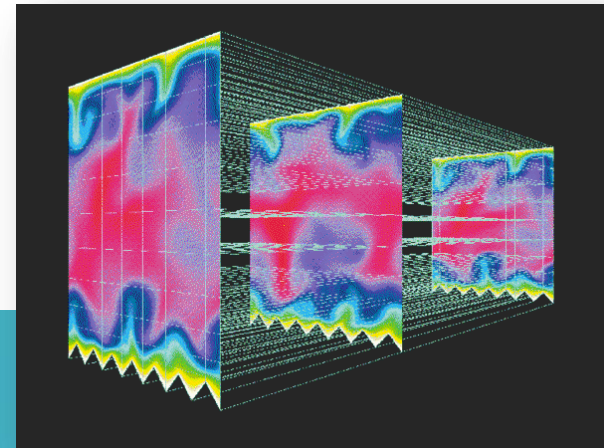
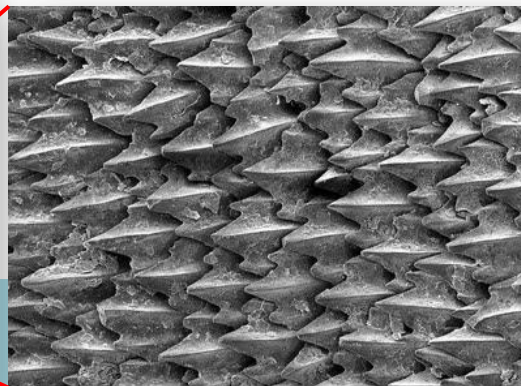
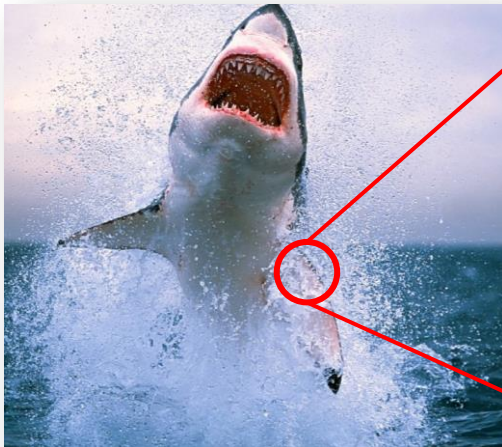
Why care about turbulence...

- Playing golf...



- Shark skin (riblets)...

10% drag reduction!

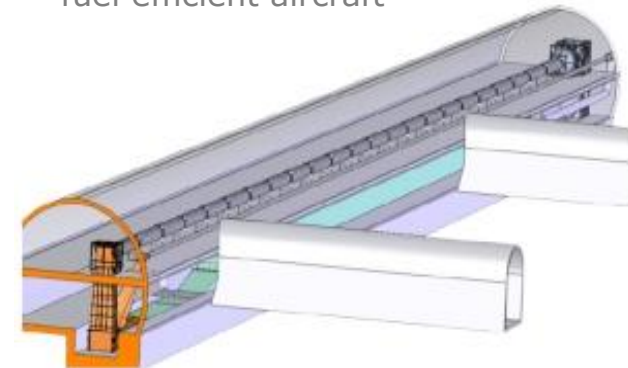


Why care about turbulence...

- Suppressing turbulence on the wings (laminar flow control) to improve fuel efficiency
- Better turbulence models on wing surfaces helps engineering design
- Airplane: 15% reduction of fuel consumption if the flow was laminar
- Large experimental interest:
 - **CICLoPE project** (autumn 2013)
 - **ICET** (Int. Collab. Exp. Turb.) with KTH, IIT, Melbourne, Princeton



*EU NACRE project:
Concept for quiet, light
fuel efficient aircraft*



130m long pipe facility near
Bologna, Italy

\$\$\$\$

Brief History (1/4): - 1960's

- "First simulations" (NWP) by Lewis Fry Richardson 1920: Eight hours weather prediction in 6 weeks, using **2000 "human" computers**
- Low- Re cylinder wakes by Thom (1933), Kawaguti (1953) and Fromm & Harlow (1963), Los Alamos



Brief History (2/4): 1960's

- 1965: **MAC** (Marker&Cell) method (Harlow&Welch): staggered grid
- 1966: Journal of Computational Physics founded
- 1968/1969: **Numerical methods for NS with pressure projection**: Chorin and Temam.

MATHEMATICS OF COMPUTATION
October, 1968, Vol. 22, No. 104
Pp. 745-762

Numerical Solution of the Navier-Stokes Equations*

By Alexandre Joel Chorin

Abstract. A finite-difference method for solving the time-dependent Navier-Stokes equations for an incompressible fluid is introduced. This method uses the primitive variables, i.e. the velocities and the pressure, and is equally applicable to problems in two and three space dimensions. Test problems are solved, and an application to a three-dimensional convection problem is presented.

JOURNAL OF COMPUTATIONAL PHYSICS 1, 1-20 (1966)

An Analysis of the Errors Caused by Using Artificial Viscosity Terms to Represent Steady-State Shock Waves

I. G. CAMERON

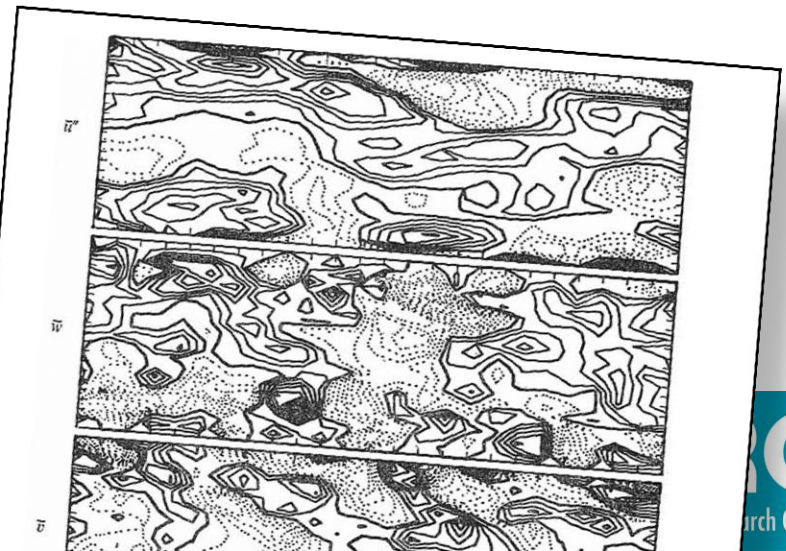
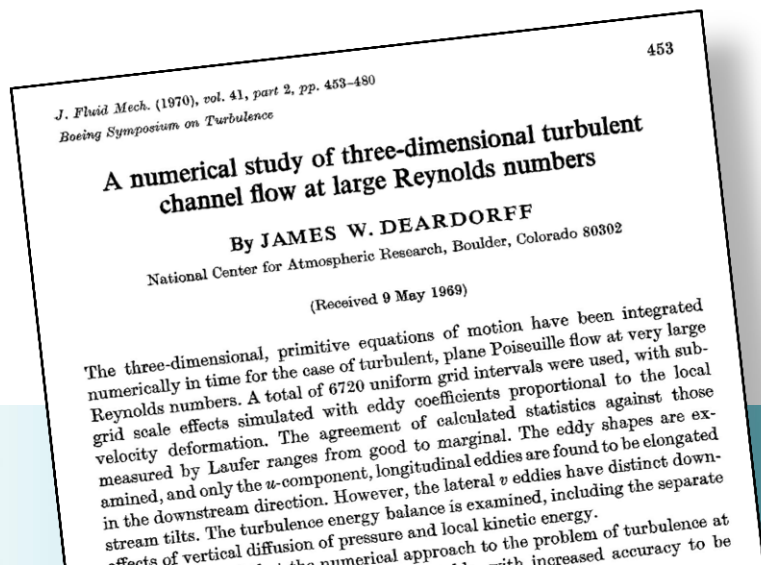
Atomic Weapons Research Establishment,
Aldermaston, Berkshire, England

ABSTRACT

In calculating hydrodynamic flows, it is convenient to introduce artificial viscosity terms to represent the effects of shock waves.

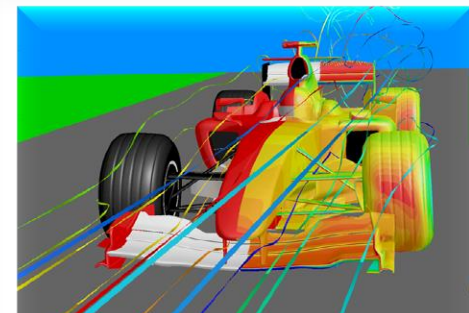
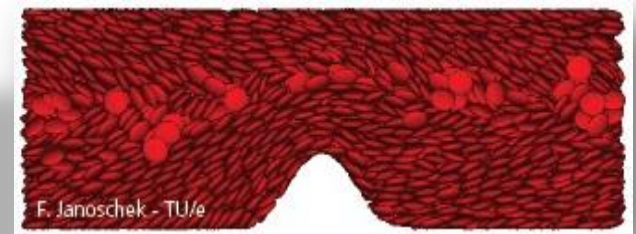
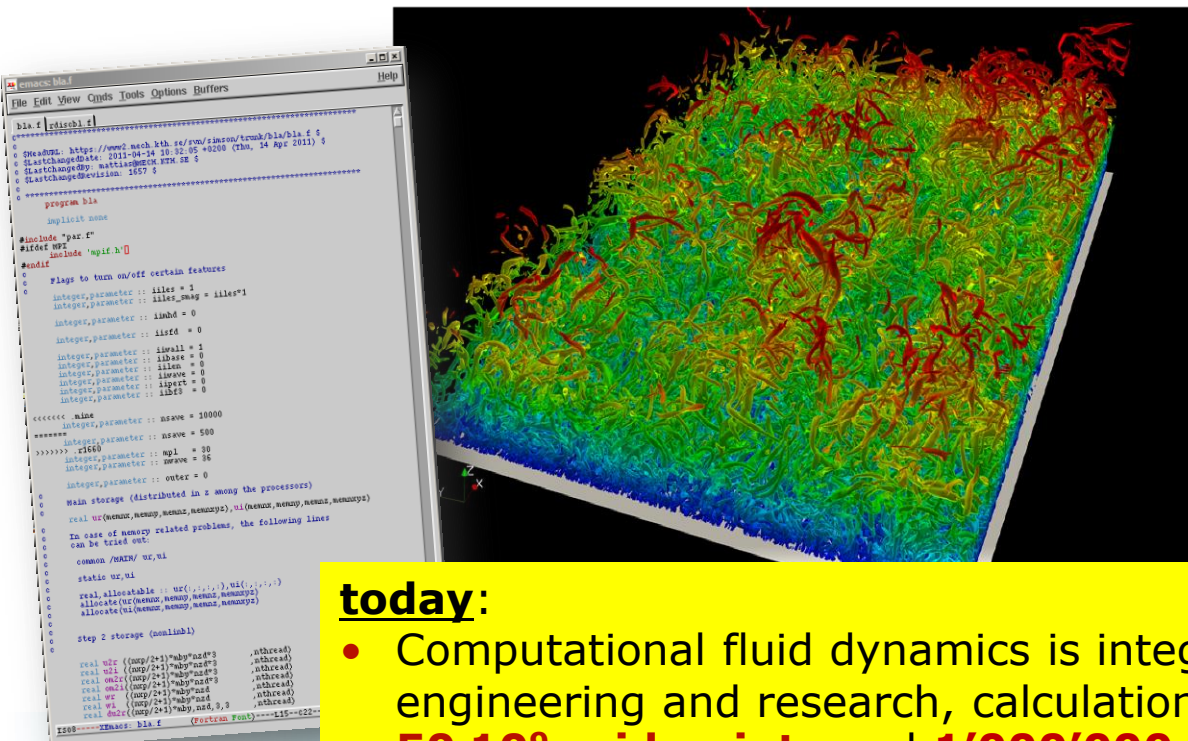
Brief History (3/4): 1970's

- 1970: first channel-flow **large-eddy simulation**: Deardorff (6720 grid points), based on Smagorinsky model (1963)
- 1972: k - ϵ **turbulence model** (RANS): Spalding & Launder
- 1972: SIMPLE (semi-implicit method for pressure-linked equations): Patankar & Spalding
- 1973: The abbreviation **CFD** (**Computational Fluid Dynamics**, not "Colours for Directors"...) is coined



Brief History (4/4): 1980's -

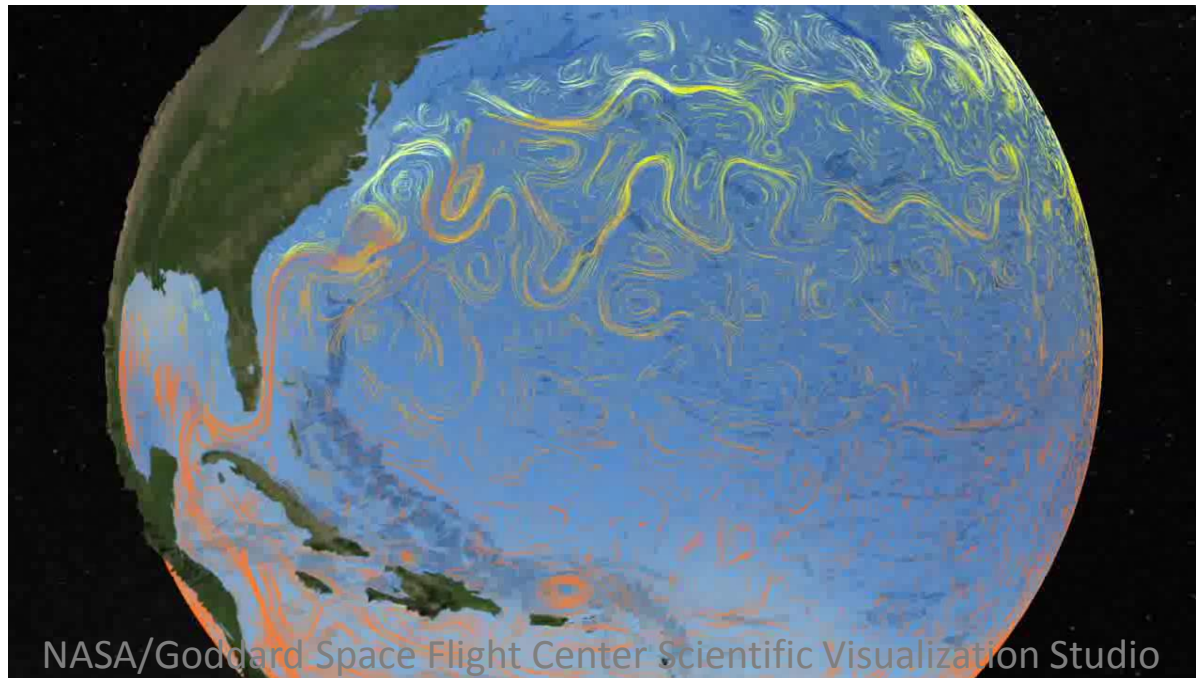
- 1980 - : CFD codes used in engineering (e.g. Fluent, ANSYS, *etc.*); first for aircrafts, then also automotive *etc.*
- 1987: First fully resolved simulation (DNS) of channel flow ($4 \cdot 10^6$ grid points): Kim, Moin & Moser



today:

- Computational fluid dynamics is integral part of both engineering and research, calculations up to **$50 \cdot 10^9$ grid points** and **1'000'000 cores** "easily" possible
- Data post processing! Storage! Visualisation!

