

Integrating traffic, geographic and economic aspects in Internet modeling

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Autonomous Systems

- Internet is divided into different subnetworks—Autonomous Systems (AS)
- An IP network (or collection of IP networks) with the same routing policy.
- Typically one AS corresponds to one administrative unit.



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BGP routing

- **Border Gateway Protocol determines how packets are routed between ASes**
- Each server keeps a list of paths it can route a packets through.
- Policy (economical agreements) determines the order of paths.
- → a hierarchy where packets are routed up (to provider), sideways (to peer), and downwards (to customer).
- A BGP server has a quite incomplete picture of the whole AS-graph.



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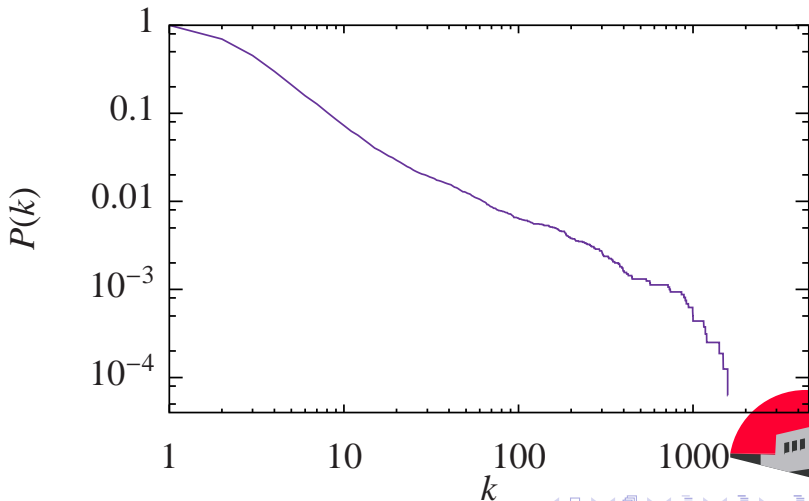
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Degree distribution

Broad degree-distribution (possibly power-law, or log-normal).



Models

- Typically focus on network topology.
- . . . possibly with a geometry.
- . . . or traffic.
- No geographically explicit ASes.



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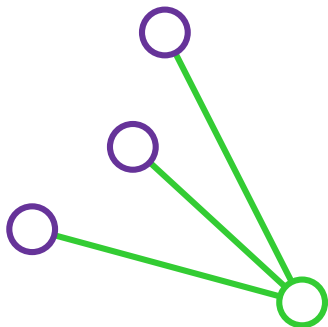


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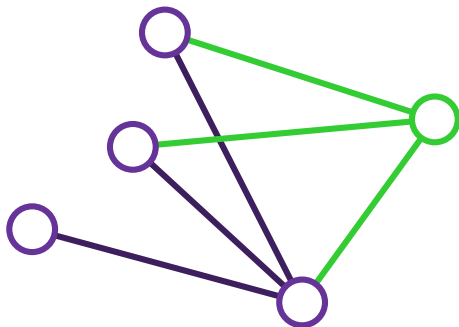
Barabási–Albert model



probability of attachment: $\propto k_i$



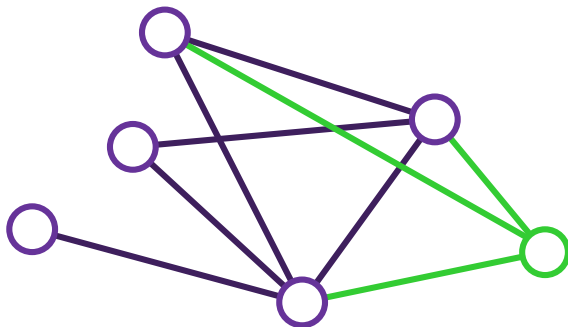
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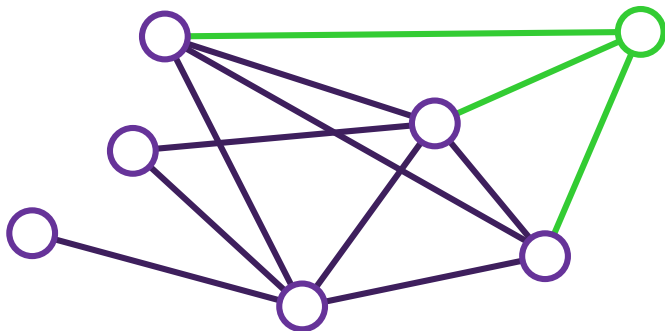
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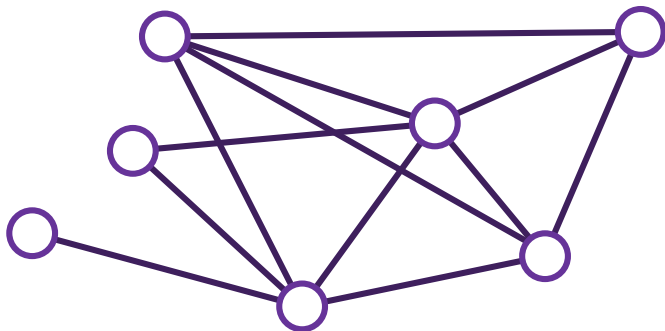
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FKP model

