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# ***A minimal model for the onset of congestion in networks***

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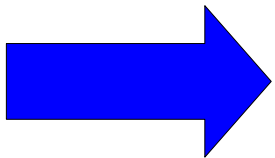


# ***Introduction***

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## ***Empirical facts:***

- experimental measures of congestion in communication networks are very difficult
- TCP/IP protocols are conceived in such a way to avoid the onset of congestion



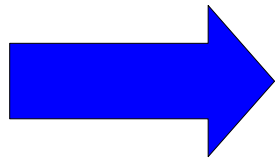
- computer scientists are interested in the optimization of the routing algorithm
- statistical physicists are interested in understanding how congestion can occur

# Introduction

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## ***Numerical simulations (main ingredients):***

- networked structure (e.g. Internet maps)
- define an information exchange process (packets are created at rate  $p$  and removed when a given destination is reached)
- define a routing protocol (static, dynamic, ...)
- a queue in each node (limited or unlimited capacity)



define an ORDER PARAMETER to measure congestion

$$\rho(p) = \lim_{t \rightarrow \infty} \frac{N(t + \tau) - N(t)}{\tau p}$$

# ***Free-flow vs. Congested phase***

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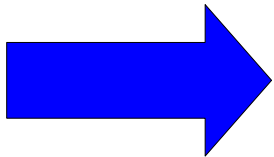
*First attempts:* Ohira & Sawatari, PRE 58 198 (1998)  
Takayasu et al. (1996-2000)

*Breakthrough:* Echenique, Gomez-Gardenes, & Moreno, EPL 71, 325 (2005)

- traffic on the Internet map (AS level)
- mixed routing rule: shortest path + congestion avoidance

$$\delta_i(j \rightarrow k) = h d_{ik} + (1-h) n_i$$

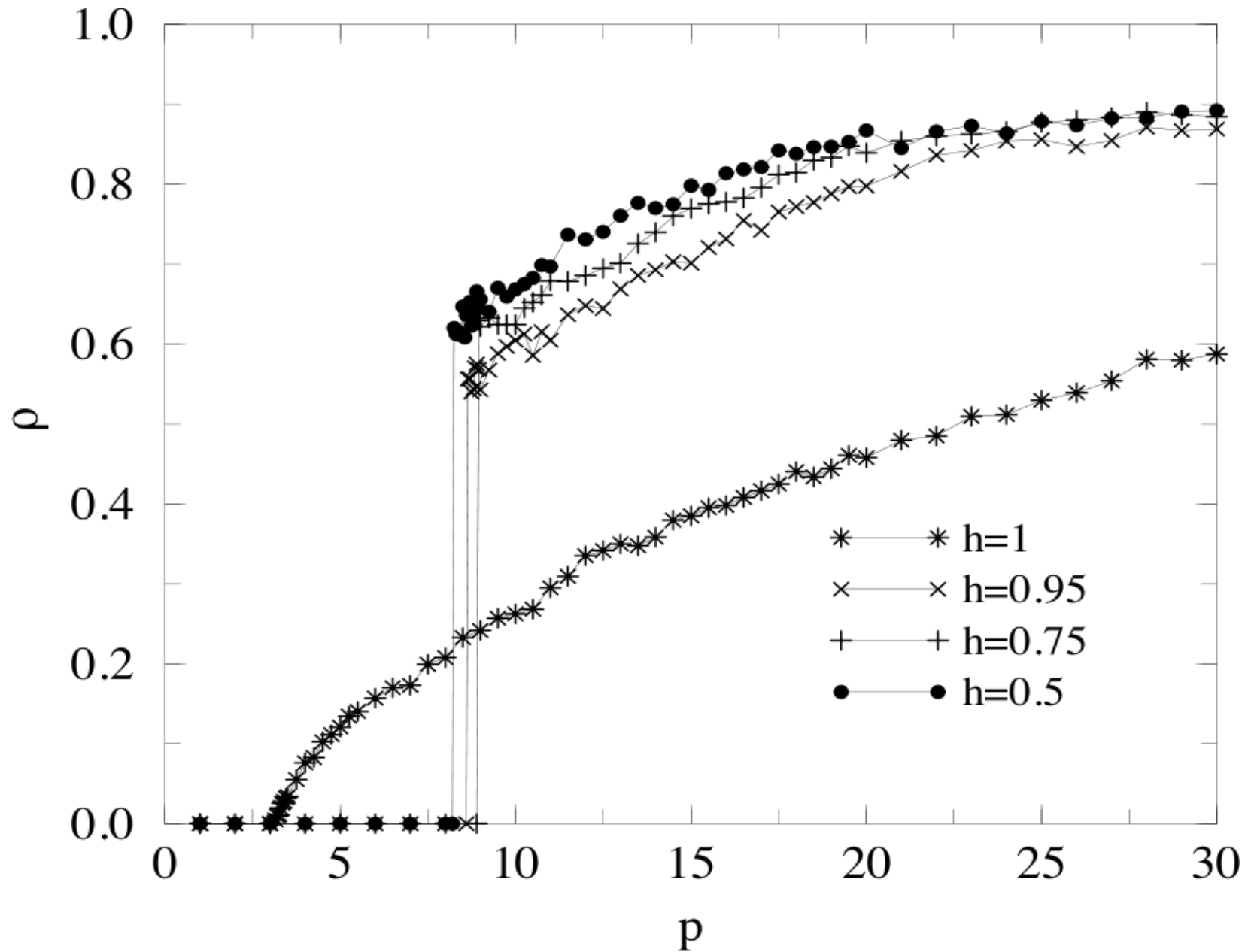
- each time step every node sends one packet to a neighbor