The ocean and atmosphere are turbulent



Global circulation very sensitive to turbulence properties

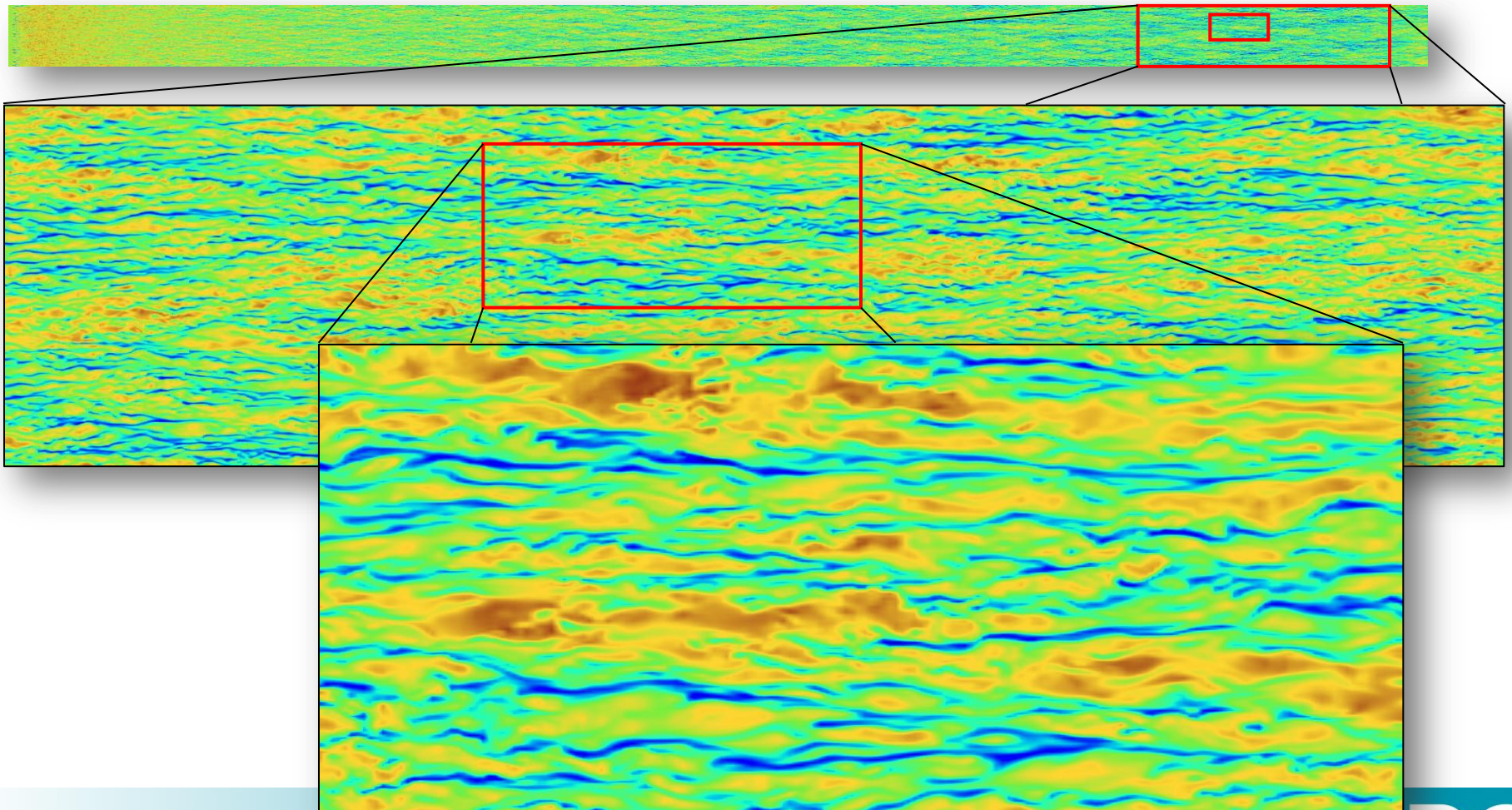
- Supercomputer simulations predict how turbulence properties influences heat transfer in oceans.
- Climate simulations need to parameterize effects of turbulence, down to centimetre scale!

Turbulent flow close to solid walls...

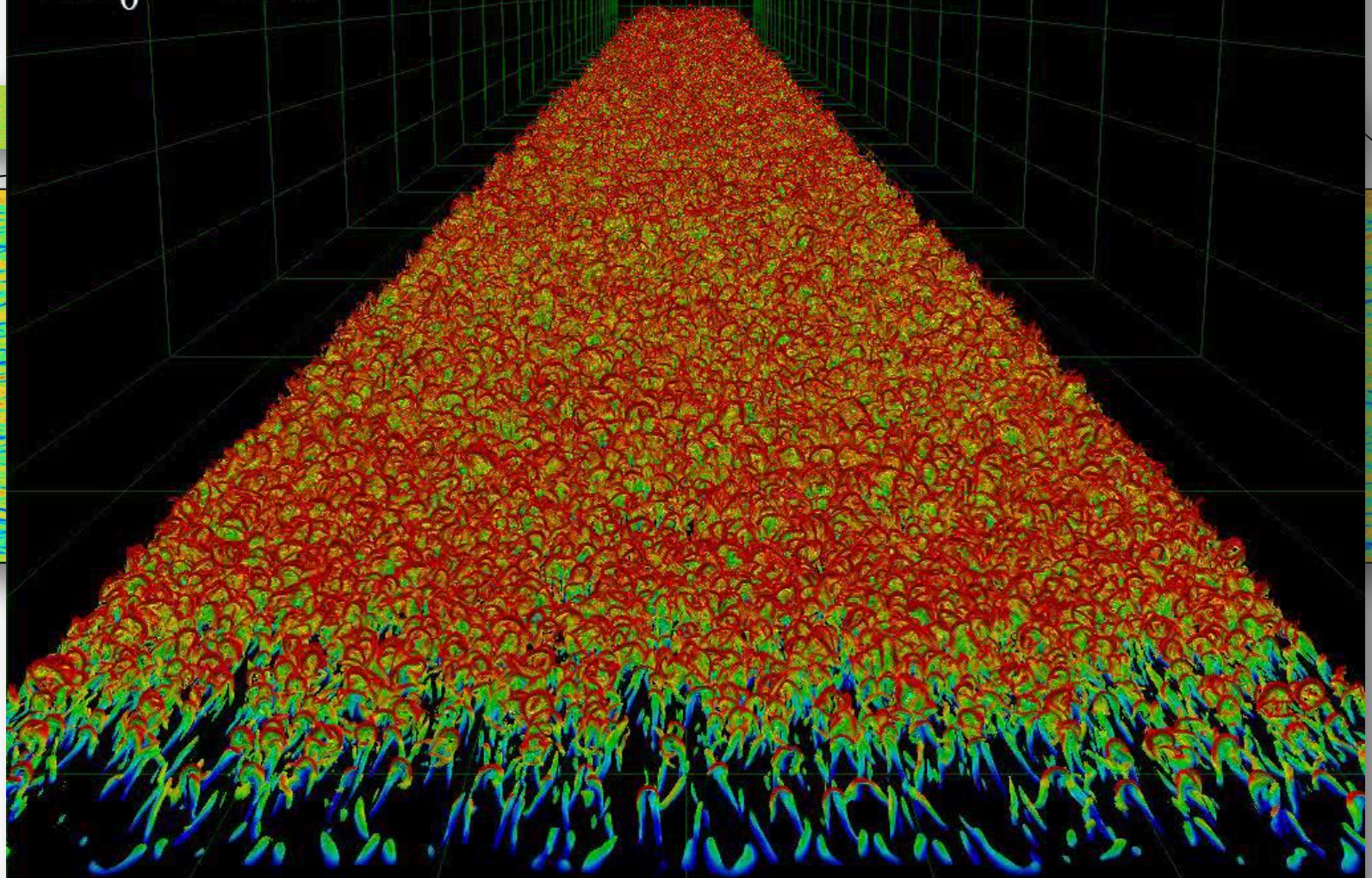


Turbulent flow close to solid walls...

simulation result



$$Re_{\theta} = 200$$





Osborne Reynolds
1842-1912

Governing Equations

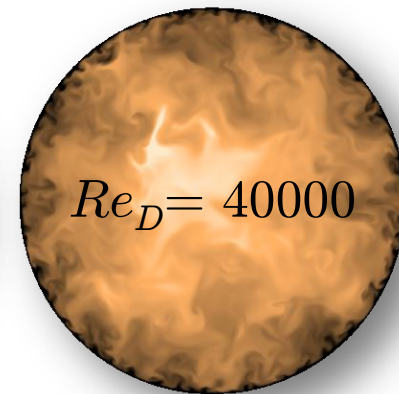
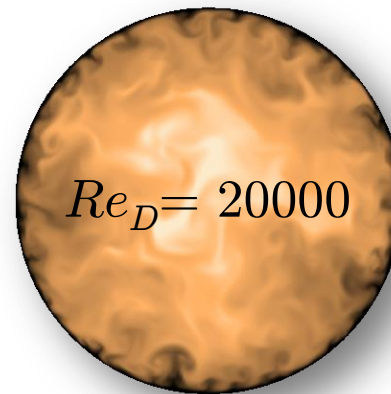
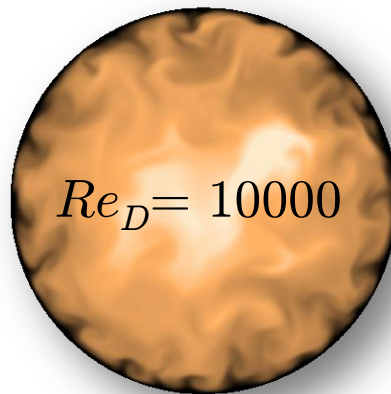
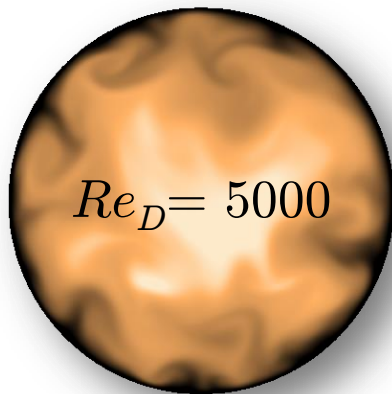
- Incompressible Navier-Stokes equation → conservation of momentum

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = -\nabla p + \frac{1}{Re} \nabla^2 \mathbf{u}$$

- Continuity equation → conservation of mass

$$\nabla \cdot \mathbf{u} = 0$$

The **Reynolds number** Re is defined with $Re = \frac{UL}{\nu}$
velocity U , **length** L and **viscosity**



up to 2.5 billion grid points!



Osborne Reynolds
1842-1912

Governing Equations

- Incom

$$\frac{\partial \mathbf{u}}{\partial t} +$$

- Contin

The Reyn
velocity U

Meaning of the **Reynolds number**:

$$Re_D < 2500$$

laminar

$$Re_D = 1000$$

blood in veins

$$Re_D = 3000$$

soda with a straw

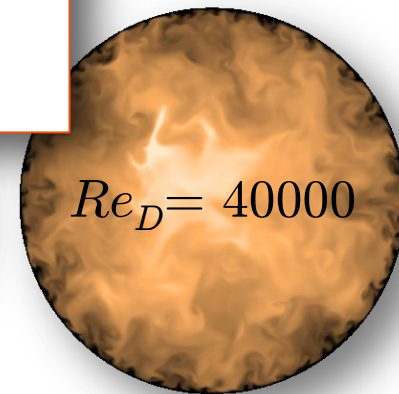
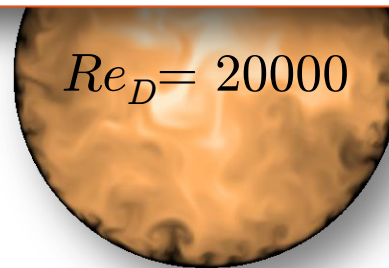
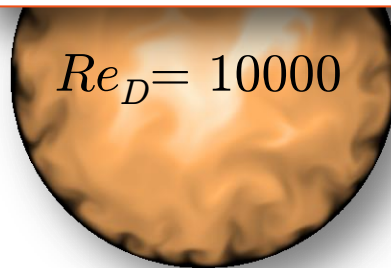
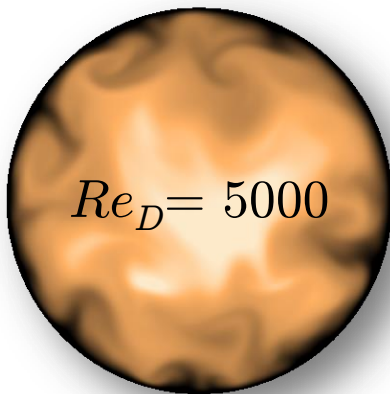
$$Re_D = 100\,000$$

oil pipelines

$$Re_D = 10^7$$

gas pipelines

Here: up to $Re_D = 40\,000$...



