



PDC Center for
High Performance Computing

Welcome to the PDC Summer School Introduction to High Performance Computing

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Director PDC-HPC
Co-Chair PDC Summer School
13. Aug. 2018

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Goal of the School

- Introduce you to high-performance computing
- Give you practical knowledge to apply to your own work
- Discuss practical applications and look into the future

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What is expected of you?

- Attend the classes
 - Sign up attendance sheet
- Read the handouts and material on the web
- Get lab attendance form signed every lab session
- Submit a project abstract before you leave
 - Then complete the project for credits
- Fill in the online feedback form available on the agenda page:
 - <http://agenda.albanova.se/conferenceDisplay.py?confId=6537>



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PDC HPC Summer Course DD3258/DD2358 2018 7.5 ETCS

Attendance, two weeks Lectures and labs:
Get Lab attendance sheet signed !

Project, finished Fall '18:

Grade: Grad.: P,F Undergrad. : E... A

Support:

Lab assistant, Project advisor, Examiner

Project:

For some application and HPC architecture of your choice:

- Develop efficient program for non-trivial problem
- Demonstrate and report how efficient it is.

Expected work on the project is **3 weeks** of work *incl.* report writing
Deadline for reports: Nov 9, 2018.

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The project is **not** about:

- *Substantial* development of *new* code.
- *Scientific results* obtained with code

So:

Prioritize measurements and analysis/interpretation!
Demonstrate use of tools (profiling, ...),
and simple performance model.
NO TIME for development of *new significant* code.

Examples:

- * Parallelize a code you know and/or work with;
choose interesting part.
- * Write a simple code for key algorithm of
bigger solution process
- * Write a simple code for a simple problem

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Now – during lab-afternoons

- Discuss with instructors & course participants, form groups of size *G*.
- *Define project* and choose *tutor*: Michael, Thor, Roman, Stefano, ...
- Write very short synopsis, check with supervisor !
- Submit synopsis to summer-info@pdc.kth.se **before end of the course**

Later -

- Start the work **ASAP**:
- Finish the work; Get in touch with tutor !!
- Submit report to **tutor**.

The report will be graded and sent back with comments; you may have to complete some parts and hand in again. **We need email and paper mail address!**

- KTH students: LADOK
- Other students: Certificate will be sent to you

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1. Develop initial version of program;
2. Develop approximate Performance model = theoretical prediction:
 $\text{time} = f(\text{problem size } N, \text{ #processors } P, \text{ problem partitioning parameters, } \dots)$
 Try to assess the *communication* and *computation* times separately.
3. *Measure* performance, e.g. $t = f(N, P, \dots)$, for different problem sizes, if relevant
 $x = \text{wall clock time start to finish, (not CPUtime), } \dots$

Size \ # proc	1	2	4 ...	n
N_1	x	x	x	x
N_2	x	x	x	x
...				
N_M	x	x	x	x
4. If suitable, plot “speedup” and/or “efficiency”, MFLOPS?, ...
 - Make several measurements to discover variations – discuss sources of variability. (interactive nodes, dedicated,...)
 - Compare w. prediction; Interpret: **Why these numbers?**
 - Identify “bottlenecks” by profiling tools; find remedy & make changes
 - Check improvement by measurements
 - Write report with description of problem, **algorithm**, and design decisions, pertinent graphs of measurements and profiling, “before and after”.

Single processor performance

Algorithm:
 BLAS etc. library
 Memory hierarchy
 Disk - main - cache - register;
 Organization of loops
 data layout (cache misses)
 index strides (-" -)
 "unrolling"
 Compiler directives (“-O2”)

Multi-processor performance

Algorithm: Communication !
 Latency vs. bandwidth
 # messages vs. size
Problem partitioning
Load balancing

Other

- Group size G : $G = 2$ recommended.
- "Standard" grade C. A requires exceptional work
Requirements for grade $\geq C$ increase with G .
- Proposed schedule
 - < 18-09-30 First iteration: status report, quick feedback from advisors
 - < 18-10-26 Second (final ?) iteration, results, quick feedback/grading
 - ----- 18-11-09 -----
 - > 18-12-7 ... evaluation may take a while
 - > **2019-01-01 evaluation turnaround time may be very long**
- Report:
 - Background, formulas, relevant problem sizes, ...:
 - Algorithm, parallelization principle,...
 - "Embarrassingly parallel" OK
 - Performance model and measurements.
 - Graphs, and textual description of what the graphs show, what we learn from them
 - **Interpretation: WHY these numbers?**

