



PDC Center for
High Performance Computing

Welcome to the PDC Summer School Introduction to High Performance Computing

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Co-Chair PDC Summer School
18. Aug. 2014

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Goal of the School

- Introduce you to high-performance computing
- Give you practical knowledge to apply to your own work
- Discuss practical applications and look into the future

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What is expected of you?



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- Attend the classes
 - Sign up attendance sheet
- Read the handouts and material on the web
- Get lab attendance form signed every lab session
- Submit a project abstract before you leave
 - Then complete the project for credits
- Fill in the online feedback form available on the agenda page:
<http://agenda.albanova.se/internalPage.py?pageId=254&confId=4384>

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PDC HPC Summer Course DN2258/FDD3258 2014

Attendance, two weeks:

Lectures and labs: 3.0 ECTS

Get Lab attendance sheet signed !

Project, finished Fall '13: 4.5 ECTS

Grade: Grad.: P,F Undergrad. : E... A

Support:

Lab assistant, Project advisor, Examiner

Project:

For some application and HPC architecture of your choice:

- Develop efficient program for non-trivial problem
- Demonstrate and report how efficient it is.

4.5 ECTS = 3 weeks of work ***incl.*** report writing

Deadline for reports: Nov 9, 2014.

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The project is **not** about:

- *Substantial* development of *new* code.
- *Scientific results* obtained with code

So:

Prioritize measurements and analysis/interpretation!
Demonstrate use of tools (profiling, ...) ,
and simple performance model.
*NO TIME for development of new **significant** code.*

Examples:

- * Parallelize a code you know and/or work with;
choose interesting part.
- * Write a simple code for key algorithm of
bigger solution process
- * Write a simple code for a simple problem

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Now – during lab-afternoons

- Discuss with instructors & course participants, form groups of size *G*.
- *Define project* and choose *tutor*: Michael, Jonathan, Erwin, Stefano, ...
- Write very short synopsis, check with supervisor !
- Submit synopsis to summer-info@pdc.kth.se **before end of HPC course**

Later -

- Start the work **ASAP**:
- Finish the work; Get in touch with tutor !!
- Submit report to **tutor**.

The report will be graded and sent back with comments; you may have to complete some parts and hand in again. ***We need email and paper mail address!***

- KTH students: LADOK
- Other students: Certificate will be sent to you

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1. Develop initial version of program;
2. Develop approximate Performance model = theoretical prediction:
time = $f(\text{problem size } N, \text{ \#processors } P, \text{ problem partitioning parameters, ...})$
Try to assess the *communication* and *computation* times separately.
3. *Measure* performance, e.g. $t = f(N, P, \dots)$, for different problem sizes, if relevant
x = wall clock time start to finish, (*not* CPUtime), ...

Size \ # proc	1	2	4 ...	n
N_1	x	x	x	x
N_2	x	x	x	x
...				
N_M	x	x	x	x
4. If suitable, plot “speedup” and/or “efficiency”, MFLOPS?, ...
 - Make several measurements to discover variations – discuss sources of variability. (interactive nodes, dedicated,...)
 - Compare w. prediction; Interpret: ***Why these numbers?***
 - Identify “bottlenecks” by profiling tools; find remedy & make changes
 - Check improvement by measurements
 - Write report with description of problem, ***algorithm***, and design decisions, pertinent graphs of measurements and profiling, “before and after”.

Single processor performance

Algorithm:
 BLAS etc. library
 Memory hierarchy
 Disk - main - cache - register;
 Organization of loops
 data layout (cache misses)
 index strides (-" -)
 "unrolling"
 Compiler directives (“-O2”)

Multi-processor performance

Algorithm: Communication !
 Latency vs. bandwidth
 # messages vs. size

Problem partitioning
Load balancing

Other

- Group size G : $G = 2$ recommended.
- "Standard" grade C. A requires exceptional work
Requirements for grade $\geq C$ increase with G .
- Proposed schedule
 - < 14-09-28 First iteration: status report, quick feedback from advisors
 - < 14-10-26 Second (final ?) iteration, results, quick feedback/grading
 - ----- 14-11-09 -----
 - > 14-12-10 ... evaluation may take a while
 - > **2015-01-01 evaluation turnaround time may be very long**
- **Report:**
 - Background, formulas, relevant problem sizes, ...:
 - Algorithm, parallelization principle,...
 - "Embarrassingly parallel" OK
 - Performance model and measurements.
 - Graphs, and textual description of what the graphs show, what we learn from them
 - **Interpretation: WHY these numbers?**