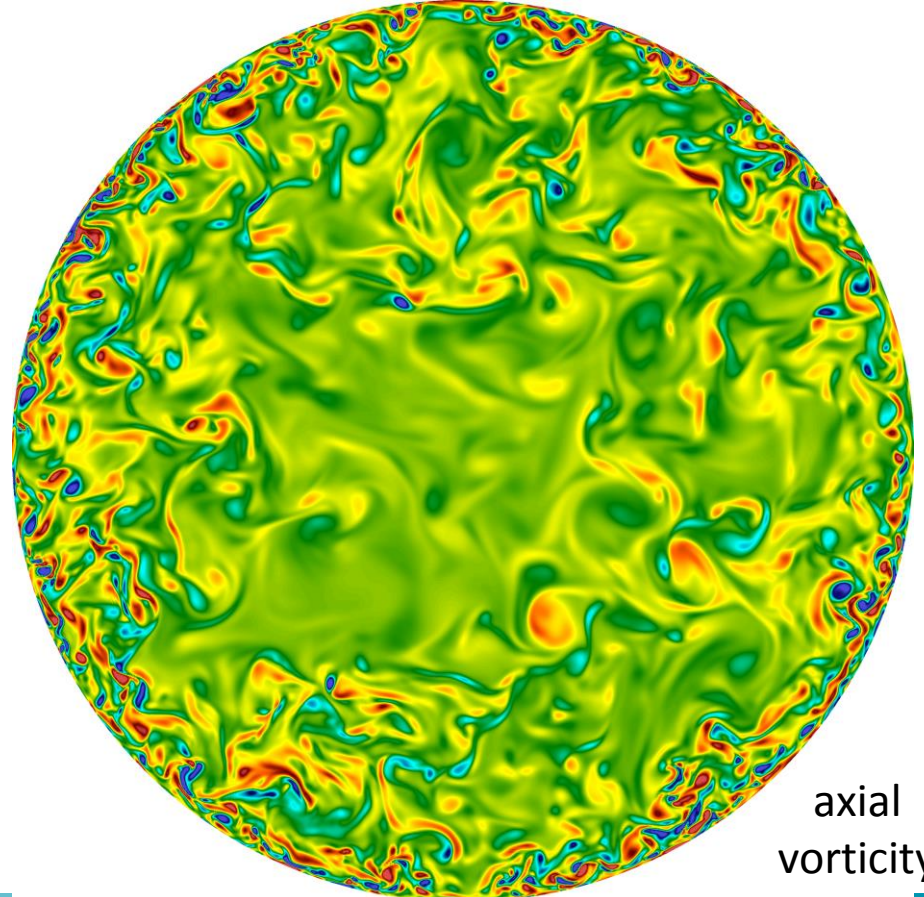
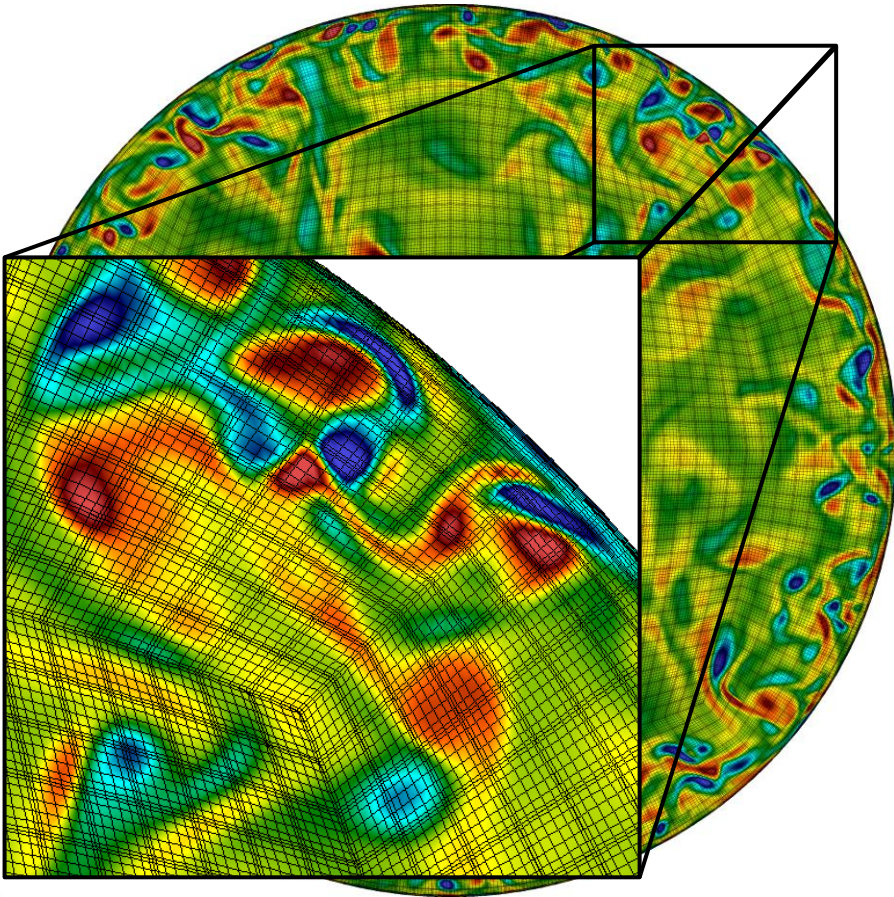
up to 2.5 billion grid points!

Direct Numerical Simulation – DNS

→ numerical experiment

$Re_\tau = 550$

$Re_\tau = 1000$



Very high resolution close to walls needed!

Discretisation methods

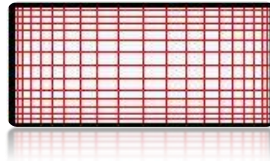
Order of the schemes

Finite element (FEM)

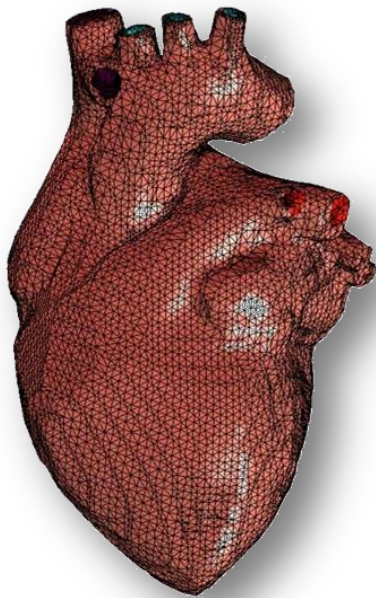
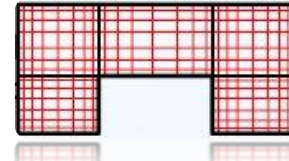


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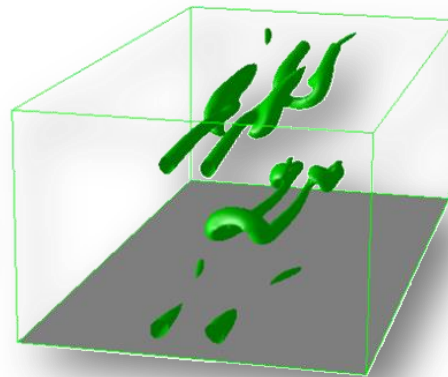
Spectral



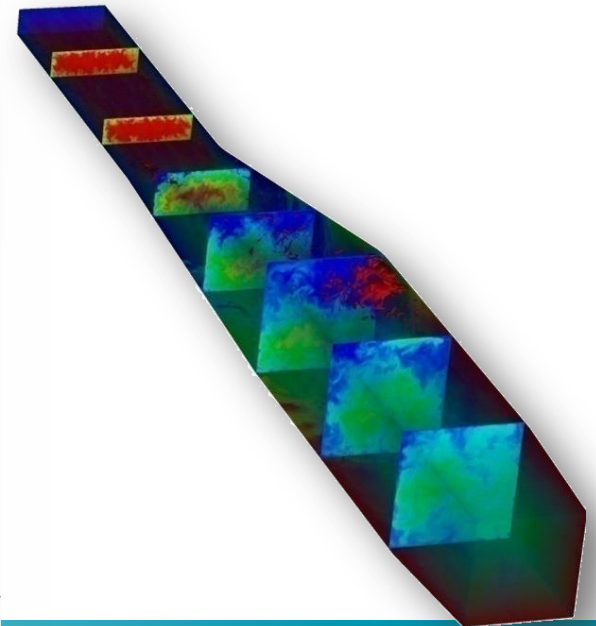
Spectral element (SEM), Patera 1984



Typically low order



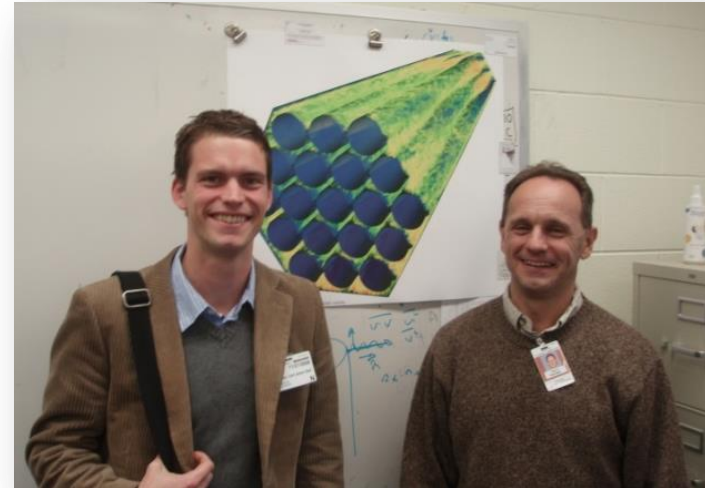
"infinite" order



Locally
"infinite" order

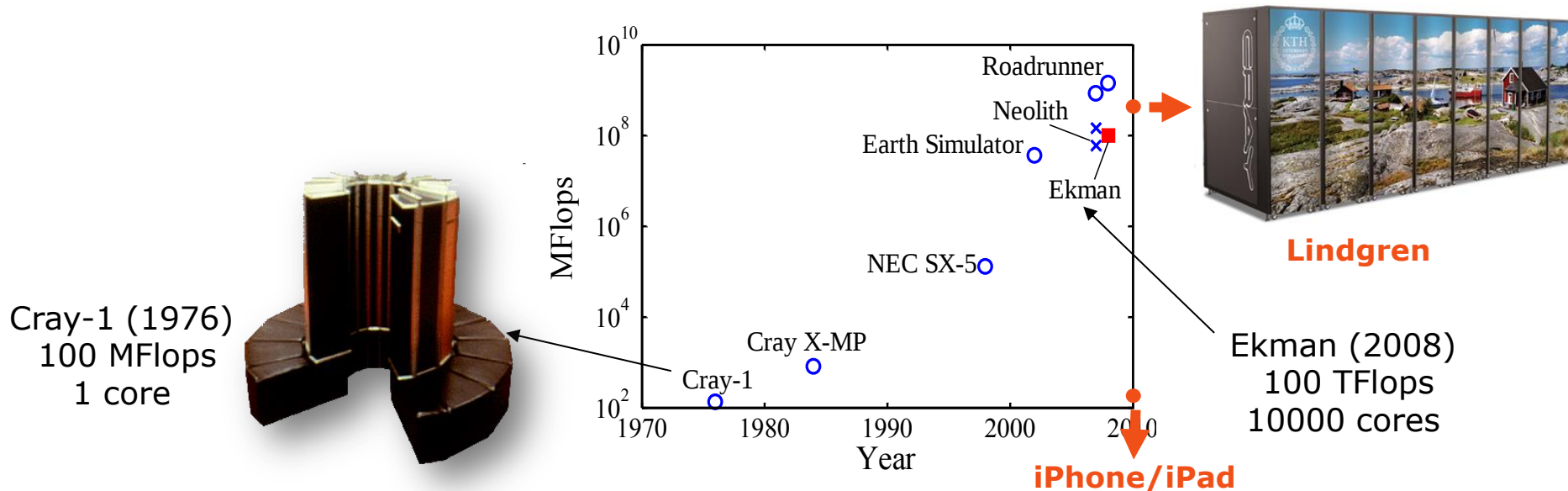
Infrastructure: Codes

- **SIMSON**
 - In-house spectral code for channel & boundary layers
 - Continuously improved, now running on up to 16384 cores
- **Nek5000**
 - SEM code by **Paul F. Fischer**, Argonne National Lab, USA
Open source: nek5000.mcs.anl.gov
 - Good scaling up to 1,000,000 cores!