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Various Information

- Certificates will be issued to all successful students
- Tutors will be available for lab sessions
 - Ask them questions
 - But they will also ask you!
- Labs in groups of 2-3 people
- Door access code for lab room: **1425**
- Wireless
 - Eduroam
 - If you don't have eduroam you can use KTHOPEN
 - Passwords will be distributed as needed
- All material available via the course homepage
<http://agenda.albanova.se/conferenceDisplay.py?confId=6537>



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Accounts

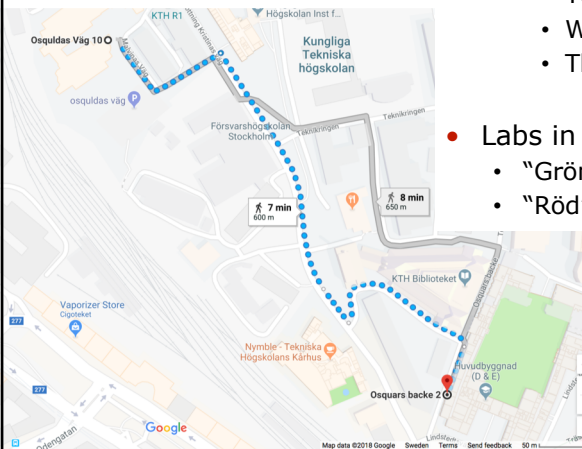


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- If you do not have a PDC account yet, we will fix this tomorrow during the lab.
- **Tell us NOW!**
- **Have an ID handy**
- Bring your laptop to the session tomorrow afternoon so we can fix any last minute problems!!

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Rooms



- Lectures in Q2
 - Exceptions:
 - Monday, August 20: Q36
 - Tuesday, August 21: Q34
 - Wednesday, August 22: Q33
 - Thursday, August 23: Q33
- Labs in
 - "Grön" and "Brun" (first week)
 - "Röd" and "Orange" (second week)

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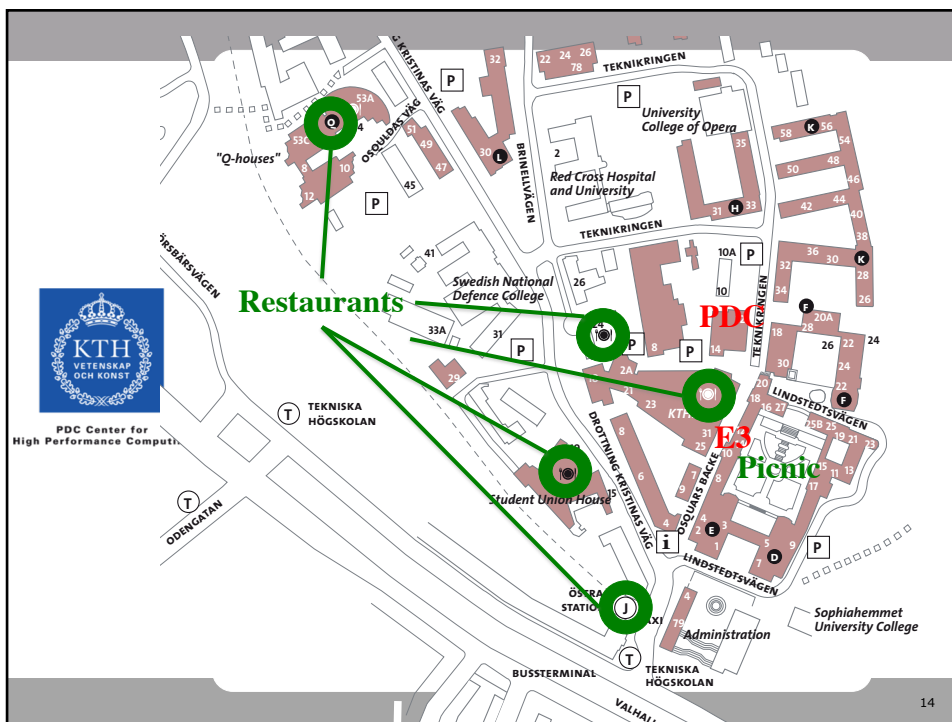
Social Program