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Various Information

- Certificates will be issued to all successful students
- Tutors will be available for lab sessions
 - Ask them questions
 - But they will also ask you!
- Labs in groups of 2-3 people
- Door access code for lab room: **1359**
- Wireless
 - Eduroam
 - If you don't have eduroam you can use KTHOPEN
 - Passwords will be distributed as needed
- All material available via the course homepage
<http://agenda.albanova.se/conferenceDisplay.py?confId=4384>



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Rooms

- Lectures in E3
- Labs in "Röd" and "Orange"



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Social Program

- Get-together picnic this lunch at 12.15 at the main building's courtyard (meet in "Ljusgården")
- Possibility to see the PDC computer room tomorrow afternoon
- Summing-up dinner on Thursday, August 28, at 18:00, Jakthornet, Fiskartorpsvägen 20



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What is PDC



PDC Center for
High Performance Computing

- A major Swedish Supercomputing Center supported by SNIC (Swedish National Infrastructure for Computing)
 - Supporting a wide variety of sciences
- Located at the Royal Institute of Technology (KTH), Stockholm
 - Associated to School of Computer Science and communication (CSC)
- Summerschool run jointly with CSC
 - Since 1996

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PDC's Mission

Research

Conduct world-class research and education in parallel and distributed computing methodologies and tools as part of CSC's HPCViz department

Infrastructure (PDC-HPC)

Operation of a world-class ICT infrastructure for Swedish research, including HPC and data services, with associated user support and training



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Lindgren - PDC's flagship HPC system

Lindgren will be replaced early 2015 with a system providing more than 1.2 PF sustained performance (about 5 times more)

- Cray XE6
- 2 12core AMD Opteron CPUs 2.1 GHz, 32 GB RAM per node
- 1516 compute nodes (36,384 cores), 305 TF TPP, 237 TF sustained
- Gemini 3D torus network
- SNIC PRACE system
- Nr. 9 in Europe and Nr. 31 worldwide on the June 2011 Top500 list



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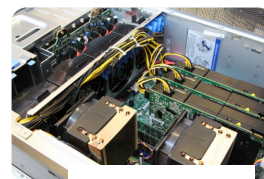
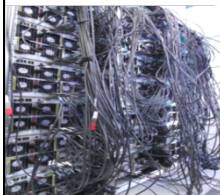
Main Resources at PDC

- **Ferlin**
Throughput system for Stockholm region
4,688 cores (586 nodes, 2 quad core AMD)
41 TF theoretical peak performance
9 TByte memory
- **Zorn**
GPU cluster
VIC
38GP
- **Povel**
Prototype system
4320 cores (180 nodes)
36 TF theoretical peak performance
5.76 TByte memory
- **Milner**
Dedicated for Neuroinformatics (e.g. HBP)
2400 cores
120 2x10core Intel IvyBridge nodes
48 TF theoretical peak performance
3.7 TByte memory

You will be running your exercises on Milner & Zorn



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Heat Reuse Project



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- Background: today around 1.3 MW used at PDC
- Project started 2009 to re-use this energy
- Goals:
 - Save cooling water for PDC
 - Save heating costs for KTH
 - Save the environment
- Use district cooling pipes for heating when no cooling is required
- No heat pumps
- Starting with Cray
- First phase of Cray heats the KTH Chemistry building



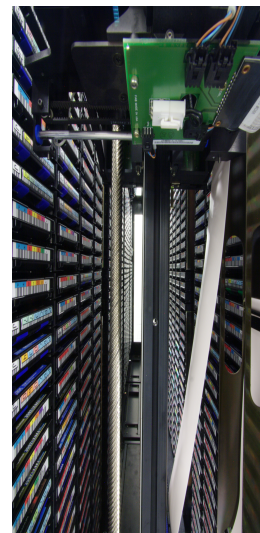
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Storage