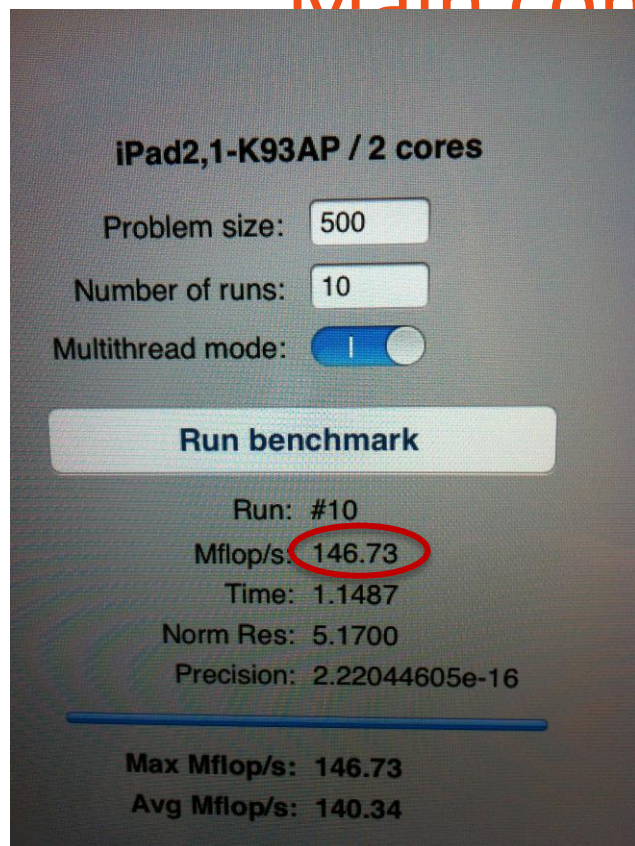


Main computational resources

- About 100 million core h/year last couple of years
 - Ekman: 43 milj core h/year (2008-2012)
 - Lindgren (PDC) 24 milj core h/year (2010-2014)
 - PRACE > 30 milj core h/year (2011-2012)
 - Triolith (NSC) 12 Milj core h/year (2013-2016)



Main computational resources



Cray-1 (1976)
100 MFlops
1 core



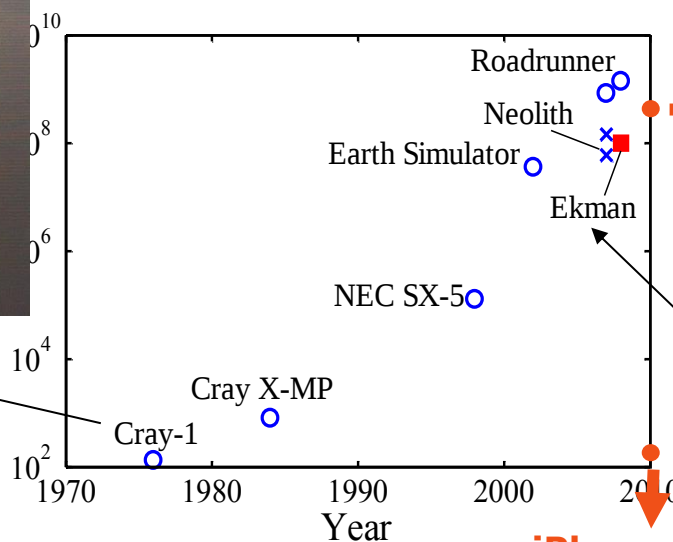
h/year last couple of years

ar (2008-2012)

re h/year (2010-2014)

ar (2011-2012)

h/year (2013-2016)

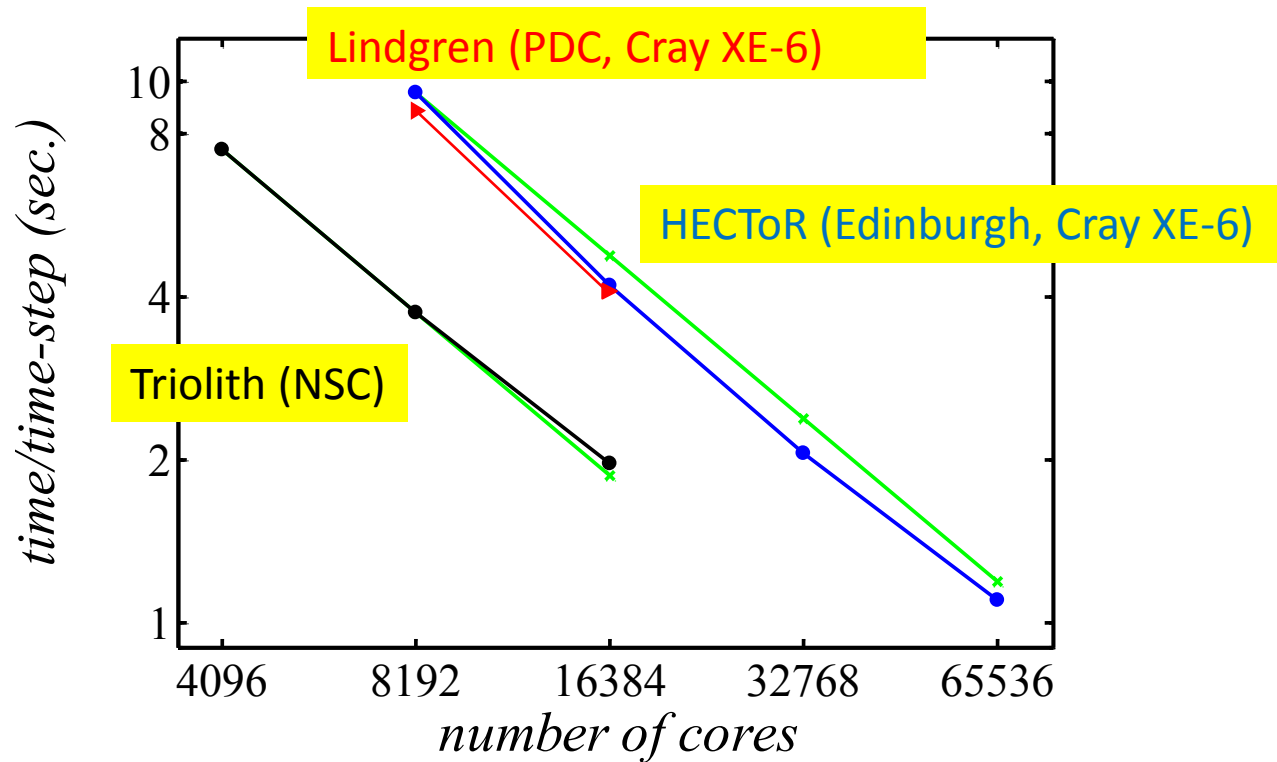


Lindgren

Ekman (2008)
100 TFlops
10000 cores

iPhone/iPad

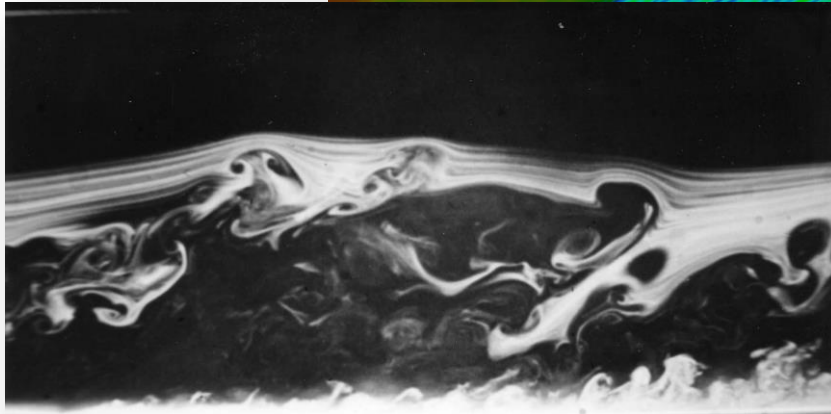
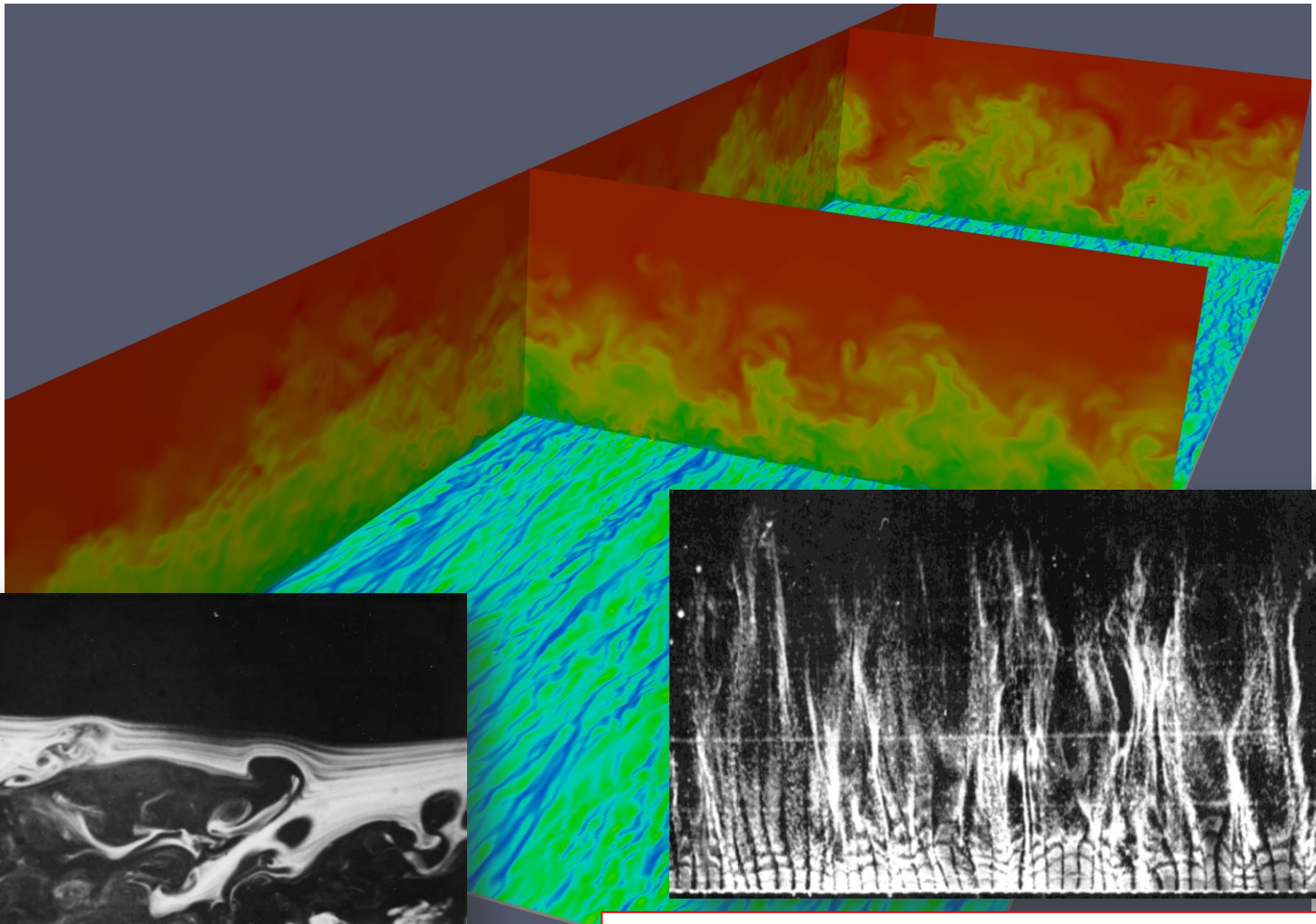
Scaling of Nek5000 on Cray and clusters



Strong scaling on production case
(turbulent pipe flow, 2 billion grid points)

What does turbulence look like?

$Re_D=30,000$
[last 10% of
the domain]



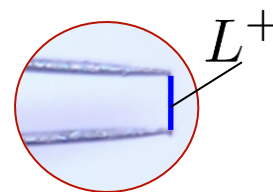
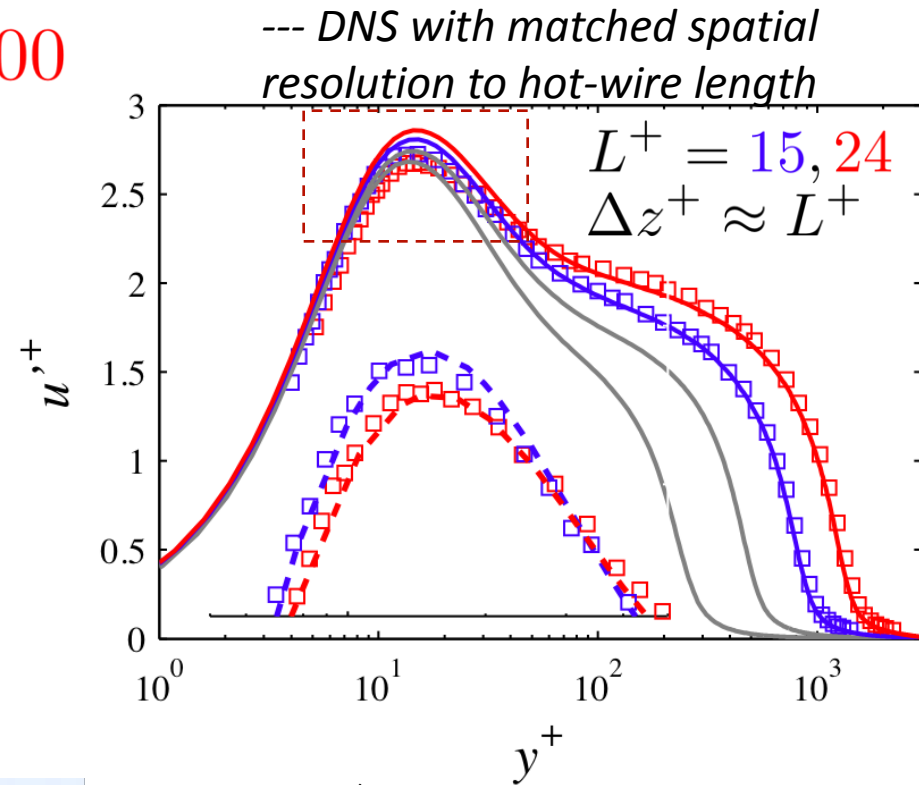
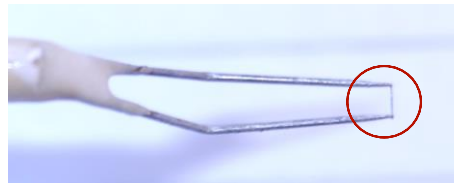
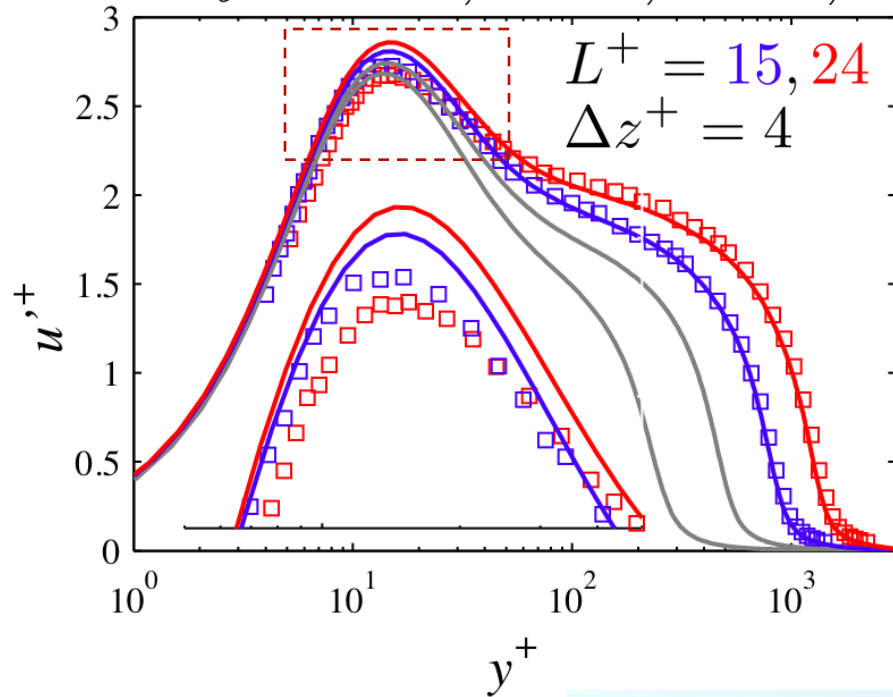
Jim Wallace

near-wall streaks in streamwise velocity
and larger structures further away

Kline et al. (1968)