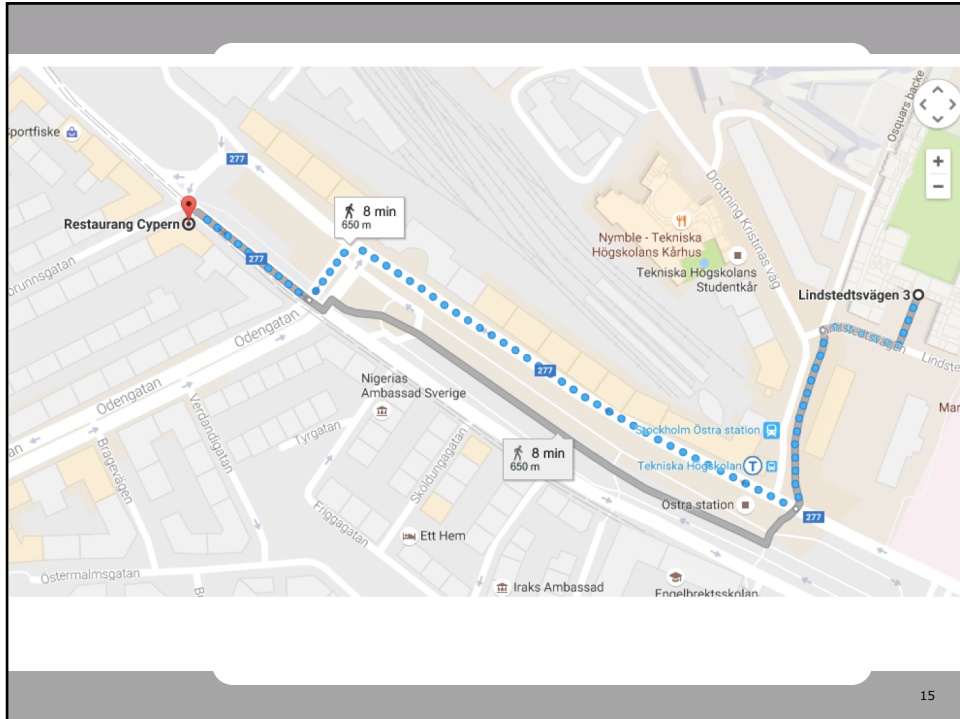
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- Get-together picnic this lunch at 12.15
- Possibility to see the PDC computer room tomorrow afternoon
- Summing-up dinner on Thursday, August 23, at 18:00, Cypern (<http://restaurangcypern.se/>), Valhallavägen 50

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What is PDC



PDC Center for
High Performance Computing

- A major Swedish Supercomputing Center supported by SNIC (Swedish National Infrastructure for Computing)
 - Supporting a wide variety of sciences
- Located at the Royal Institute of Technology (KTH), Stockholm
 - Associated to School of Electrical Engineering and Computer Science and communication (EECS)
- Summerschool run jointly with EECS
 - Since 1996

PDC's Mission

Research

Conduct world-class research and education in parallel and distributed computing methodologies and tools as part of CSC's HPCViz department

Infrastructure (PDC-HPC)

Operation of a world-class ICT infrastructure for Swedish research, including HPC and data services, with associated user support and training



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PDC HPC Infrastructure

System	System/Processor	TPP (TF)	Cores
Beskow	Cray XC40 Intel Haswell	2,430	67,456
Tegner	SuperMicro Intel Ivy Bridge & Haswell Nvidia K420 & K80	65 + GPU	1,800 + GPU



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Heat Reuse Project



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- Background: today around 1.3 MW used at PDC
- Project started 2009 to re-use this energy
- Goals:
 - Save cooling water for PDC
 - Save heating costs for KTH
 - Save the environment
- Use district cooling pipes for heating when no cooling is required
- No heat pumps
- Starting with Cray
- First phase of Cray heats the KTH Chemistry building



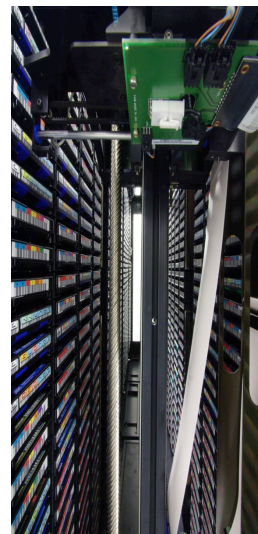
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Storage