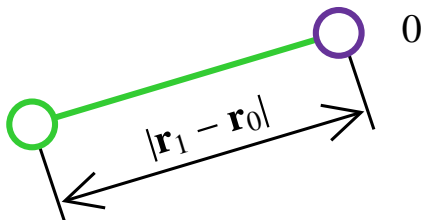


attach i to vertex j minimizing:

$$|\mathbf{r}_i - \mathbf{r}_j| + \alpha d(j, 0)$$



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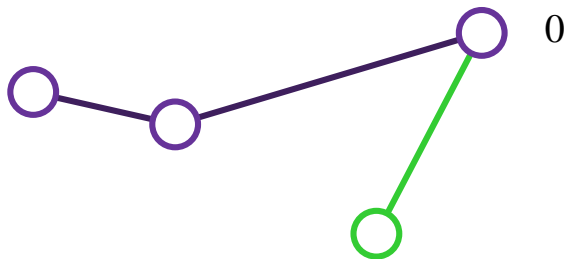


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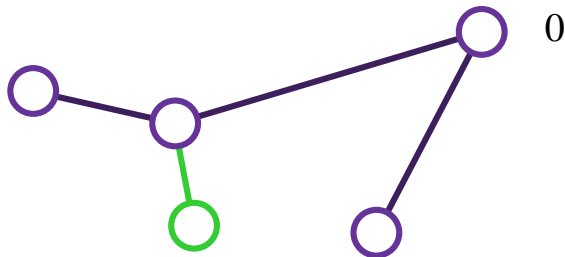


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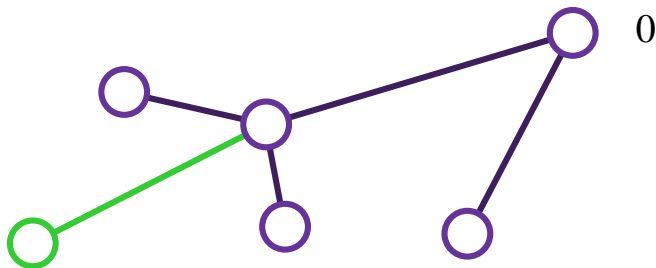


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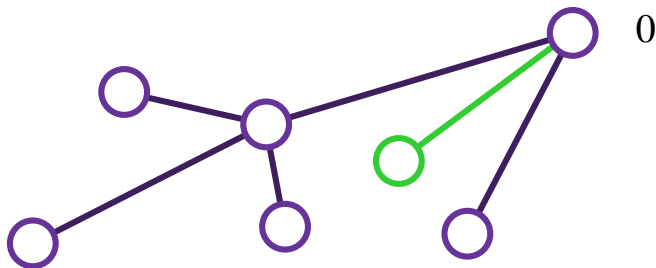


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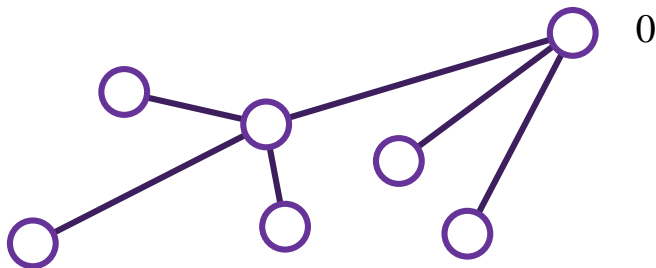


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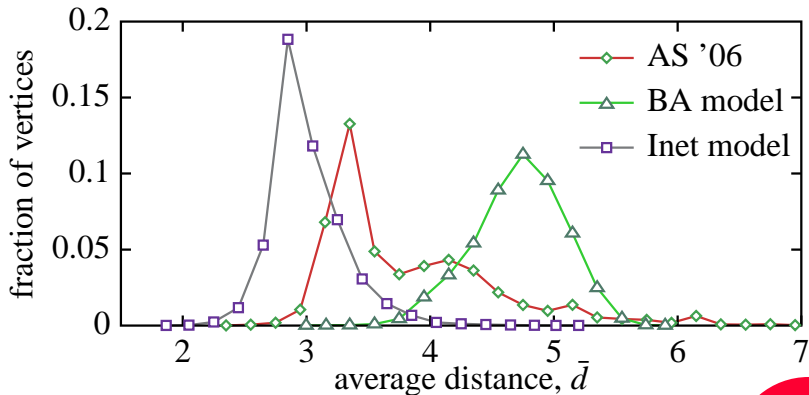
Radial structure

Plot quantities as function of the average distance to the rest of the AS graph.

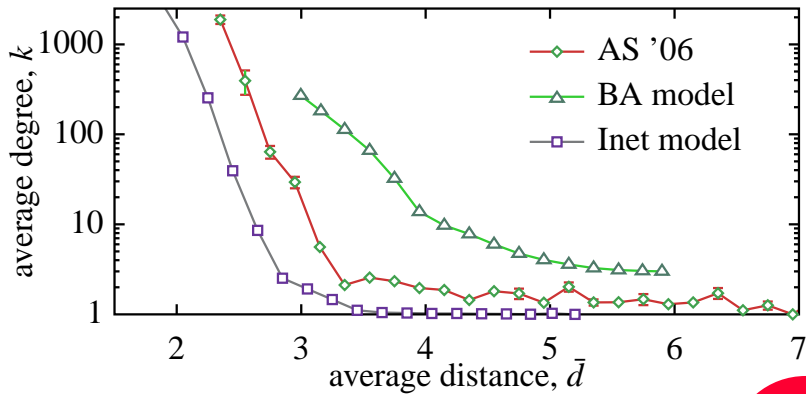
P. Holme, J. Karlin and S. Forrest, Proc. R. Soc. A **463**, 1231–1246 (2007).