Turbulence intensity profiles (u_{rms})

$Re_\theta = 670, 1410, 2500, 4000$



Schlatter & Örlü, Exp. Fluids, 2013

"Forest of hairpin vortices"

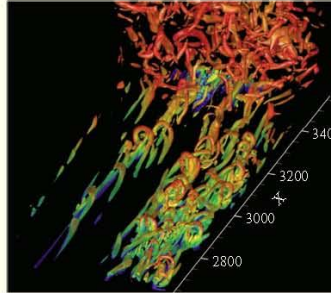
Journal of Fluid Mechanics

Focus
on
fluids

Unravelling turbulence near walls

IVAN MARUSIC¹

¹Department of Mechanical Engineering,
University of Melbourne, Victoria, 3010, Australia

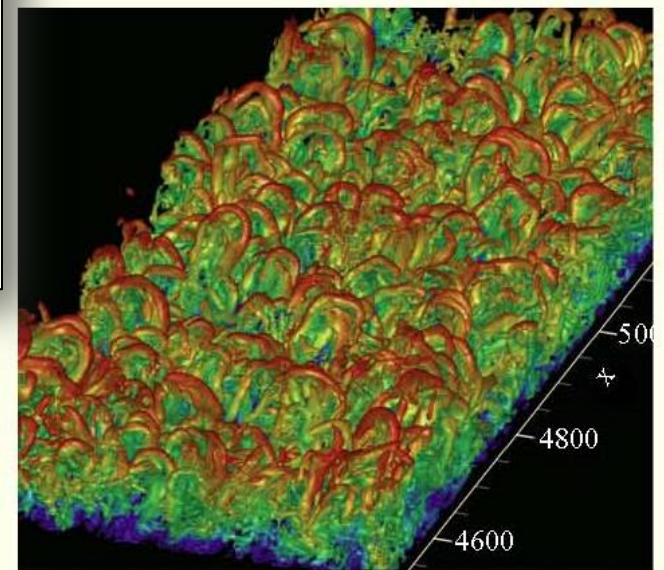


Turbulent flows near walls have been the focus of intense study since their first description by Ludwig Prandtl over 100 years ago. They are critical in determining the drag and lift of an aircraft wing for example. Key challenges are to understand the physical mechanisms causing the transition from smooth, laminar flow to turbulent flow and how the turbulence is then maintained. Recent direct numerical simulations have contributed significantly towards this understanding.

Keywords. Turbulent boundary layers, Transition

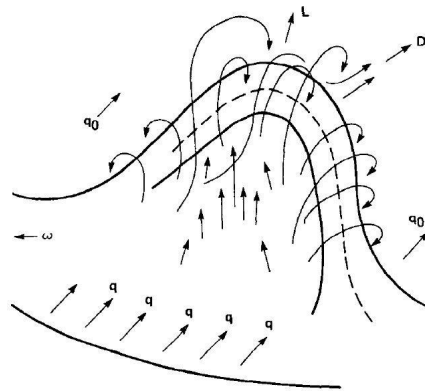
Wu & Moin (JFM 2009)

FIGURE 1. Instantaneous view of the coherent structures observed in the simulation of Wu & Moin in the fully turbulent region. The vivid appearance of hairpin-shaped structures is noted.

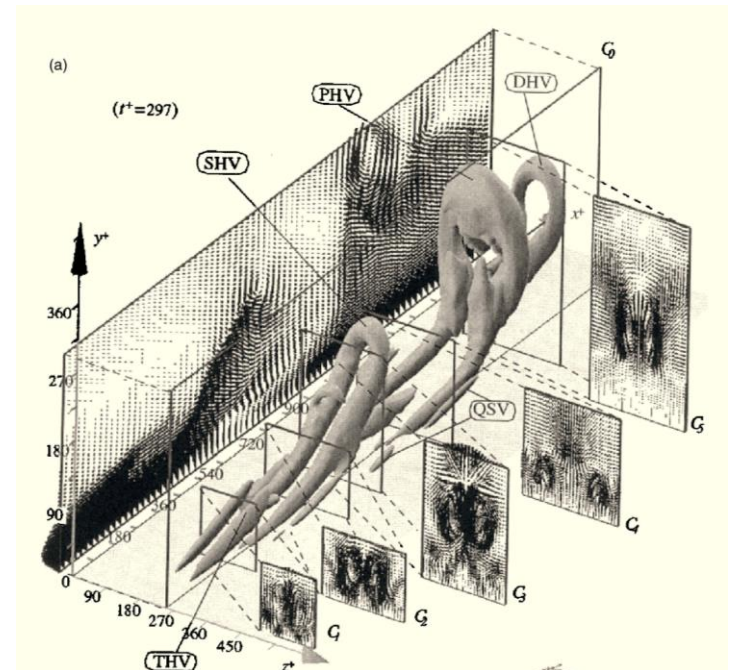


Hairpin Vortices

- What is a hairpin vortex...?



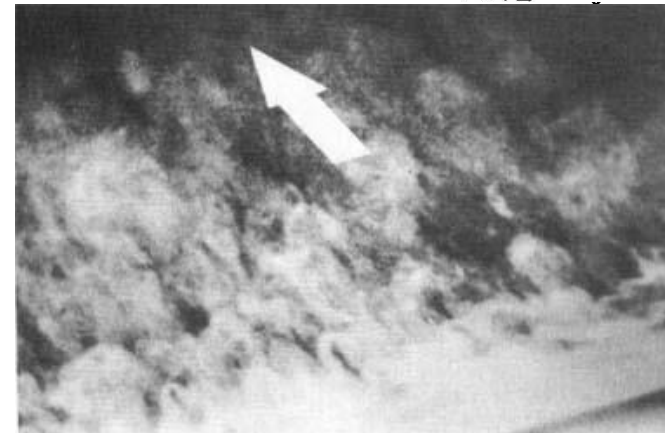
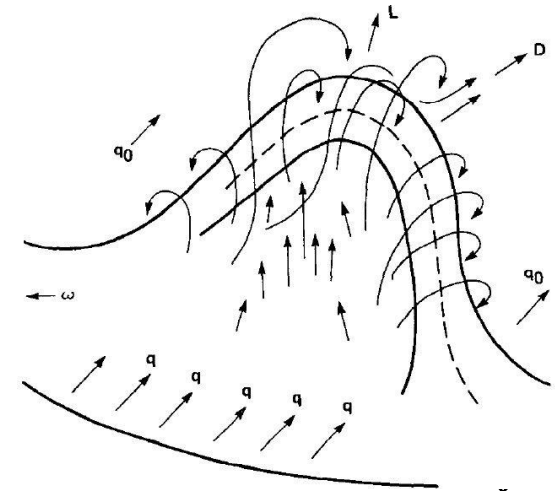
Theodorsen (1952)



Adrian (*Phys. Fluids* 2007)
Zhou et al., JFM 1999

Hairpins *et al.*

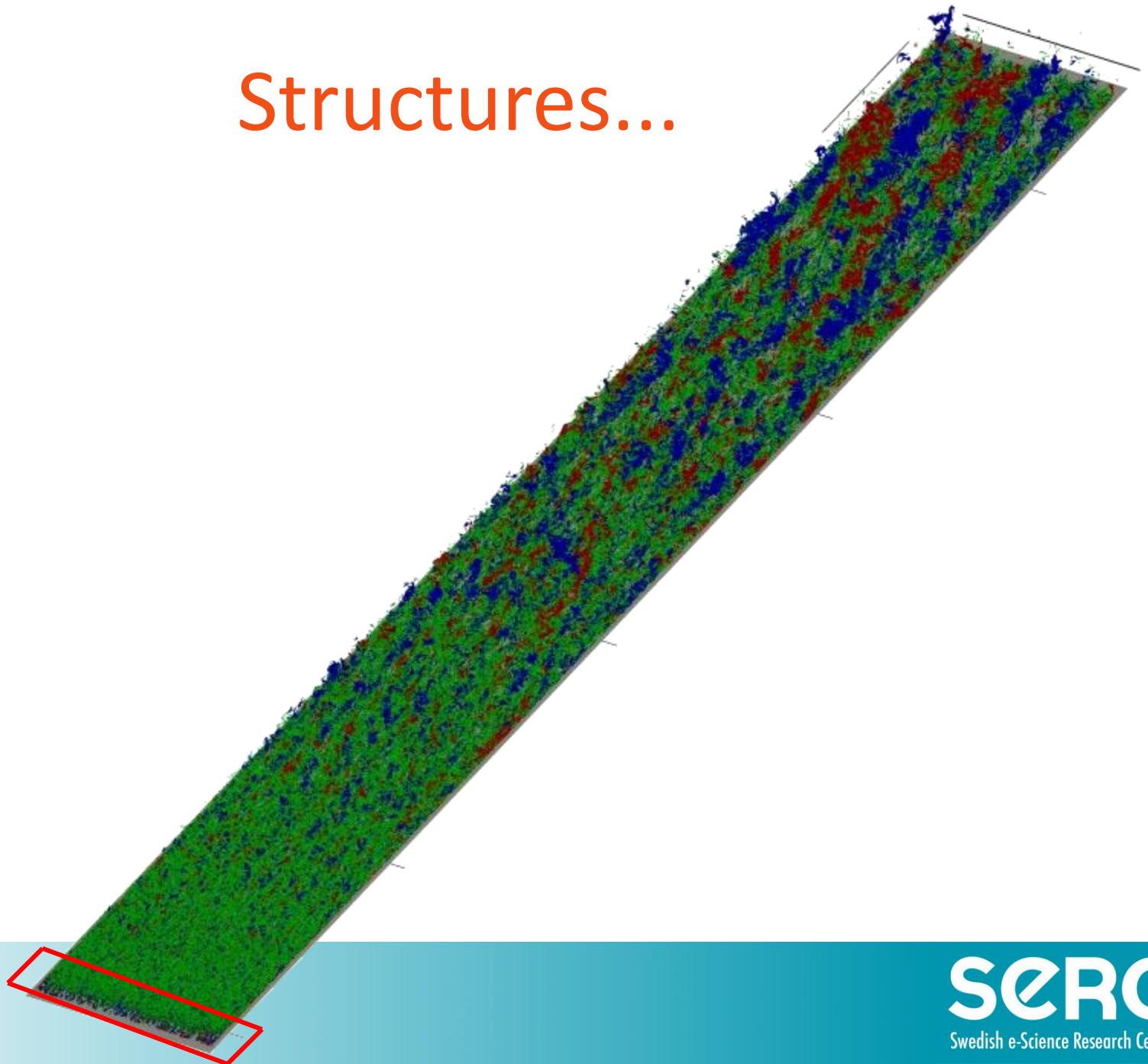
- Theodorsen (1952):
 - Concept of ‘horseshoe vortex’:
 - ‘*The horseshoe represents the universal element of the structure of turbulent flow.*’
- Head & Bandyopadhyay (1981):
 - Experimental evidence:
 - ‘*hairpin vortices [...] are a major constituent of the turbulent boundary layer at all Reynolds numbers*’



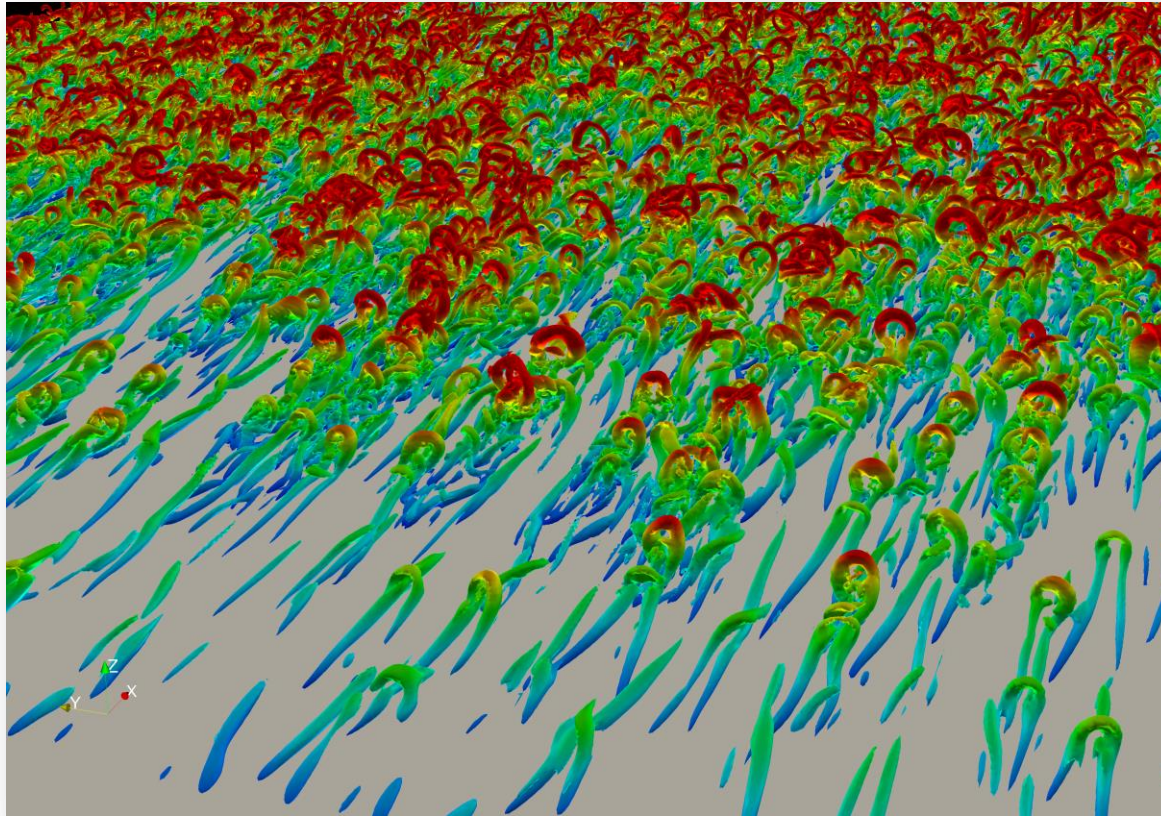
Adrian & Marusic (2012): ‘the **strongest experimental support** for the existence of hairpin vortices’