***Phase Transition from free-flow to congested phase***

***continuous if  $h = 1$ , discontinuous if  $h < 1$***

# Free-flow vs. Congested phase



# Free-flow vs. Congested phase

1) Existence of congested phase:

number of packets arriving at node  $i$  is on average  $\frac{p B_i}{N-1}$

where  $B$  is the betweenness centrality  $B_i = \sum_{s \neq t} \frac{\sigma_{st}(i)}{\sigma_{st}}$

one node is congested if

$$\frac{p B_i}{N-1} > 1$$

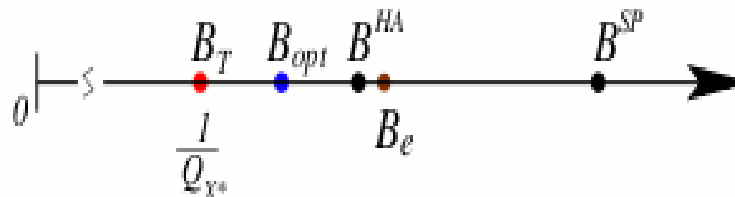


$$p_c = \frac{N-1}{B_{max}}$$

Sreenivasan et al (Phys. Rev. E 75, 036105 (2007) ):  
existence of “structural bottlenecks” independent of the routing process



the system will eventually be congested !!



# Free-flow vs. Congested phase

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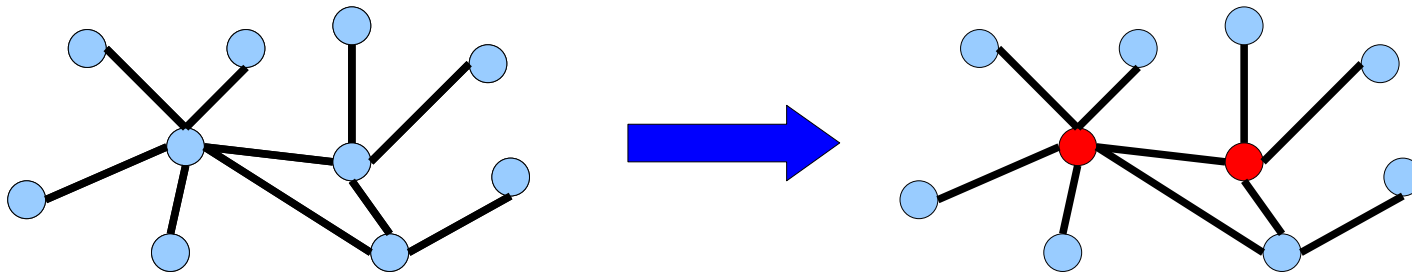
## 2) Continuous phase transition:

on hierarchical trees, Guimerà et al. PRL 86, 3196 (2001)  
showed that above  $p_c$ ,