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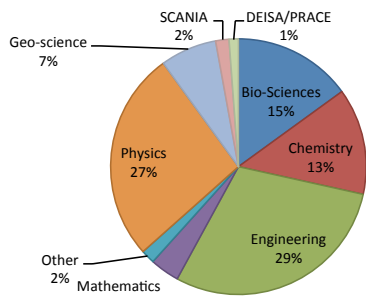
- ~20 TB disk
 - Accessible via AFS
- ~5000 TB disk
 - Currently attached to individual systems
 - Lustre parallel file system
- ~700 TB LCG disk
- IBM tape robot (~2900 slots, ~2.3 PB)
 - Accessible via HSM, TSM, and dCache



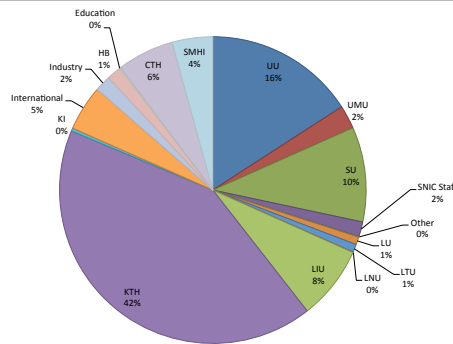
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PDC Supporting Swedish Research (Data from 2011)

- About 2/3 of the total SNIC computational resources are operated by PDC
- In 2011 some 380 Million core hours have been used on PDC's SNIC machines, that equals to a usage of over 90% of the nominally available compute power



PDC Usage per Science
01/2011-11/2011



PDC Usage per Affiliation
01/2011-11/2011

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Software



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- Commercial/Community codes
 - Gaussian
 - Jaguar
 - Gromacs
 - VASP
 - Fluent
 - Blast
 - Edge
 - Starcd
 - Dalton
 - Charmm
 - Numerical libraries
- User codes
 - CFD
 - Ab initio
 - Monte Carlo
 - Bioinformatics
- Programming
 - MPI, OpenMP
 - Fortran/C/C++ compilers
 - Tools
 - acumem
 - totalview
 - papi, papiex
 - jumpshot
 - hpctoolkit
 - Paraver
 - CrayPAT

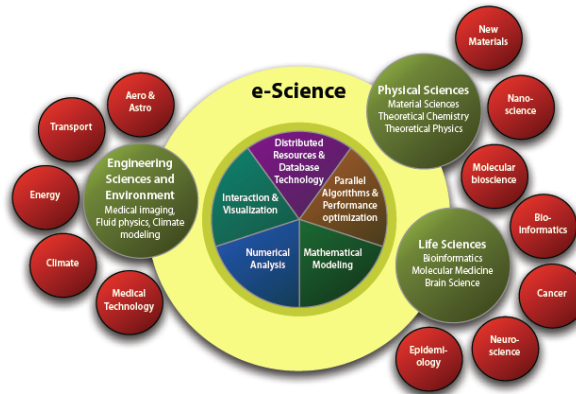
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SeRC - Swedish eScience Research Center

- Collaboration of KTH, SU, KI, and LiU



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Other Activities

- PRACE - Partnership for Advanced Computing in Europe
 - Design of future European supercomputing landscape
 - Prototype
 - Focus on energy efficiency and high density packing
 - Tier-1 system
 - Beskow
- EUDAT – European Data Infrastructure
- Advanced software support
 - SeRC
 - EPIGRAM-HS Exascale Programming Models
 - ExaFLOW Fet-HPC Project
 - BioExcel Centre of Excellence
 - Excellerat Centre of Excellence
- Visit program
 - HPC-Europa3



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The PDC Summer School is
part of



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What is Parallel
Computing/High Performance
Computing?