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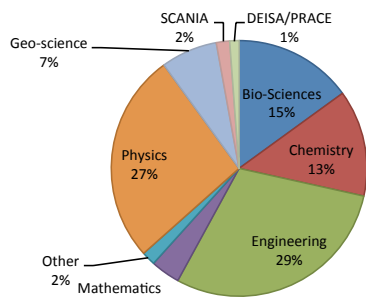
- ~20 TB disk
 - Accessible via AFS
- ~900 TB disk
 - Currently attached to individual systems
 - Lustre parallel file system
 - Site wide configuration planned
- ~700 TB LCG disk
- IBM tape robot (~2900 slots, ~2.3 PB)
 - Accessible via HSM, TSM, and dCache



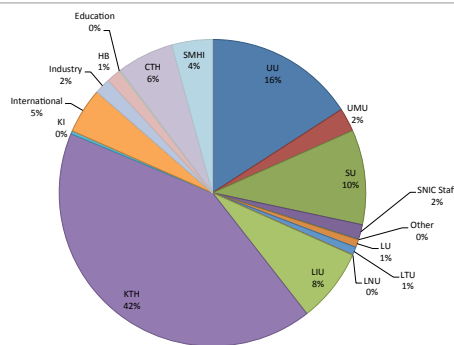
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PDC Supporting Swedish Research (Data from 2011)

- About 2/3 of the total SNIC computational resources are operated by PDC
- In 2011 some 380 Million core hours have been used on PDC's SNIC machines, that equals to a usage of over 90% of the nominally available compute power



PDC Usage per Science
01/2011-11/2011



PDC Usage per Affiliation
01/2011-11/2011

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Software



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- Commercial/Community codes
 - Gaussian
 - Jaguar
 - Gromacs
 - VASP
 - Fluent
 - Blast
 - Edge
 - Starcd
 - Dalton
 - Charmm
 - Numerical libraries
- User codes
 - CFD
 - Ab initio
 - Monte Carlo
 - Bioinformatics
- Programming
 - MPI, OpenMP
 - Fortran/C/C++ compilers
 - Tools
 - acumem
 - totalview
 - papi, papiex
 - jumpshot
 - hpctoolkit
 - Paraver
 - CrayPAT

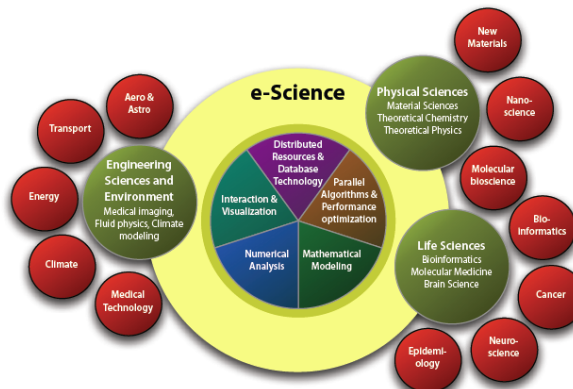
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SeRC - Swedish eScience Research Center

- Collaboration of KTH, SU, KI, and LiU



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Other Activities

- PRACE - Partnership for Advanced Computing in Europe
 - Design of future European supercomputing landscape
 - Prototype
 - Focus on energy efficiency and high density packing
 - Tier-1 system
 - Cray
- EUDAT – European Data Infrastructure
- Cloud Computing
 - Nordic cloud study (NEON)
 - Galaxy (Bioinformatics) SaaS
- Advanced software support
 - SeRC
 - Scalable Software Services for Life Sciences (ScalaLife)
 - CRESTA Exascale Project
 - EPiGRAM Exascale Programming Models



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A big thank to our Sponsors

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seSE

Swedish e-Science Education



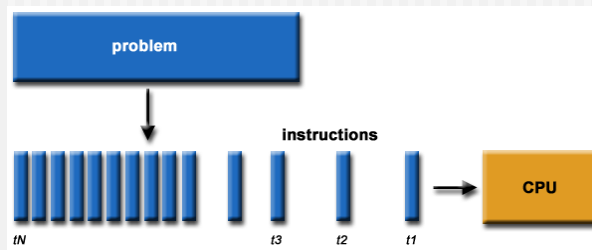
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What is Parallel Computing/
High Performance Computing?