Wu & Moin (2009): ‘relatively **large trips used in their tunnel** may lead one to speculate that hairpins were actually put in their flow, and did **not evolve naturally**’

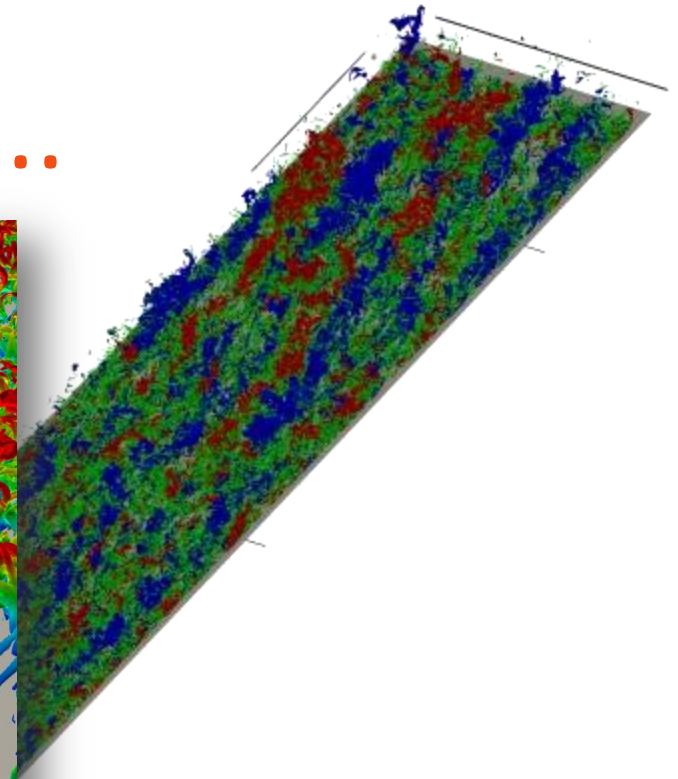
Structures...



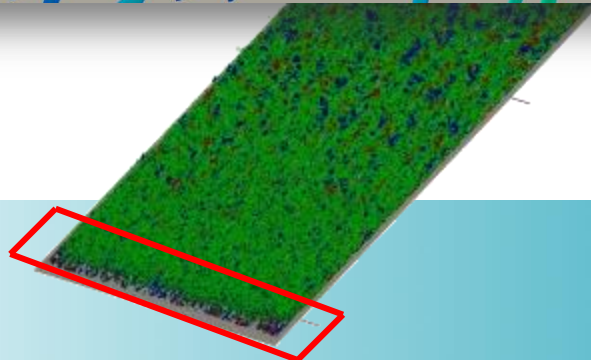
Structures...



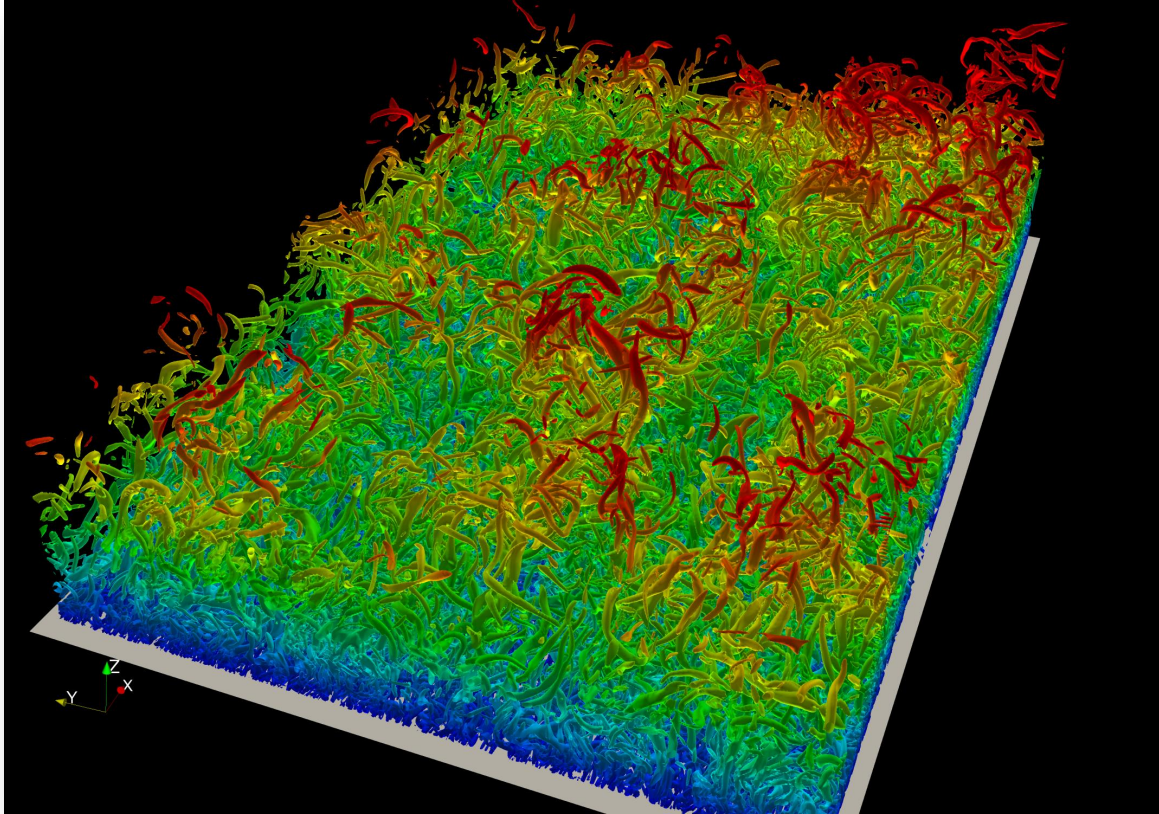
$Re_D = 2000$



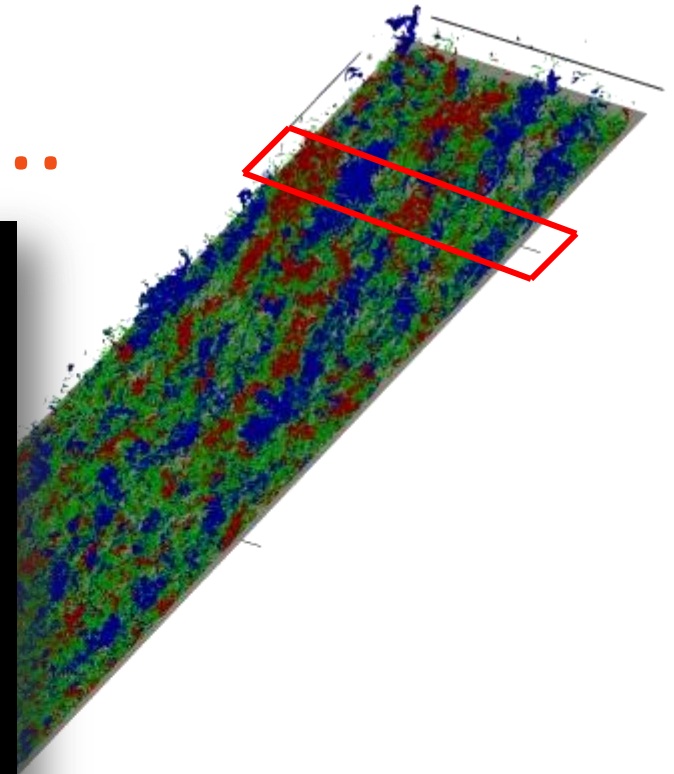
Isocontours of λ_2 ,
colour code $\sim$ wall distance



Structures...