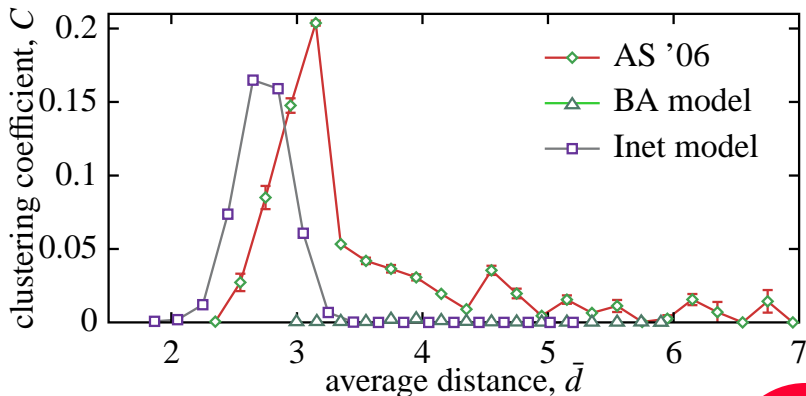
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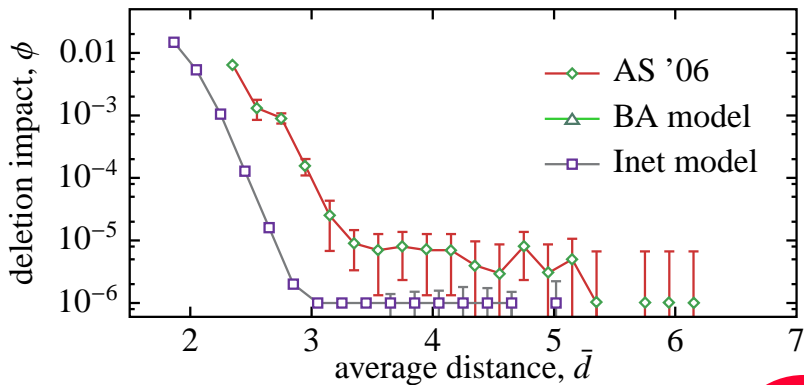
Radial structure



Radial structure



Radial structure



Aim

Make a mechanistic model that:



Aim

Make a mechanistic model that:

has spatially explicit ASes



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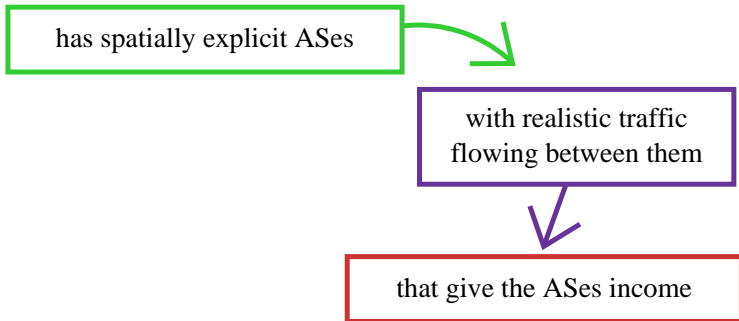
has spatially explicit ASes

with realistic traffic
flowing between them



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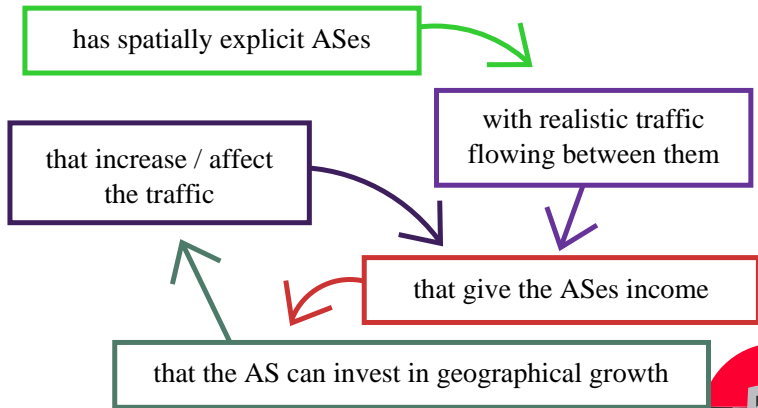
that give the ASes income

that the AS can invest in geographical growth



Aim

Make a mechanistic model that:



Overall structure

The model begins with one agent located at the pixel with the highest population density. The model then iterates over the following steps:

- 1 *Network growth.* The number of agents is increased. The agents are expanded geometrically, and their capacities are adjusted.
- 2 *Network traffic.* Messages are created, migrated toward their targets, and delivered. This process is repeated N_{traffic} times before the next network-growth step.



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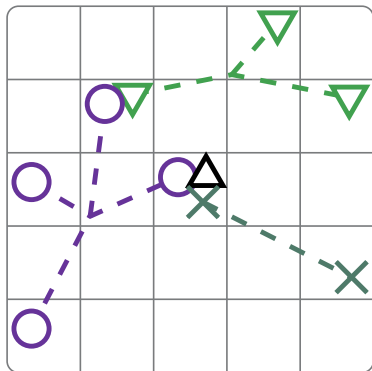
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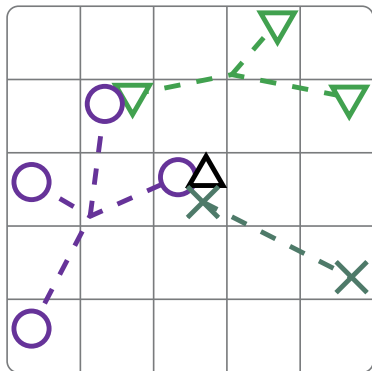
Network Growth