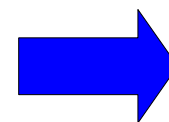
$$\rho = 1 - \frac{p_c}{p}$$

## 3) Discontinuous phase transition:

is due to a cooperative effect, packets move along “allowed paths” like in kinetically constrained models



when paths do not percolate anymore



jump into a jammed phase

# Our model

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A minimal model of routing:

- can be studied analytically,
- all main features defining congestion scenario

Rules:

- local routing (random walks + congestion avoidance bias)
- no source and destination, but creation rate  $p$  and deletion rate  $\mu$  (deletion does not apply when packets are in the queue)
- node capacity  $n^*$

Goal: 1) recursive equation on a given graph

2) average behavior for an ensemble of graphs



# Equations for single graphs (I)

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$$w(n_i \rightarrow n_i + 1) = p + (1 - \mu)(1 - x_i \eta) \sum_{j \in i} \frac{1 - \delta_{n_j, 0}}{k_j} \quad \text{for } n_i \geq 0$$

$$w(n_i \rightarrow n_i - 1) = 1 - \frac{\eta}{k_i} \sum_{j \in i} x_j \quad \text{for } n_i > 0 \quad x_i = \theta(n_i - n_i^*)$$

Remark:

if we assume that node probability distributions are factorizable, then, in the stationary state,  $P_i(n)$  are (double) exponential



Node state is fully defined by only two variables in  $[0, 1]$

$$\begin{cases} q_i = \text{Prob}\{n_i = 0\} = P_i(0) \\ x_i = \text{Prob}\{x_i = 1\} \end{cases}$$

# Equations for single graphs (II)

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Equation for the queue length:

$$\dot{n}_i = p + (1 - \mu)(1 - \eta \chi_i) \sum_{j \in i} \frac{1 - q_j}{k_j} - (1 - q_i) \left[ 1 - \frac{\eta}{k_i} \sum_{j \in i} \chi_j \right]$$