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What is Parallel Computing

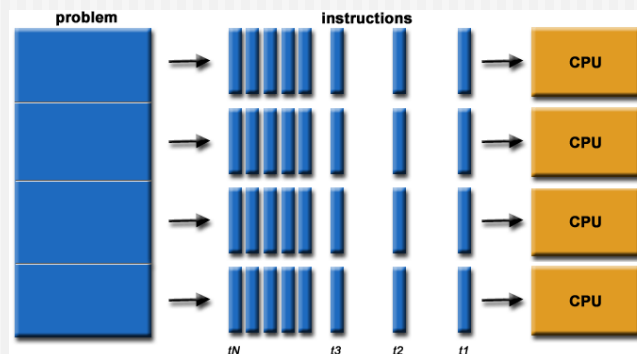
- Traditionally, software has been written for **serial** computation:
 - To be run on a single computer having a single Central Processing Unit (CPU);
 - A problem is broken into a discrete series of instructions.
 - Instructions are executed one after another.
 - Only one instruction may execute at any moment in time.



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Parallel Computing

- In the simplest sense, **parallel computing** is the simultaneous use of multiple compute resources to solve a computational problem:
 - A problem is broken into discrete parts that can be solved concurrently
 - Each part is further broken down to a series of instructions



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Solve a given problem in less time

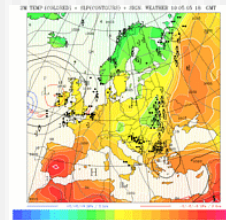
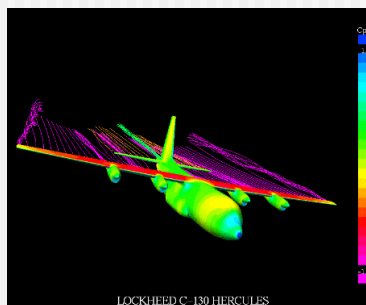
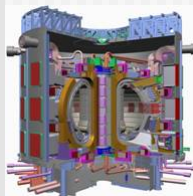
- Increase the productivity, save money



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Solve a larger problem

- Many problems require more resources than available on a single computer (particularly memory)
 - “Grand Challenge” (en.wikipedia.org/wiki/Grand_Challenge) problems requiring PetaFLOPS and PetaBytes of computing resources.
 - Web search engines/databases processing millions of transactions per second



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Parallelism on different levels

- CPU
 - Instruction level parallelism, pipelining
 - Vector unit
 - Multiple cores
 - Multiple threads or processes
- Computer
 - Multiple CPUs
 - Co-processors (GPUs, FPGAs, ...)
- Network
 - Tightly integrated network of computers (supercomputer)
 - Loosely integrated network of computers (distributed computing)

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FLOPS

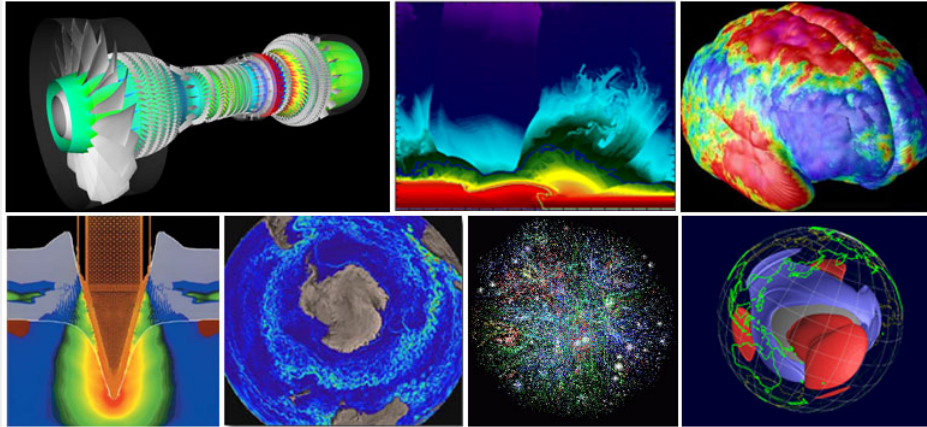
- FLoating Point Operations per Second
- Most commonly used performance indicator for parallel computers
- Typically measured using the Linpack benchmark
- Most useful for scientific applications
- Other benchmarks include SPEC, NAS, stream (memory)

Name	Flops
Yotta	10^{24}
Zetta	10^{21}
Exa	10^{18}
Peta	10^{15}
Tera	10^{12}
Giga	10^9
Mega	10^6