geography represented as sq. grid



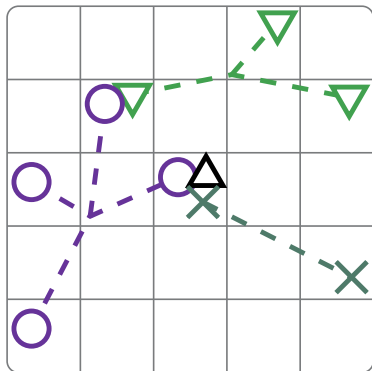
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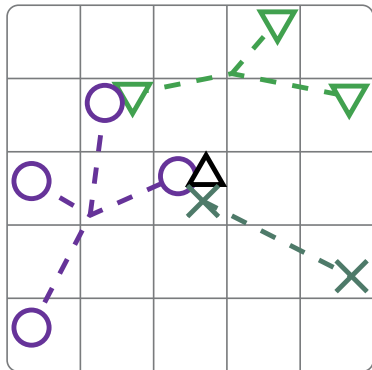
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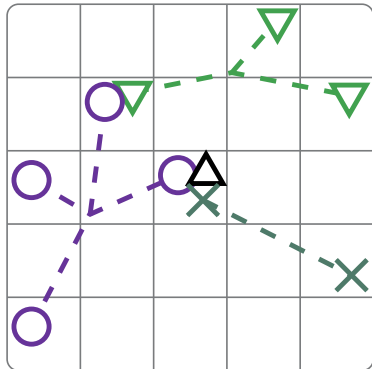


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a set of locations (coordinates)



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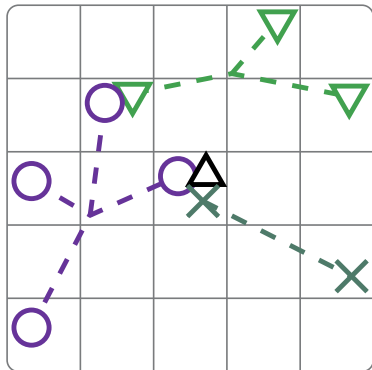


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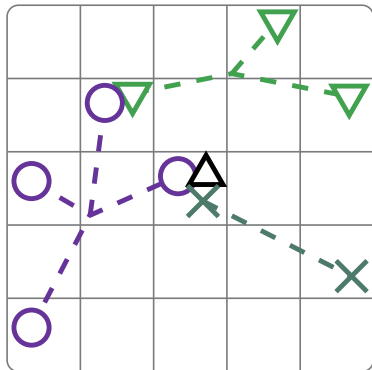


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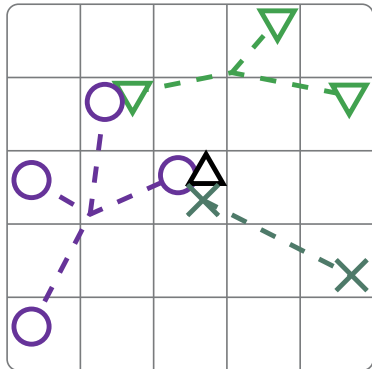


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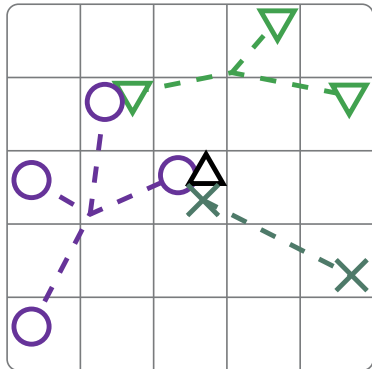


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- capacity



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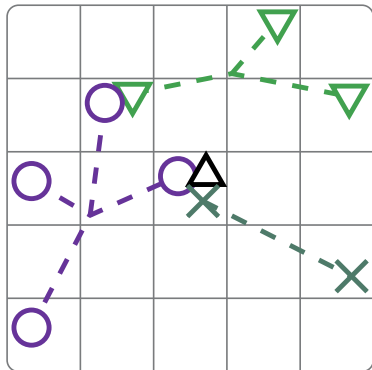
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costs for: increasing capacity
connecting to other, adding loc.



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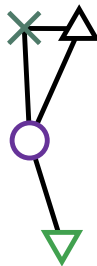
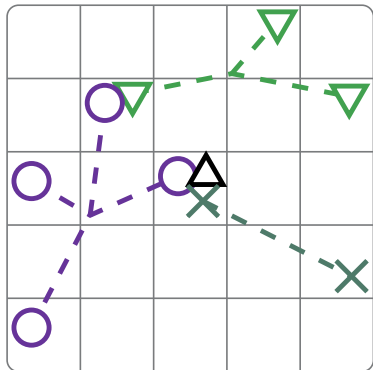
queue

capacity

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income prop. to traffic



Network Growth



Network Growth

1. (while nwk too dense,) add ASes



Network Growth

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2. increase capacity as much as needed



Network Growth

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3. link addition



Network Growth

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3. link addition
connect unconnected pairs at random



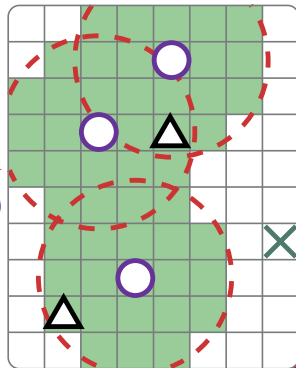
Network Growth

1. (while nwk too dense,) add ASes
2. increase capacity as much as needed
3. link addition
 connect unconnected pairs at random
 (if both ASes can afford a connection)



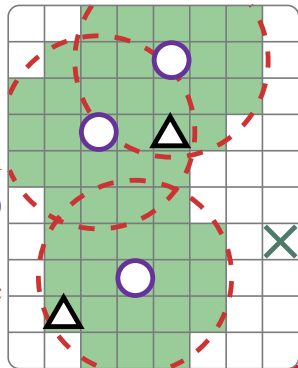
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connect unconnected pairs at random
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4. spatial extension