Limit for  $n^* \rightarrow \infty$ , *three classes of nodes:*

- *congested*

$$\chi_i = 1, \quad q_i = 0$$



$$\dot{n}_i > 0$$

- *free*

$$\chi_i = 0, \quad \dot{n}_i = 0$$



$$q_i = Q_i(\vec{\chi}, \vec{q})$$

- *fickle*

$$q_i = 0, \quad \dot{n}_i = 0$$



$$\chi_i = C_i(\vec{\chi}, \vec{q})$$

# ***Equations for single graphs (III)***

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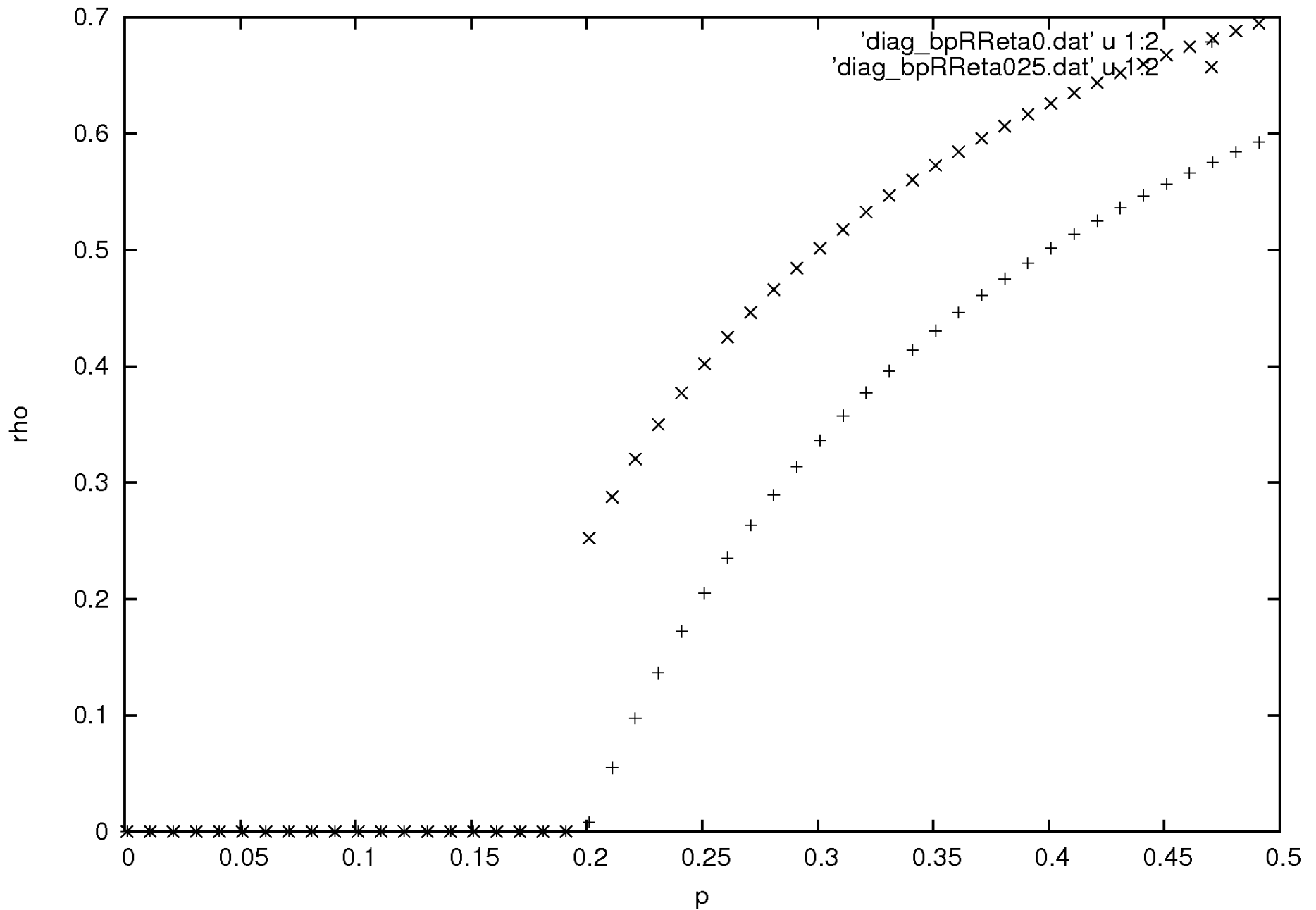
Recursion relations that can be solved on any specific graph

$$\begin{cases} x_i = \max \left\{ 0, \min \left[ 1, C_i(\vec{x}, \vec{q}) \right] \right\} \\ q_i = \max \left\{ 0, \min \left[ 1, Q_i(\vec{x}, \vec{q}) \right] \right\} \end{cases}$$