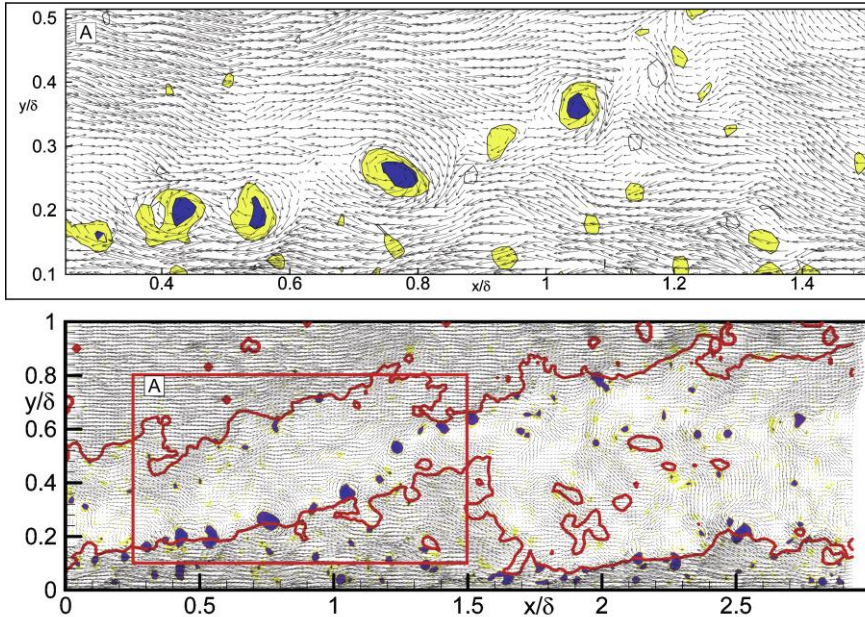


$Re_D = 30.000$

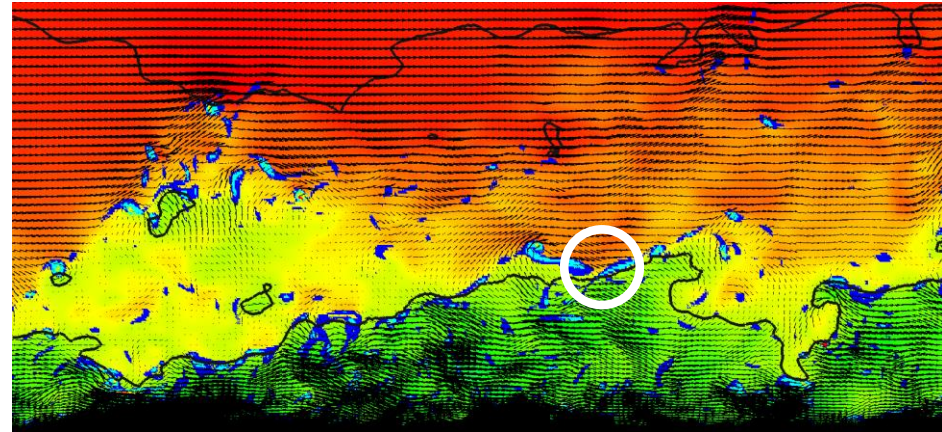


Isocontours of λ_2 ,
colour code $\sim$ wall distance

HVS – Hairpin Vortex Signatures



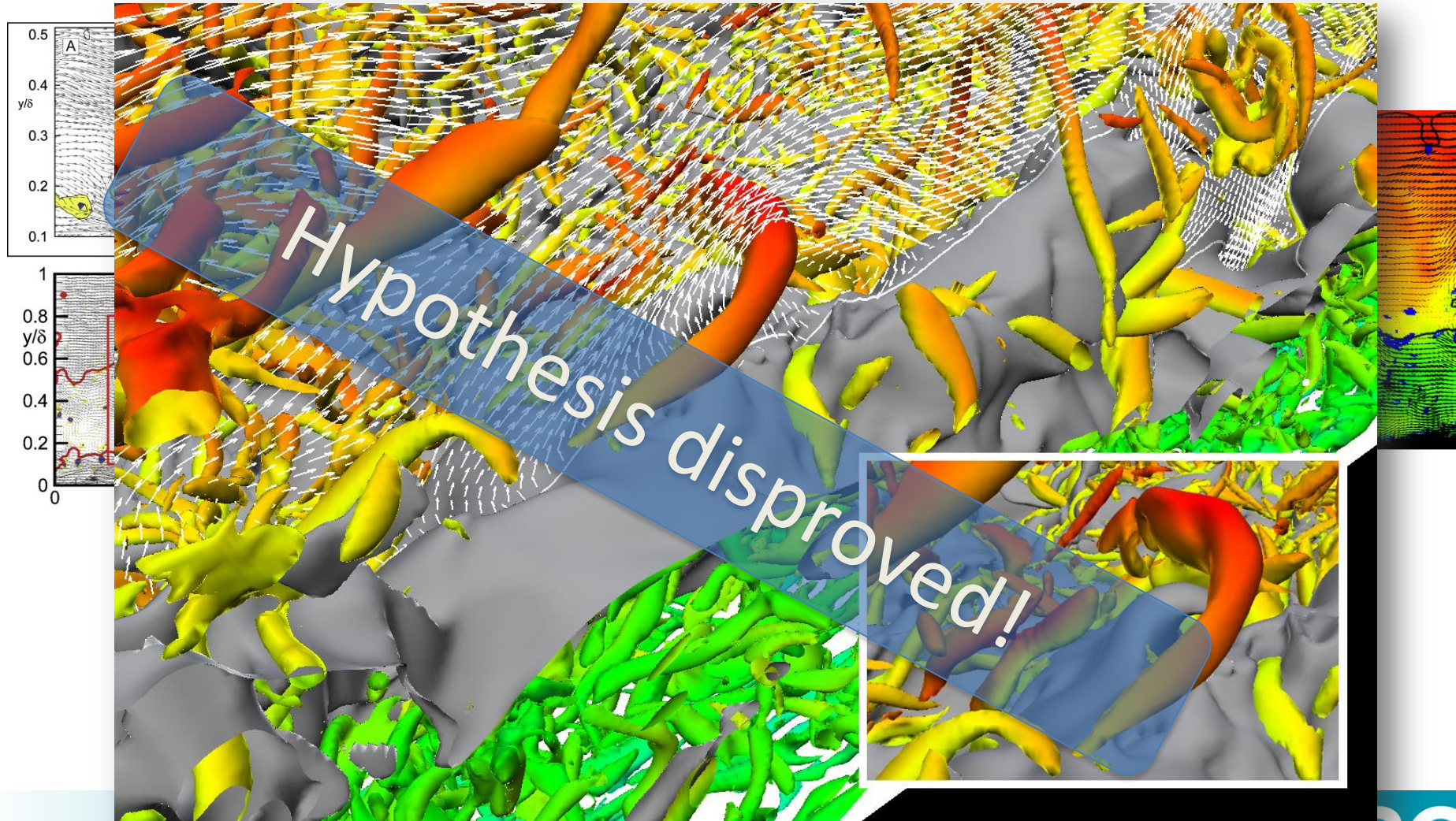
Adrian (2007): Experiments



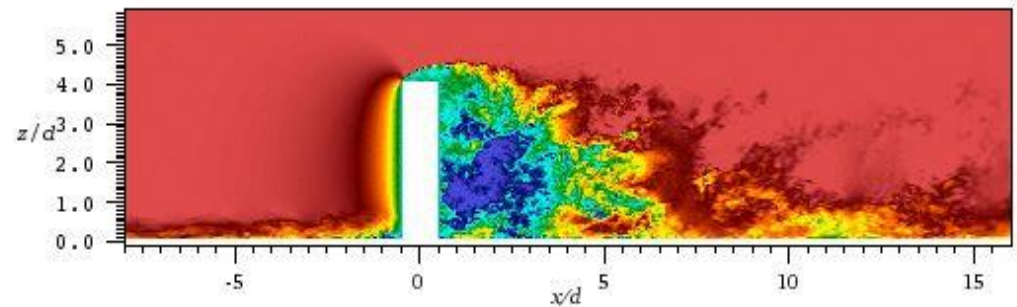
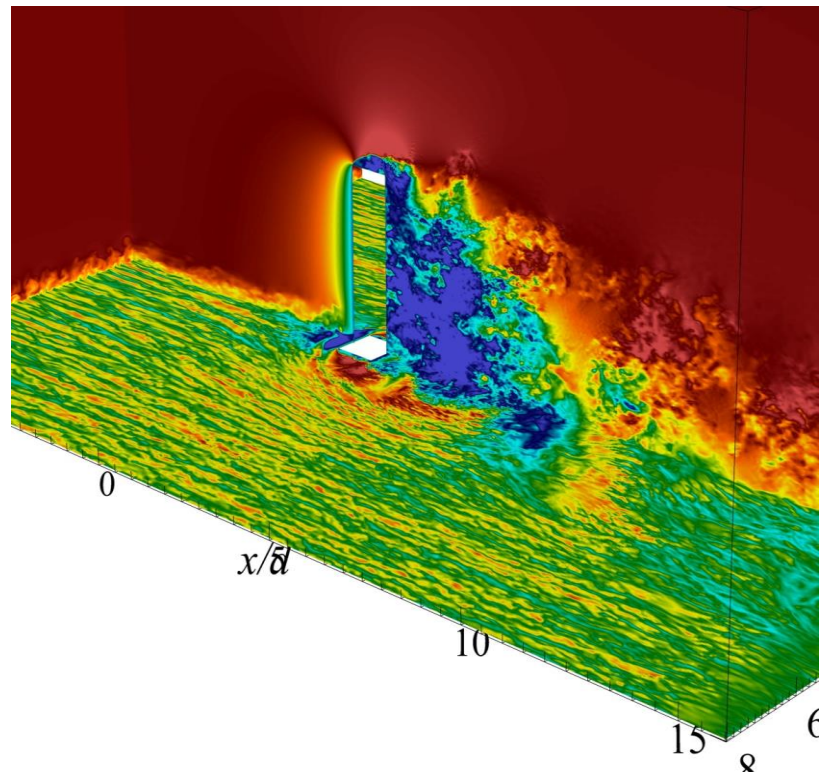
Our simulation

Sideview with velocity vectors
— $U_\infty = 0.3$ and 0.9
— regions of high swirl

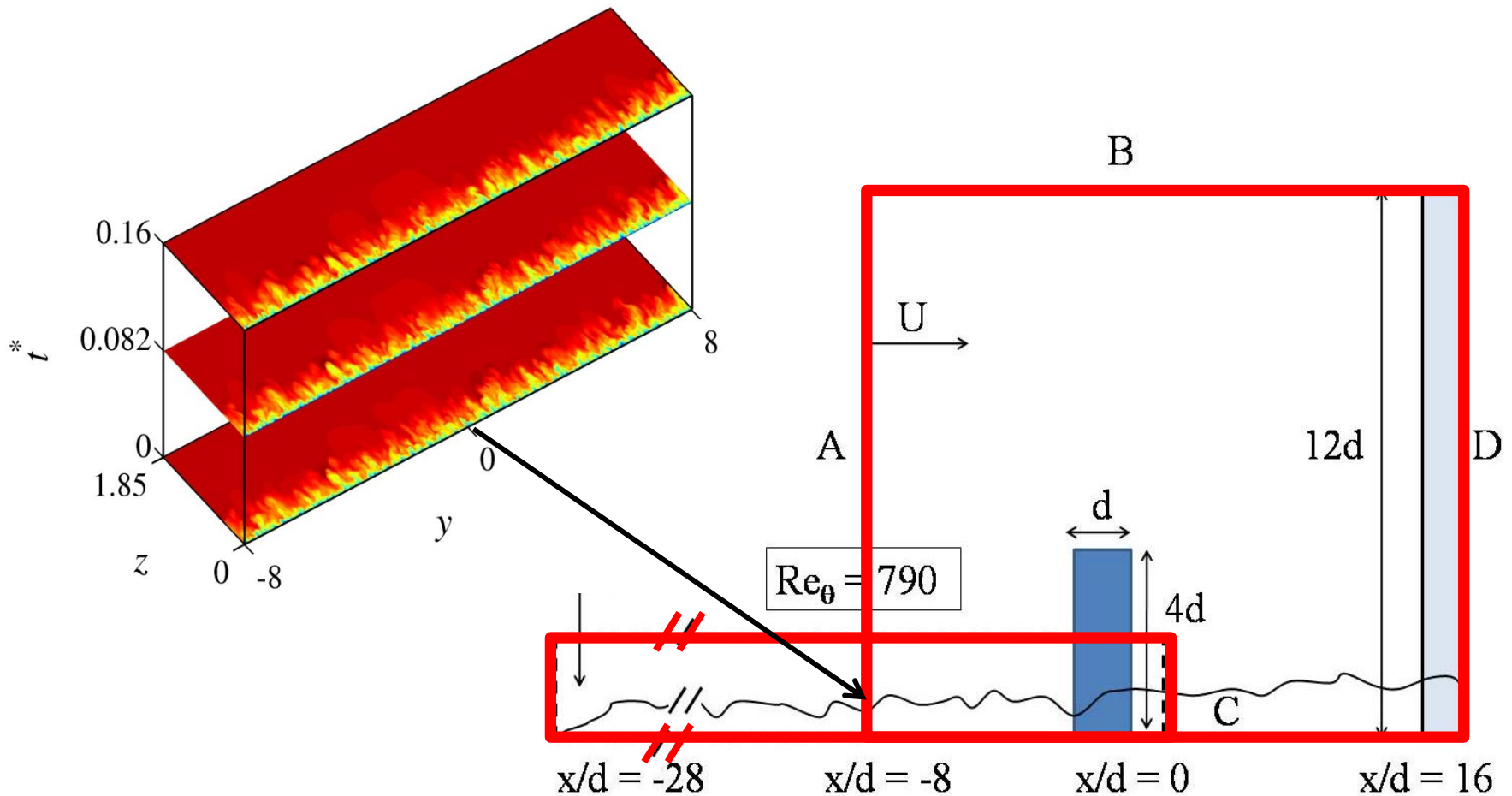
HVS – Hairpin Vortex Signatures



Complex flow with Nek5000: square cylinder ("sky scraper") in boundary layer



Flow Configuration & Simulation Set-Up



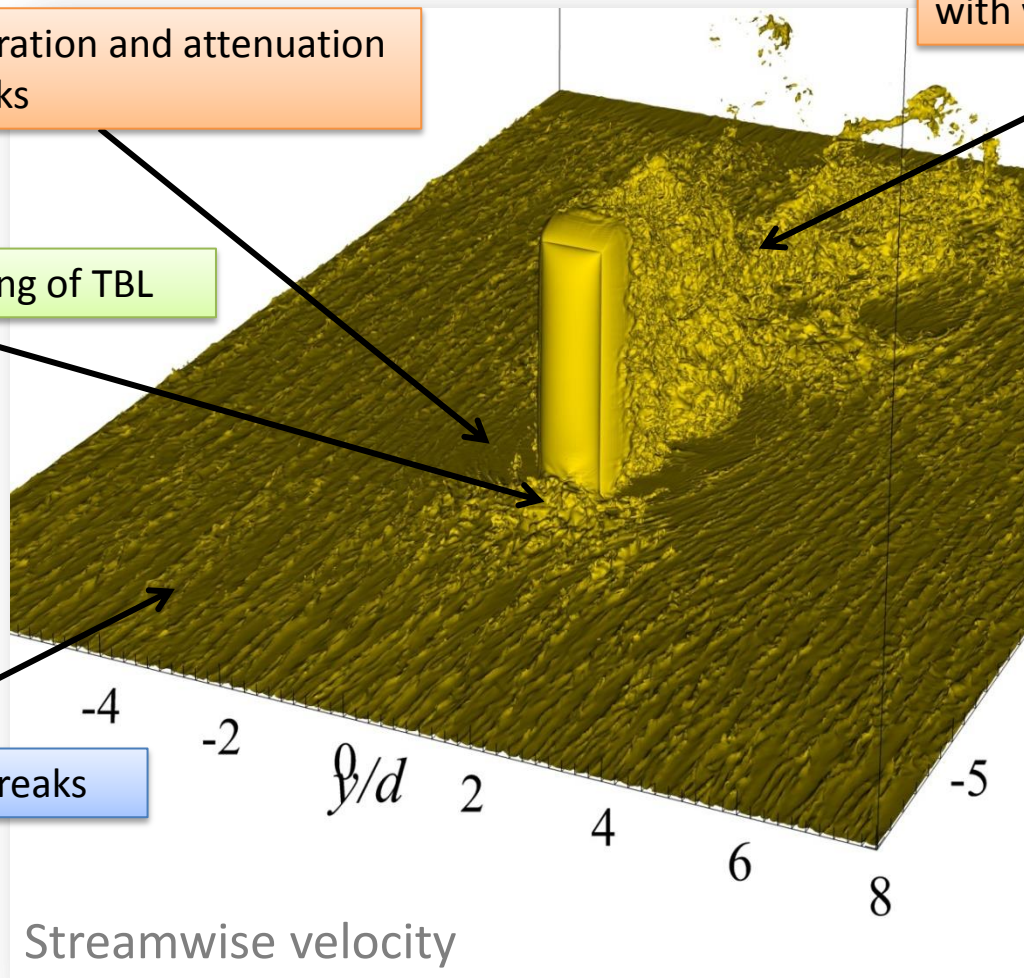
Instantaneous Flow

Flow acceleration and attenuation of the streaks

Large-scale separation with von Kármán street

Stagnation and thickening of TBL

Turbulent near-wall streaks

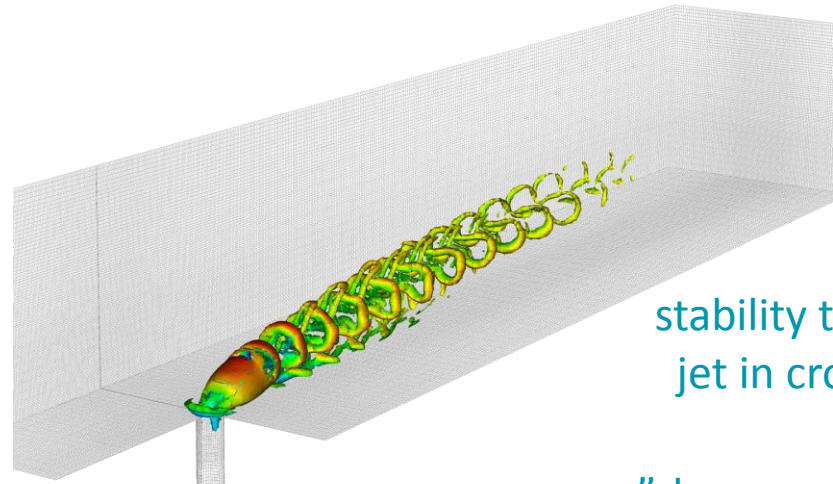


Some Nek5000 projects at FLOW

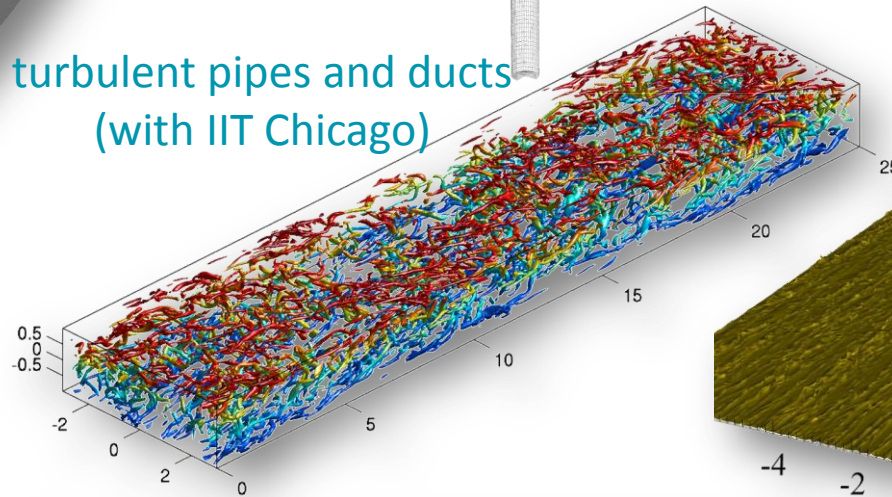
transition to turbulence
on airplane wings