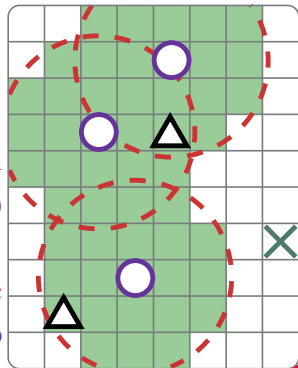
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ASes spend their budget on new loc

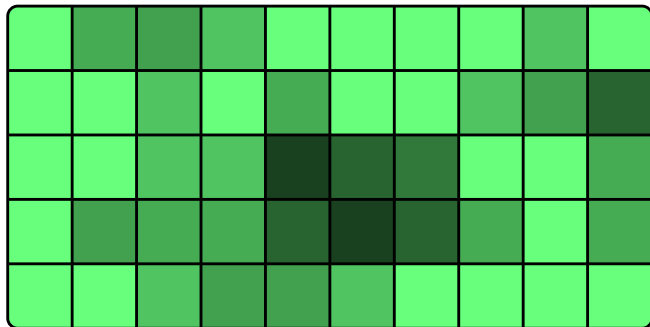


Network Growth

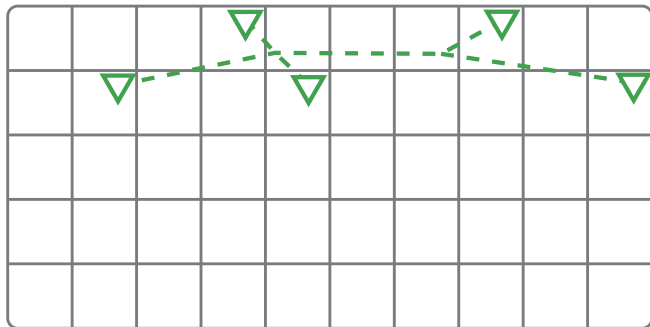
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3. link addition
connect unconnected pairs at random
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ASes spend their budget on new loc
choose affordable pixel w highest pop