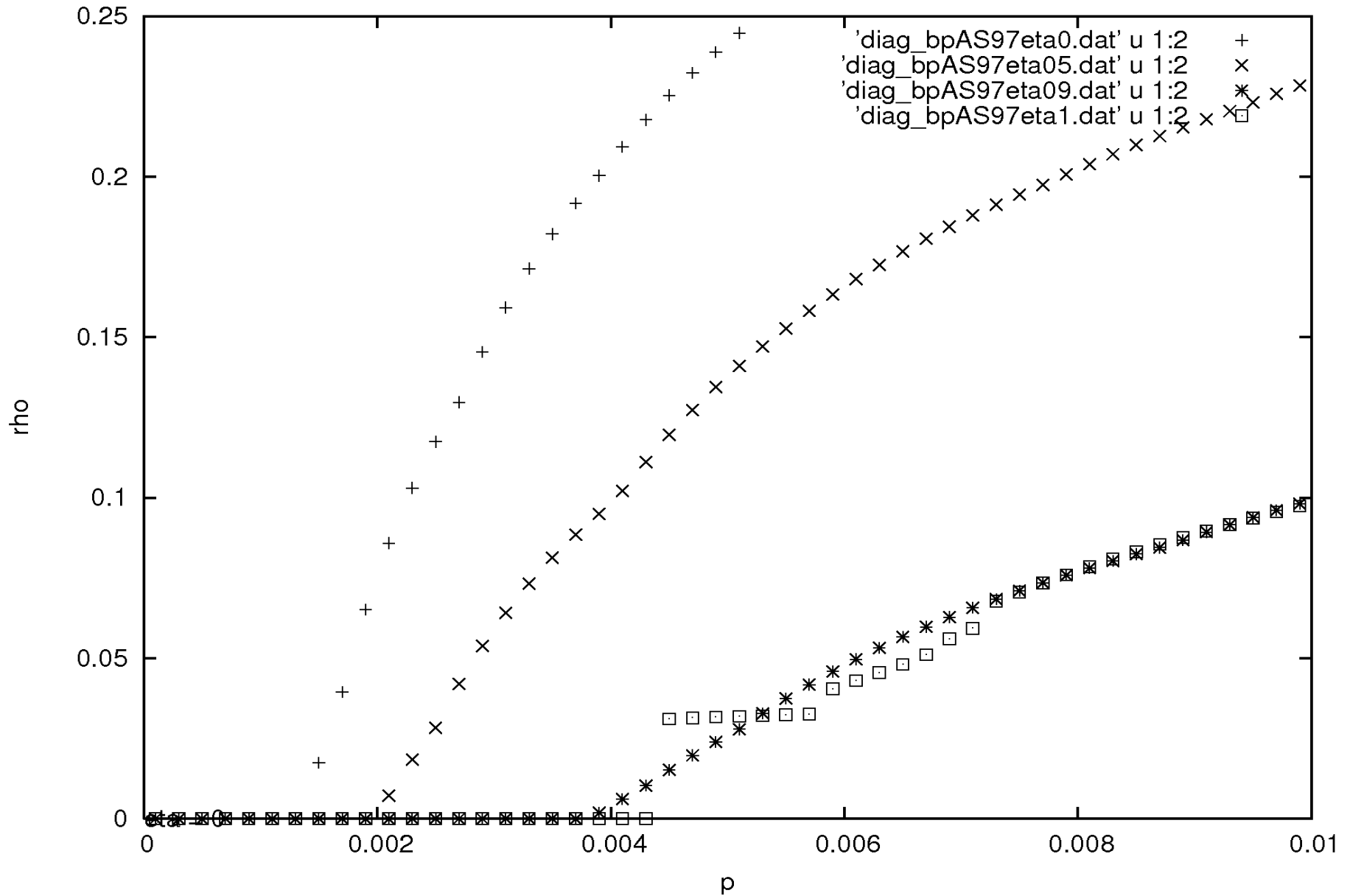
If a fixed point exists, we get the order parameter from

$$\rho(p) = \frac{1}{p} \sum_i n_i$$

# Results for single graphs



# Results for single graphs



# Equations for graph ensembles

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The analysis can be extended to “ensembles of graphs”,

- consider uncorrelated random graphs with degree distribution  $P(k)$
- study the master equation for  $P(n|k)$