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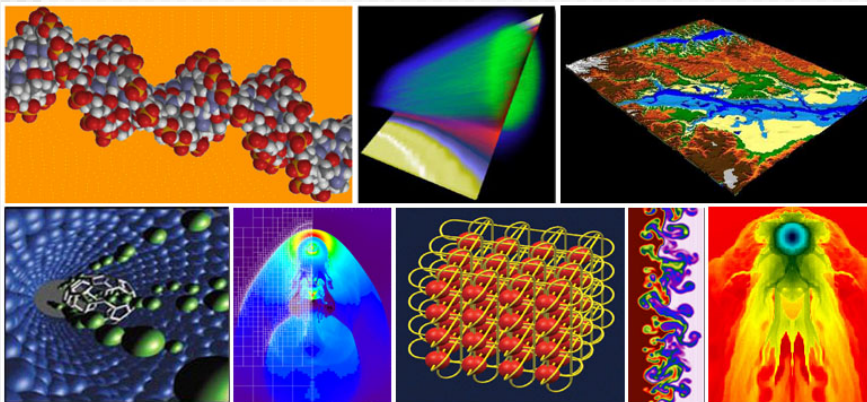
Uses for Parallel Computing

- Historically "the high end of computing"
 - Atmosphere, Earth, Environment
 - Physics - applied, nuclear, particle, condensed matter, high pressure, fusion, photonics
 - Bioscience, Biotechnology, Genetics
- Chemistry, Molecular Sciences
- Geology, Seismology
- Mechanical Engineering - from prosthetics to spacecraft
- Electrical Engineering, Circuit Design, Microelectronics
- Computer Science, Mathematics



Uses for Parallel Computing 2

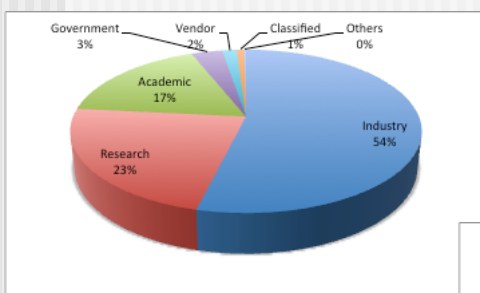
- Today, commercial applications provide an equal or greater driving force; require processing of large amounts of data in sophisticated ways
 - Databases, data mining
 - Oil exploration
 - Web search engines, web based business services
- Medical imaging and diagnosis
- Pharmaceutical design
- Management of national and multi-national corporations
- Financial and economic modeling
- Advanced graphics and virtual reality, particularly in the entertainment industry
- Networked video and multi-media technologies
- Collaborative work environments



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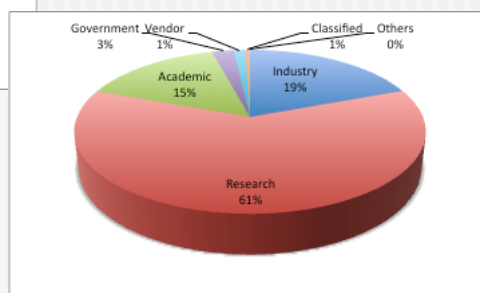
Systems per Segment