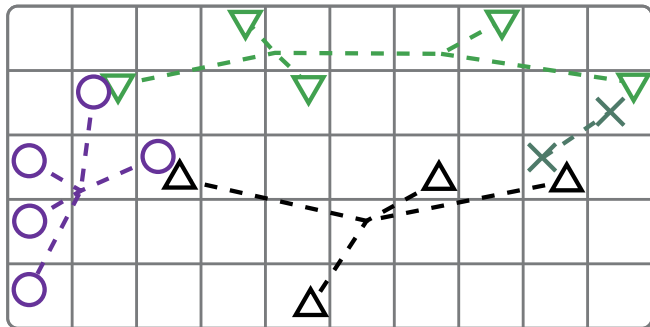
Traffic dynamics



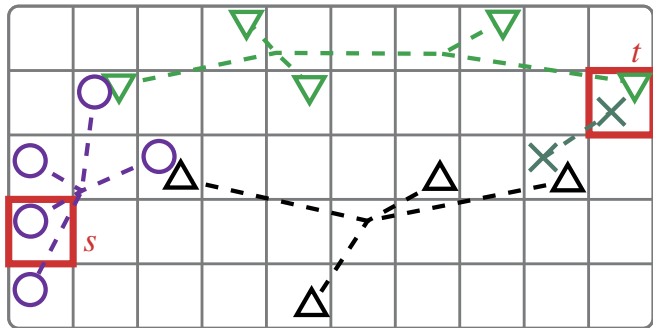
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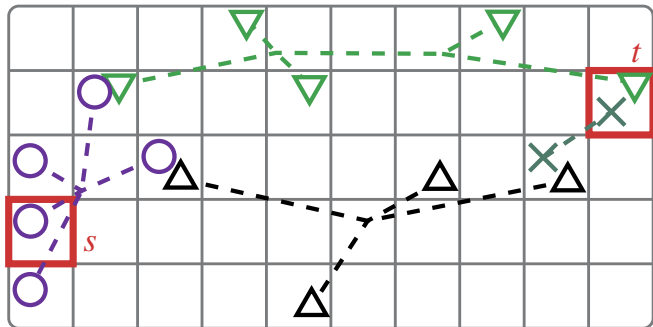
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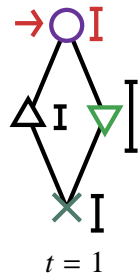
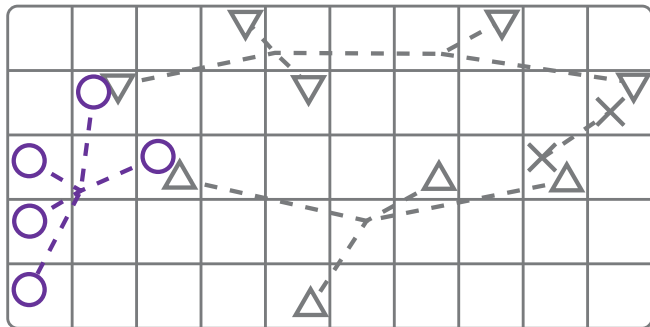
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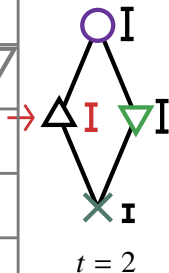
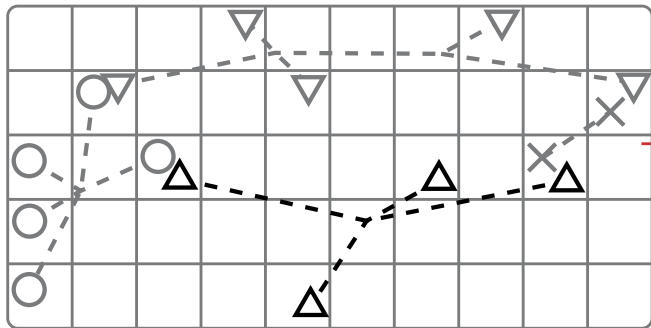
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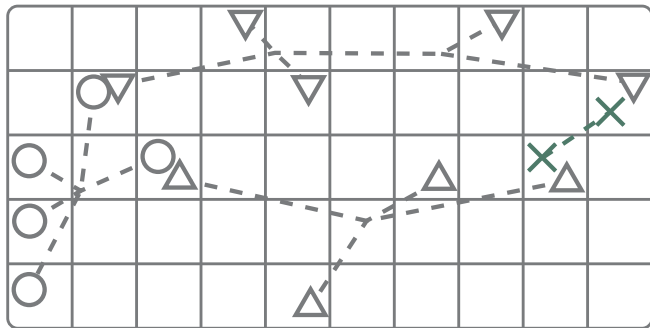
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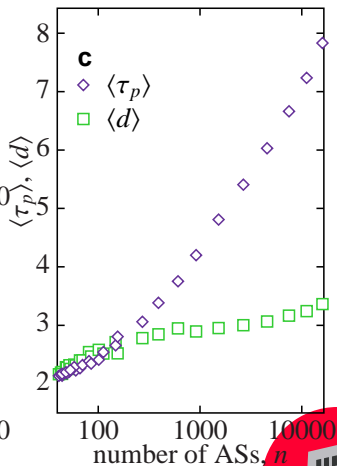
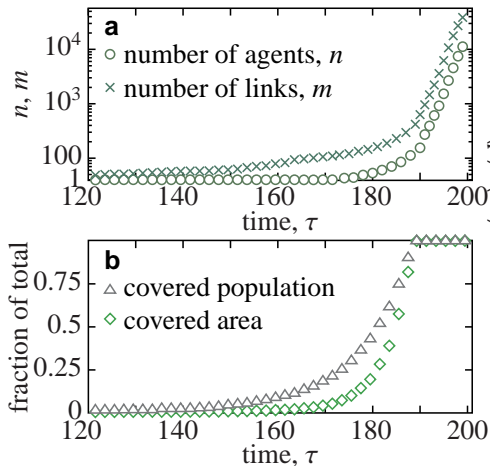
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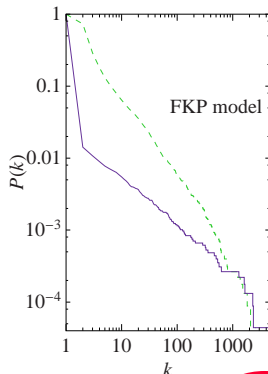
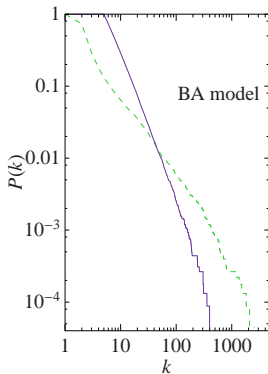
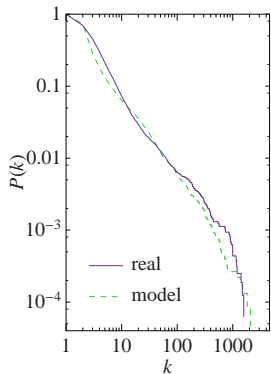
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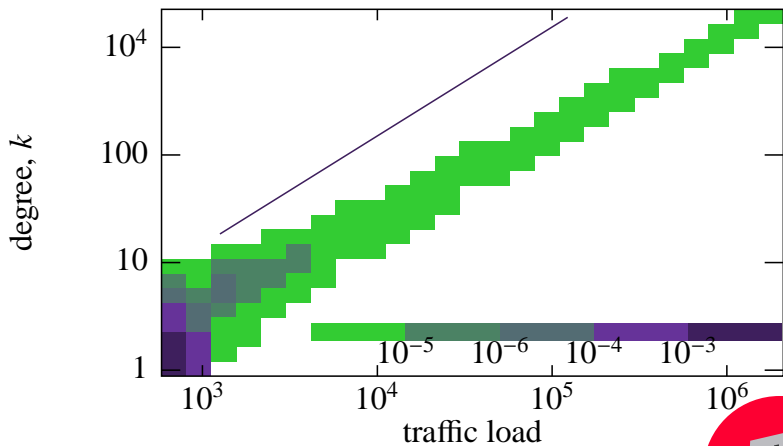
Time evolution