Now,  $\chi_i \rightarrow \chi_k$        $q_i \rightarrow q_k$

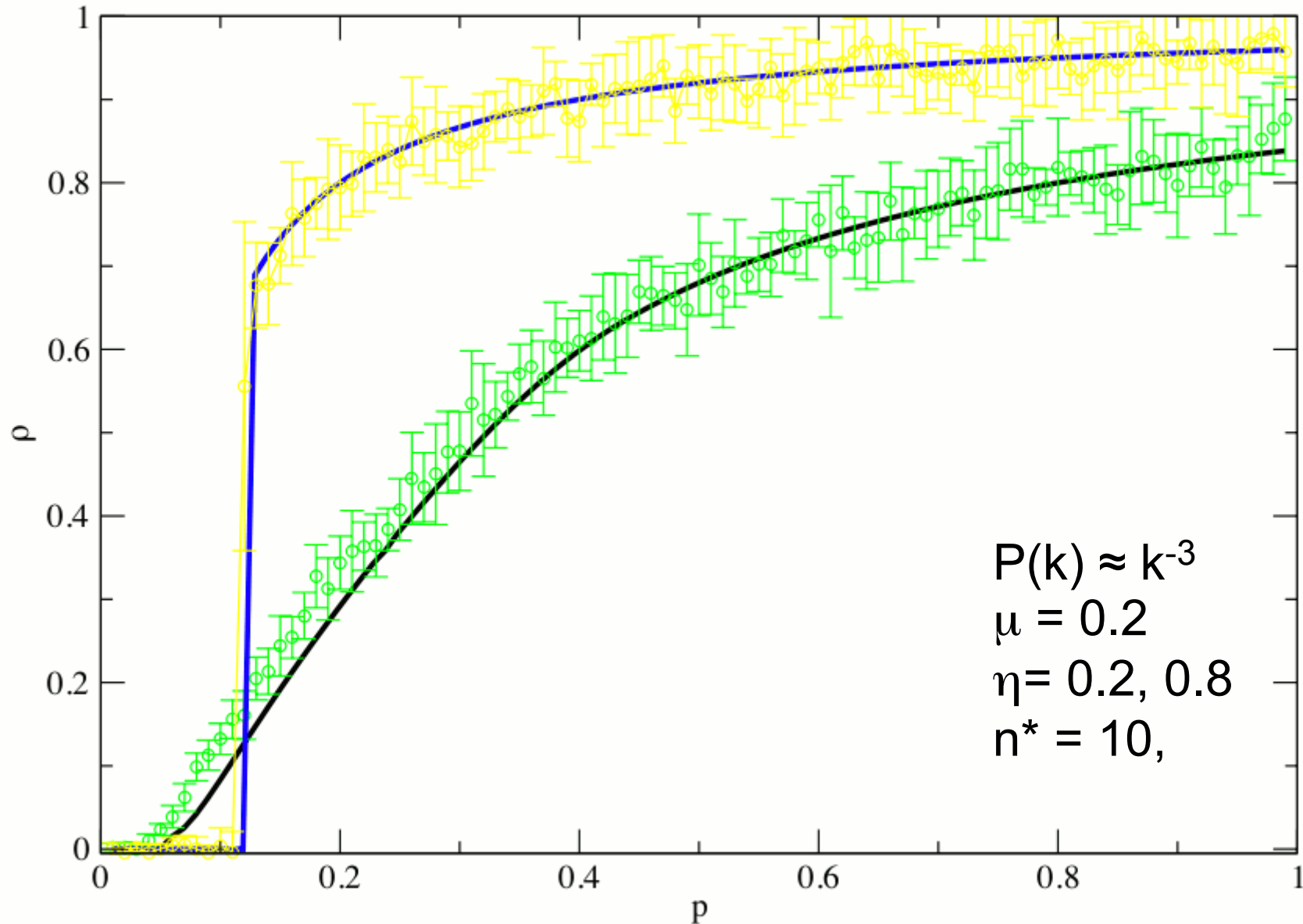
Increasing  $p$ ,  $\exists k^*$  such that

- for  $k < k^*$ , uncongested,  $q_k, \chi_k$  determined from master eq.
- for  $k > k^*$ , congested,  $q_k = 0, \chi_k = 1$
- for  $k^*$ ,  $q_k \simeq 0, \chi_k = 1, \langle n_k \rangle = 0$