■ Top500 List, June 2013



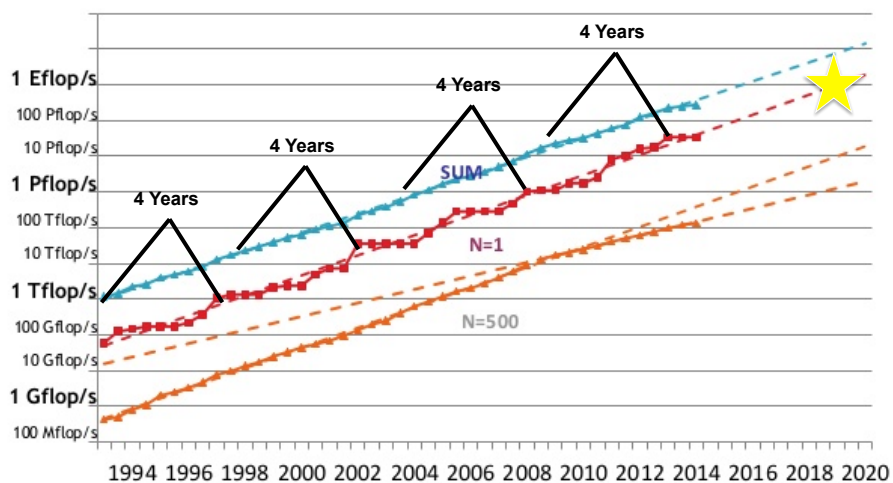
Number of systems

Aggregated system performance

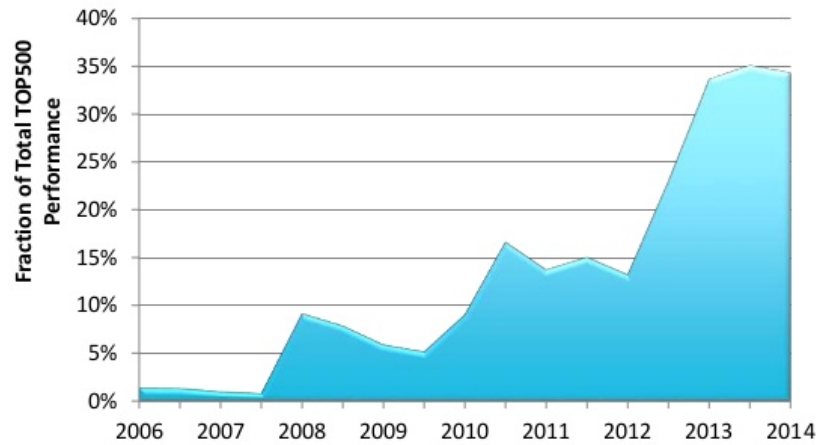


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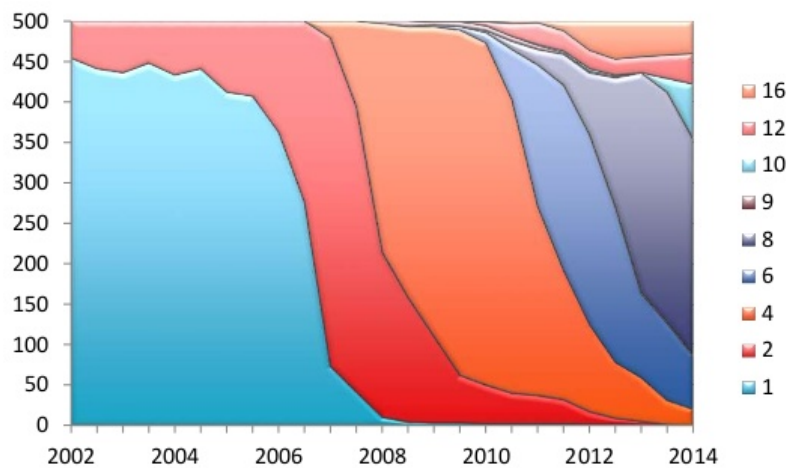
Projected Performance Development



Performance Share of Accelerators



Cores per Socket



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Top500 Nr 1: "Tianhe-2"

- NUDT, China
- Intel IvyBridge and PHI
- 3,120,000 cores (2,736,000 MIC cores)
- 33.8 PF Linpack (54.9 PF theoretical peak)



The Road to Exascale

- Top500 list projects first Exascale computing around 2019
- DARPA Exascale computing study explored technological trends for exascale
 - Issue number 1 is power:
 - With today's most power-efficient processor one would need about 2.2 GW for an Exaflop
 - with current technological trends an exascale system would draw over 100 MW
 - Realistic limit is around 20 MW → need improvement of factor of 100!
 - Data movement is actually the dominating factor (not FPU)
 - Move data on chip is 3 x more expensive
 - Moving data off chip 10 x
 - **Flops cheap are cheap, communication is expensive.**
 - **Exploiting data locality is *critical* for energy efficiency**
- Memory Performance:
 - DRAM density outpaced bandwidth by about 75 times the last 30 years
 - Memory bandwidth is limiting performance of future designs

www.darpa.mil/ipto/personnel/docs/ExaScale_Study_Initial.pdf

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Future Computers will be heterogeneous

- Heterogeneous node architectures
 - Fast serial threads coupled to many efficient parallel threads
- Deep, explicitly managed memory hierarchy
 - Better exploit locality, improve predictability, and reduce overhead
- Exploit parallelism at all levels of a code
 - Distributed memory, shared memory, vector/SIMD, multithreaded
- This course will give you a kick-start to tackle those tremendous problems

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Have interesting,
challenging,
fun
two weeks!

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