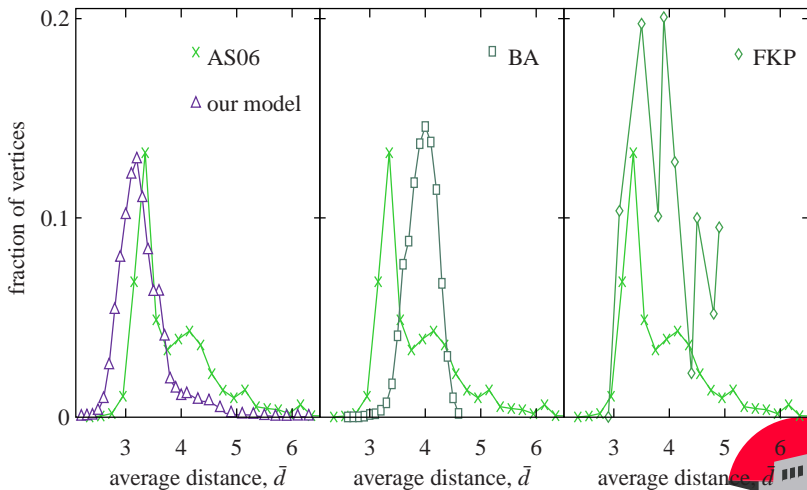
Degree distribution



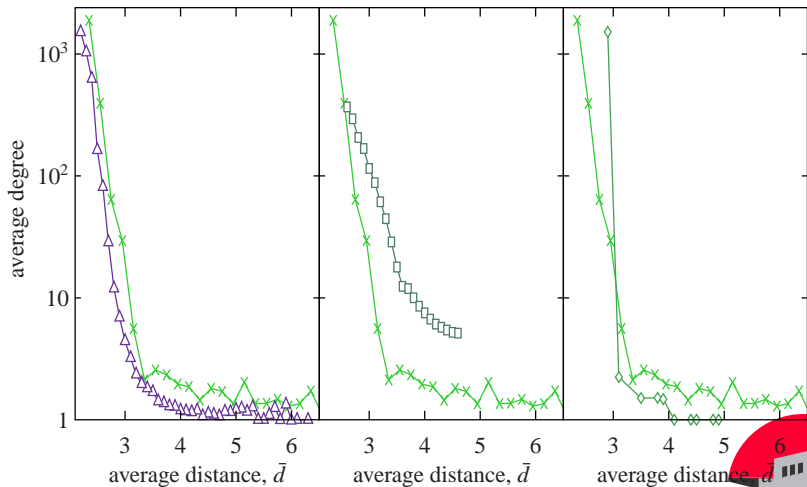
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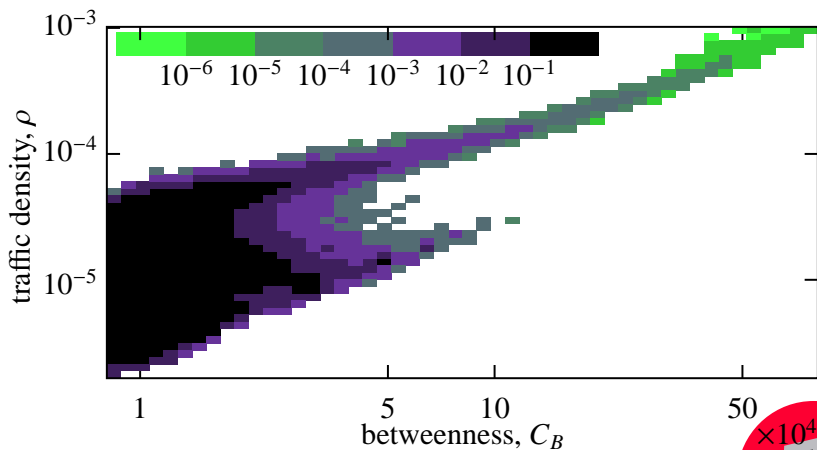
Radial statistics