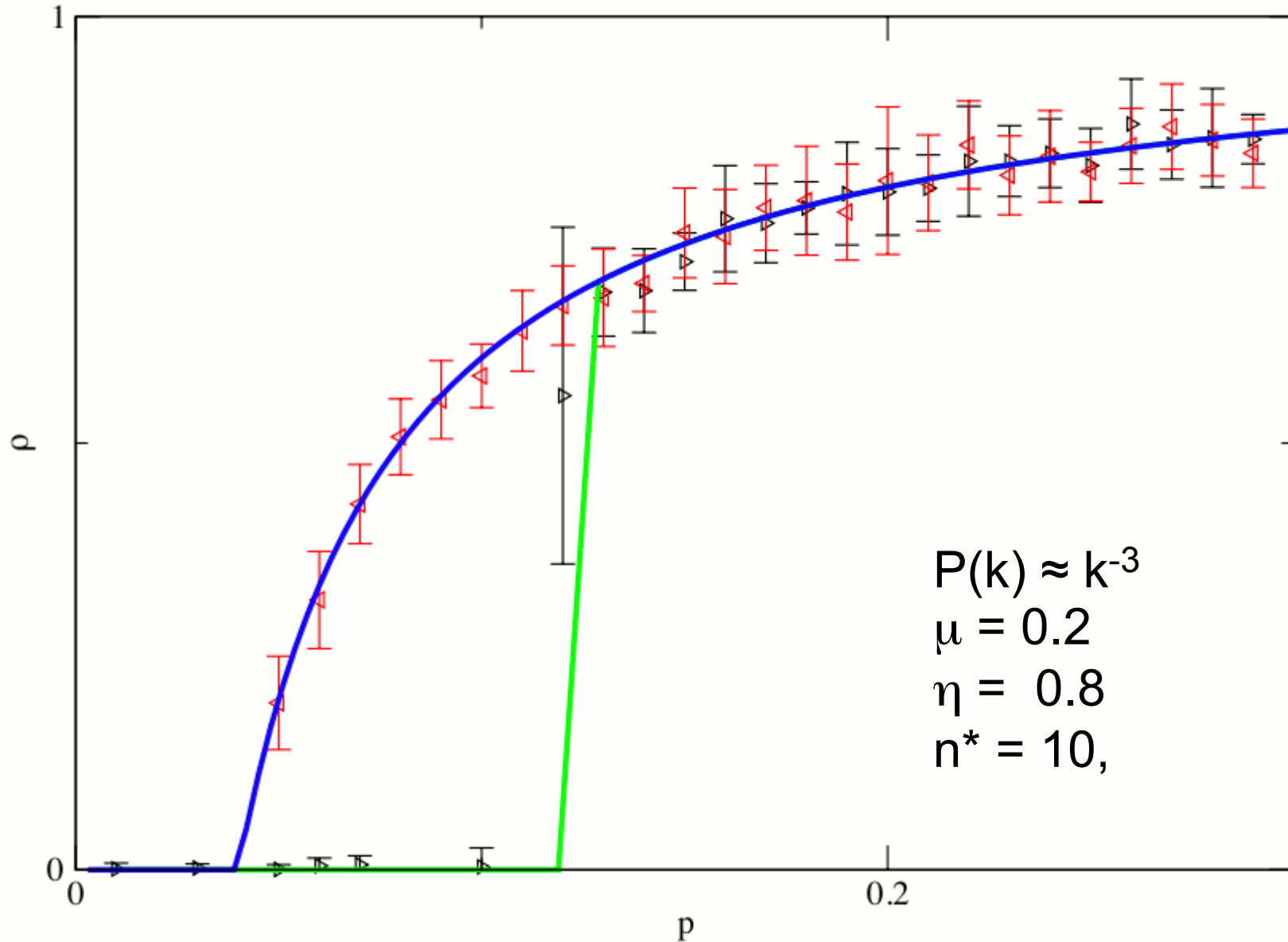
We obtain a set of three coupled equations for  $\langle q \rangle, \langle \chi \rangle$ , and  $k^*$