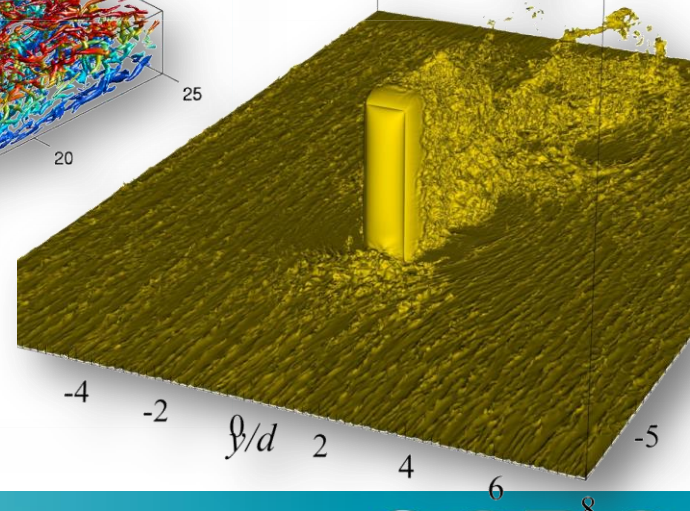
stability tools for
jet in crossflow



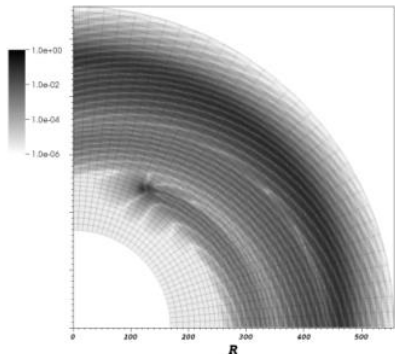
turbulent pipes and ducts
(with IIT Chicago)



"skyscraper"
(with U Ottawa)



rotating disk
(Kármán flow)



Numerical wind tunnel



EU-project RECEPT, KTH Mechanics

Laminar Flow Control Experiment:

$$Re = 1 \cdot 15 / 1.5 \cdot 10^{-5} = 1 \times 10^6$$

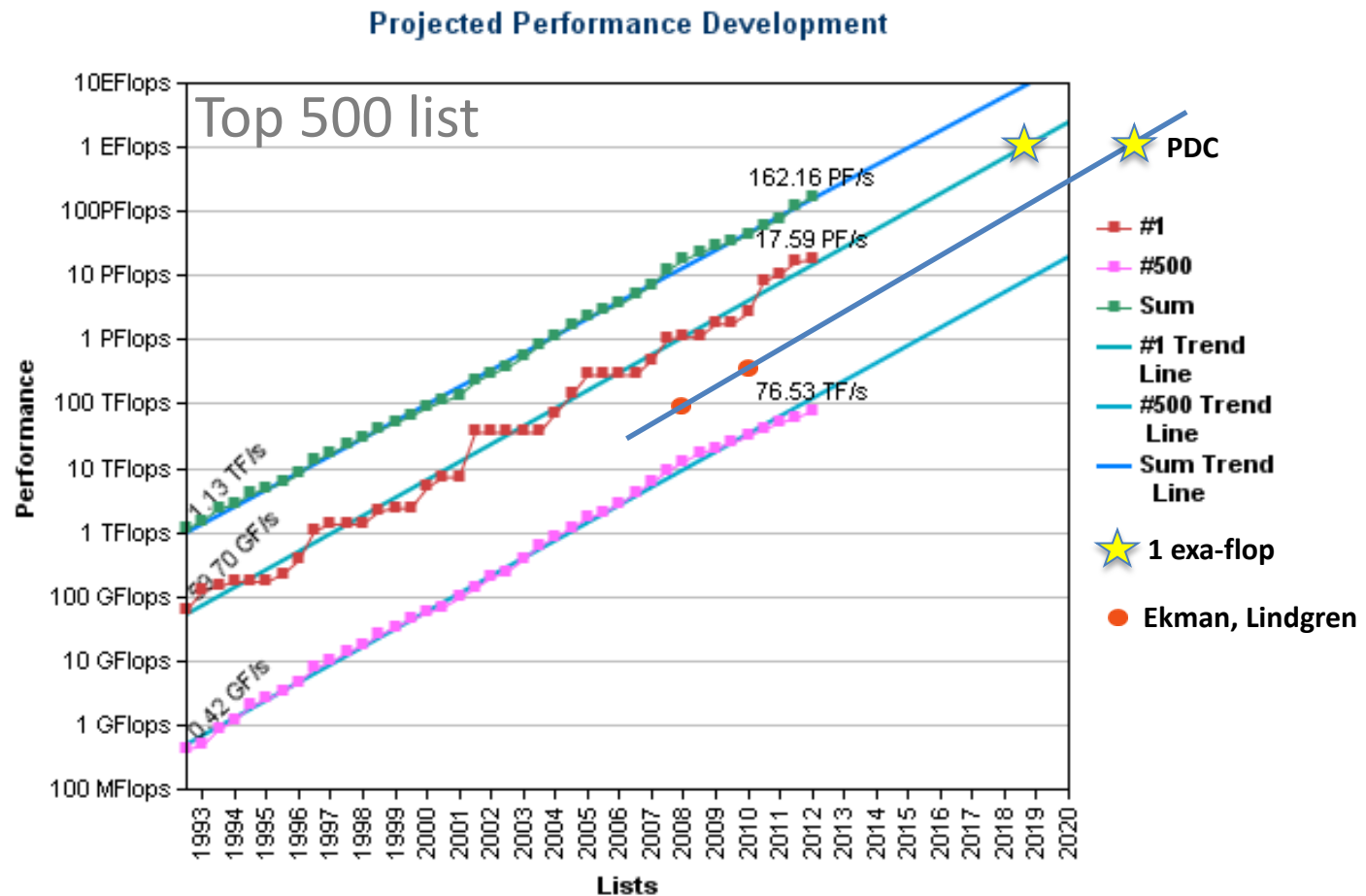
Turbulent boundary layer:

$$Re = 5 \cdot 30 / 1.5 \cdot 10^{-5} = 10 \times 10^6$$

$$(Re_D = 200\,000)$$

- DNS of typical wind tunnel experiment
 - ~ 100 billion grid points
 - ~ 10 billion core hours
 - ~ 1 peta byte of data
 - ~ 10 months on 1 million cores
(peta-scale sufficient)
- DNS of Saab 2000 commuter aircraft wing section
 - ~ 1000 times larger computation
(exa-scale needed)

1 exa-flop 2018/2019



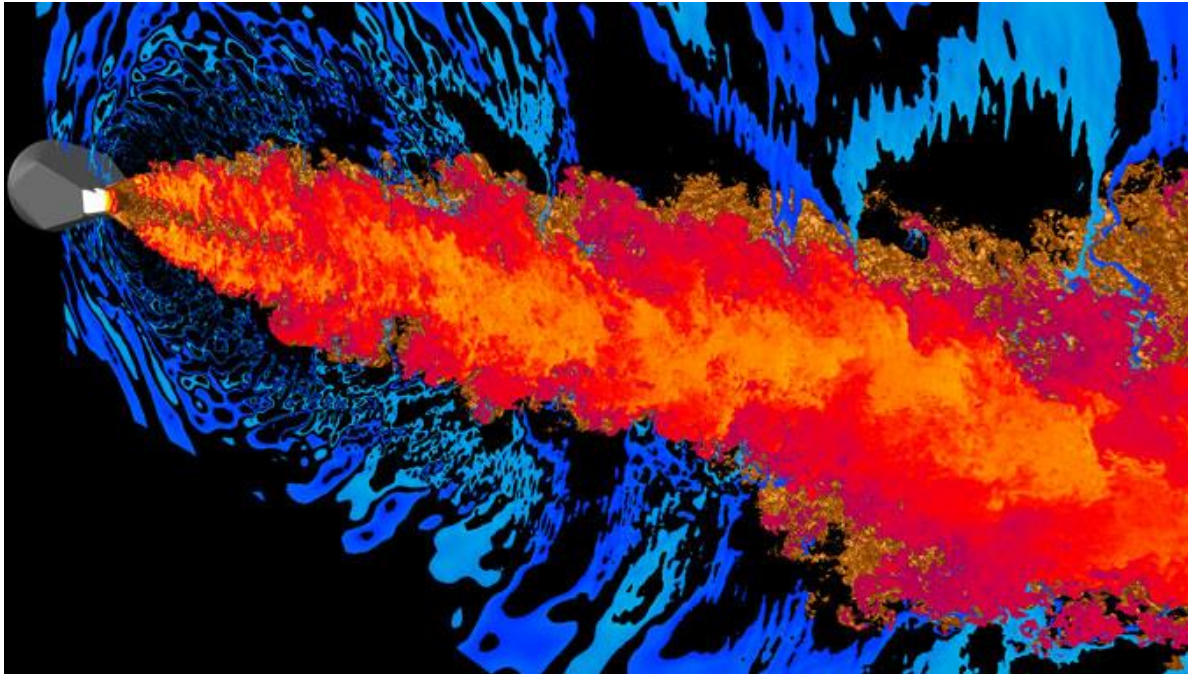
Can we go to exa-scale with Nek5000?

- Number of grid points N per processor P important, local work has to outweigh cost for communication
- For Nek5000 on BG/P: $(N / P) \sim 1000\text{—}10,000$ sufficient
 - ➔ **$\sim 10^{12}$ = minimum number of points to scale to $P = 10^8$**
- We must increase problem size for efficient usage of exa-scale, no problem for higher Reynolds numbers
- More work per grid point advantage
 - HOM (Higher Order Methods) such as SEM
 - Multi-physics (magneto-hydrodynamics, combustion, heat transfer)
 - Accelerators (GPU) require more points per processor
- EU-project CRESTA

Conclusions

- e-Science: research carried out by systematically using advanced computer based tools
 - example “numerical wind tunnel”
 - e-Science tools such as visualization and parallelization very important
- Turbulence simulations at “the edge of computing”
 - Turbulence at high Reynolds number multi-scale phenomena
 - Numerical experiments can replace physical experiments for typical university wind tunnel use with sustained peta-scale computations
 - Nek5000 will scale to exa-scale for sufficiently large problem size
 - Complex geometries requires handling of huge amounts of data
- Large scale simulations can give new insight into turbulence
 - ordered “hairpin” vortices lost for high Reynolds numbers, settled 60-year old controversy

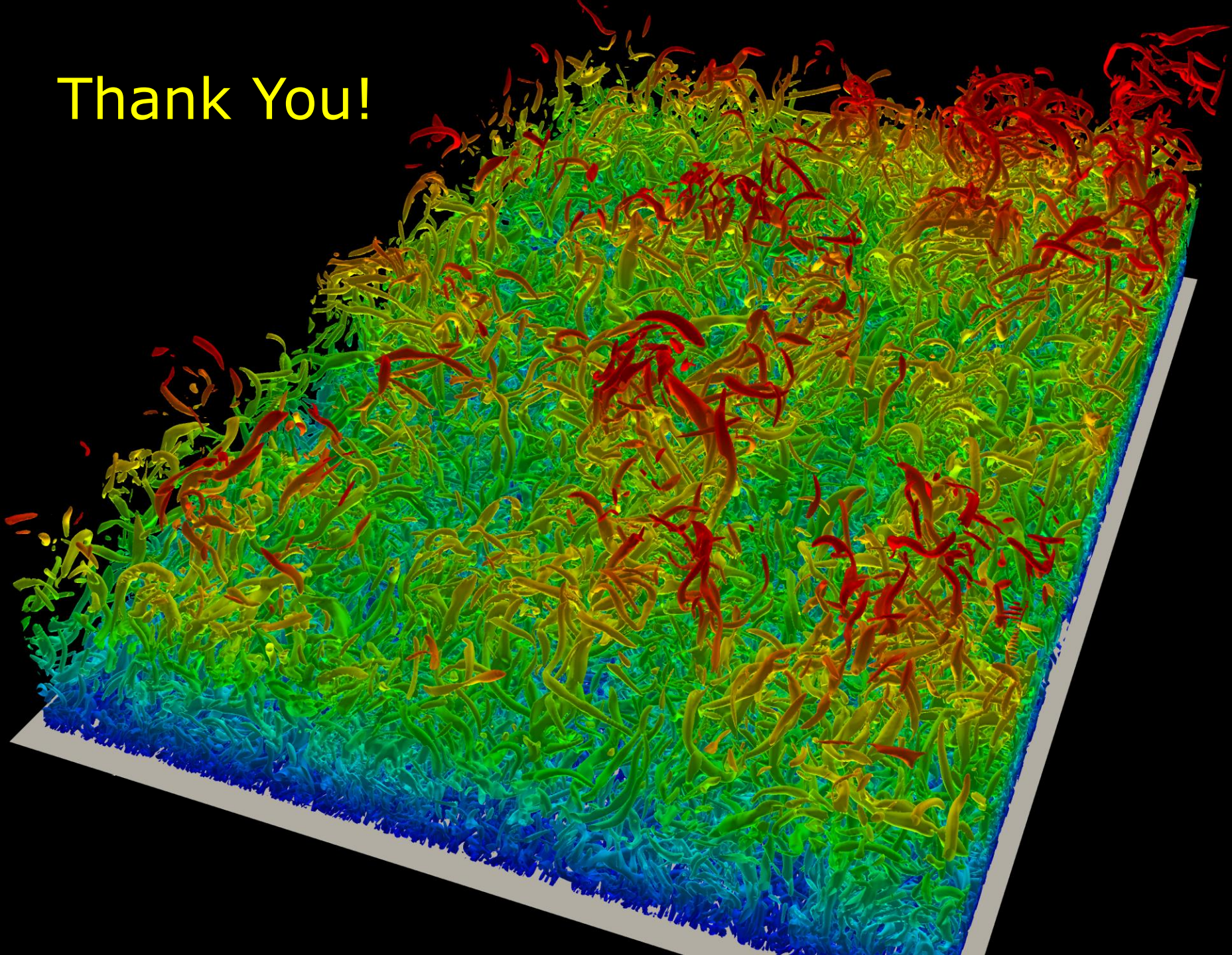
“Jet noise simulation break million-core supercomputer barrier” (2013)



- Center for Turbulence Research, Stanford, CA
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Thank You!



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