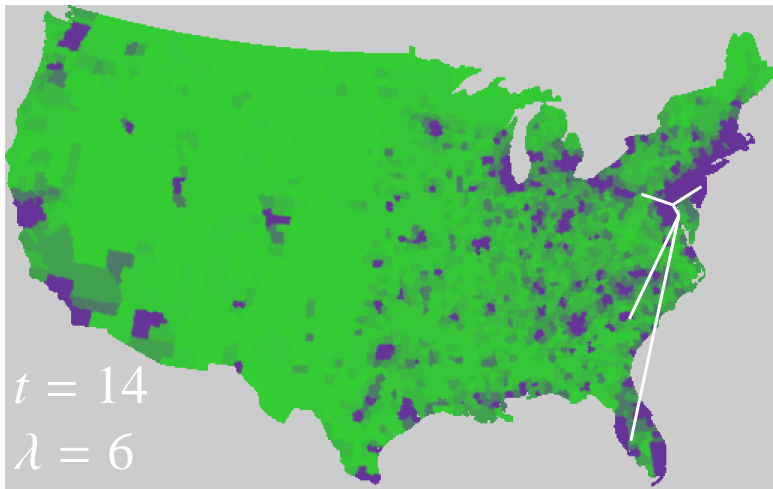
Radial statistics



Traffic vs centrality



Geography



0

100

200

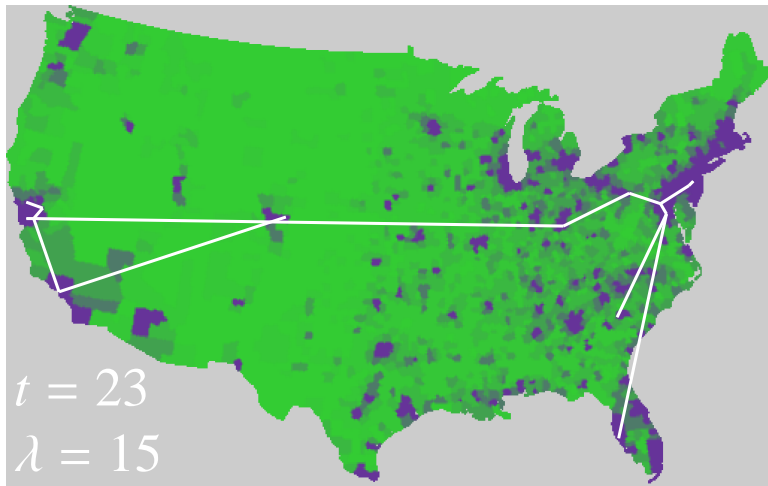
300

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Stephanie Forrest

Geography



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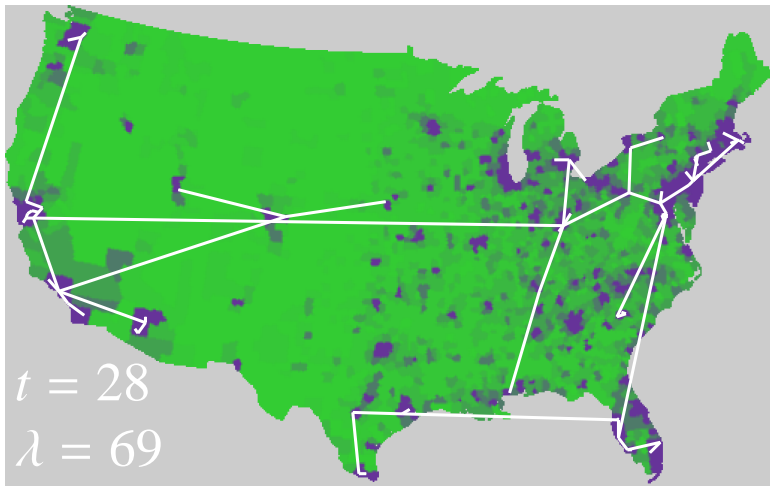
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Integrating traffic, geographic and economic aspects in Internet



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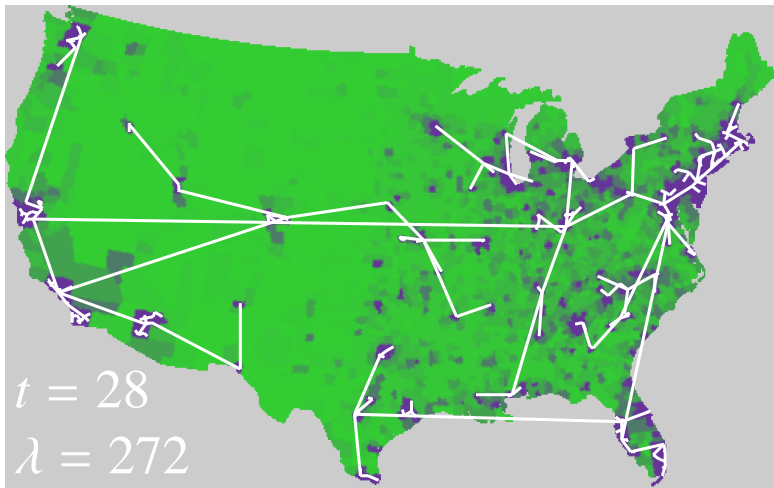
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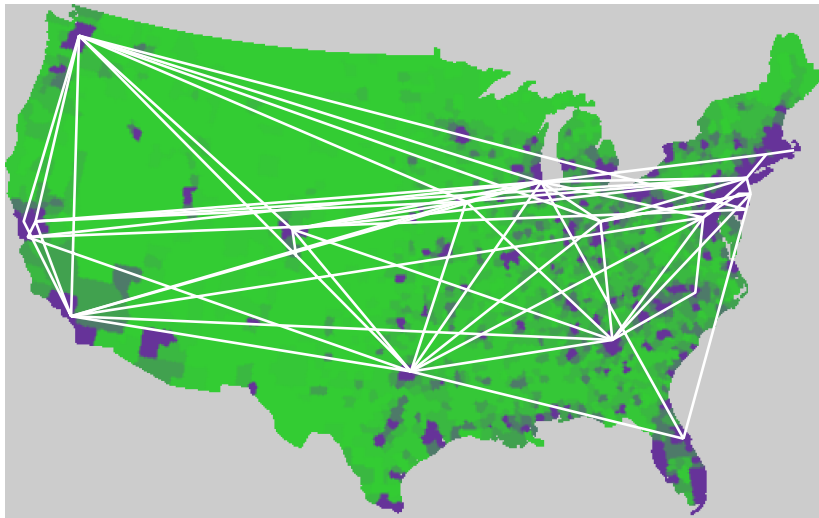
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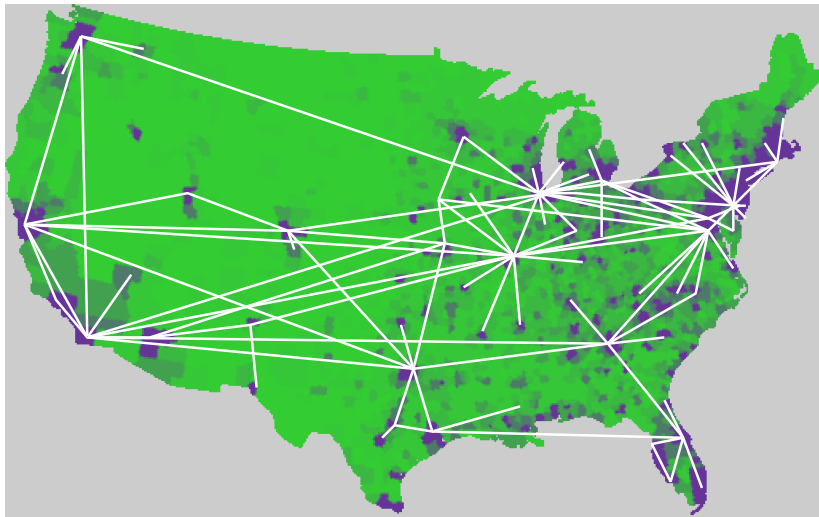
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Summary

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- Degree distribution matches
- Periphery not as complex as reality
- Traffic fluctuations affect low- and medium-sized ASes
- Spatial distribution not completely crazy



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- Degree distribution matches
- Periphery not as complex as reality
- Traffic fluctuations affect low- and medium-sized ASes
- Spatial distribution not completely crazy