from which we get  $k^*(p)$ , then  $\rho$

# Results for graph ensembles (I)

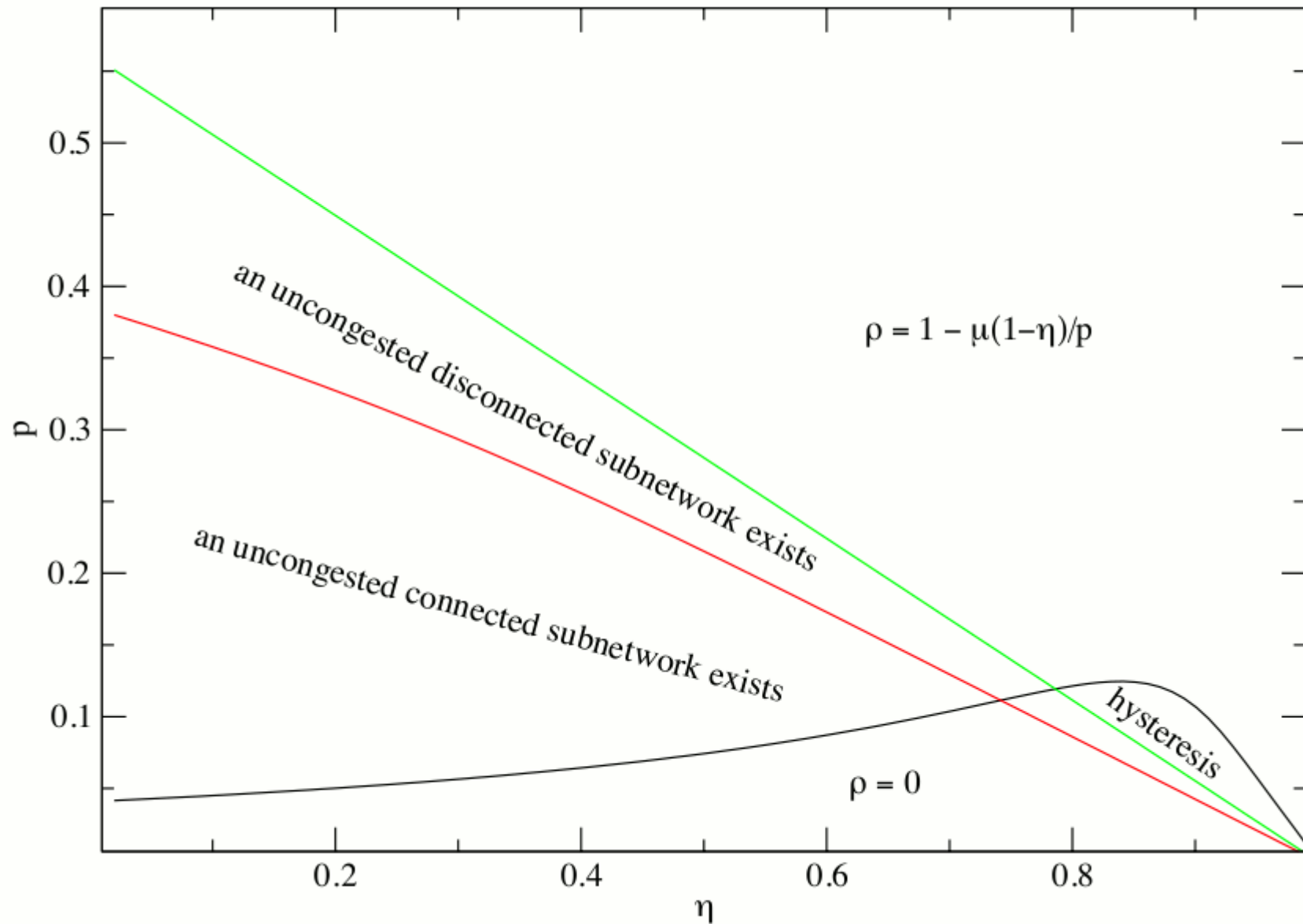


# Results for graph ensembles (II)





# Results for graph ensembles (III)



# Conclusions

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- we have defined a minimal model of traffic flow on networks
- the model is analytically solvable (single graph, ensembles)
- it presents all features of observed congestion phenomena: continuous/discontinuous characters of the phase transition are understood as effects of the routing rule

## To do:

- Investigate the relation with jamming transitions in granular media and k-core percolation
- focus on single node activity