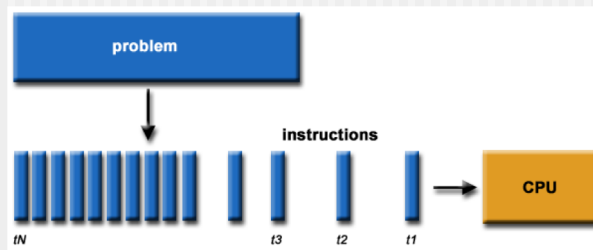


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What is Parallel Computing

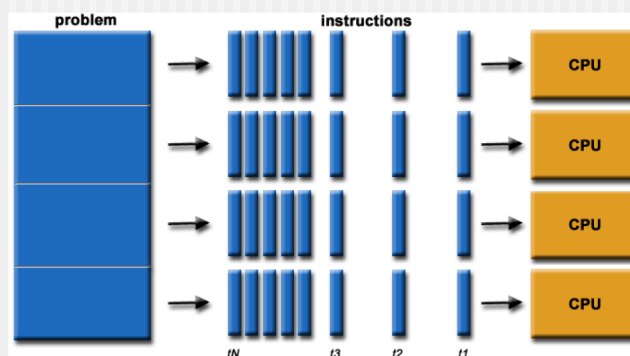
- Traditionally, software has been written for **serial** computation:
 - To be run on a single computer having a single Central Processing Unit (CPU);
 - A problem is broken into a discrete series of instructions.
 - Instructions are executed one after another.
 - Only one instruction may execute at any moment in time.



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Parallel Computing

- In the simplest sense, **parallel computing** is the simultaneous use of multiple compute resources to solve a computational problem:
 - A problem is broken into discrete parts that can be solved concurrently
 - Each part is further broken down to a series of instructions



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Solve a given problem in less time

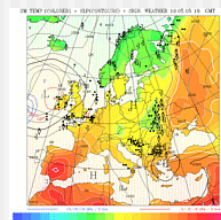
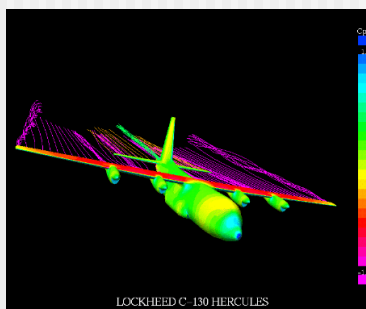
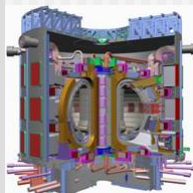
- Increase the productivity, save money



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Solve a larger problem

- Many problems require more resources than available on a single computer (particularly memory)
 - “Grand Challenge” (en.wikipedia.org/wiki/Grand_Challenge) problems requiring PetaFLOPS and PetaBytes of computing resources.
 - Web search engines/databases processing millions of transactions per second



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Parallelism on different levels

- CPU
 - Instruction level parallelism, pipelining
 - Vector unit
 - Multiple cores
 - Multiple threads or processes
- Computer
 - Multiple CPUs
 - Co-processors (GPUs, FPGAs, ...)
- Network
 - Tightly integrated network of computers (supercomputer)
 - Loosely integrated network of computers (distributed computing)

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FLOPS

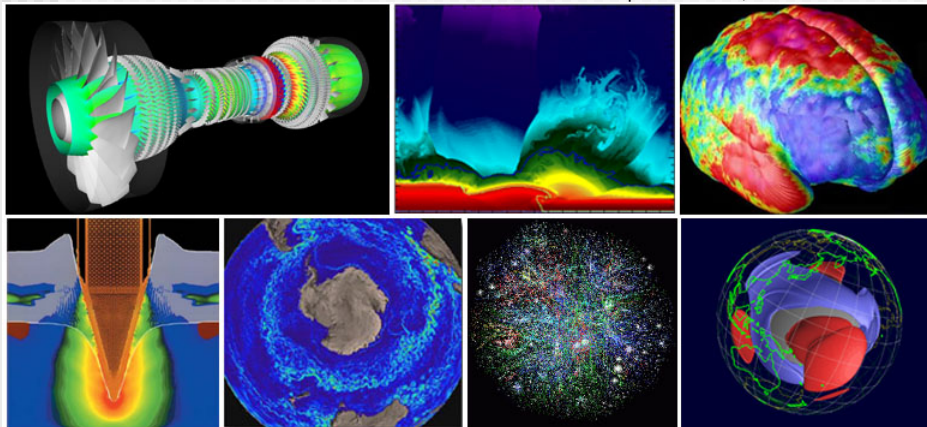
- FLoating Point Operations per Second
- Most commonly used performance indicator for parallel computers
- Typically measured using the Linpack benchmark
- Most useful for scientific applications
- Other benchmarks include SPEC, NAS, stream (memory)

Name	Flops
Yotta	10^{24}
Zetta	10^{21}
Exa	10^{18}
Peta	10^{15}
Tera	10^{12}
Giga	10^9
Mega	10^6

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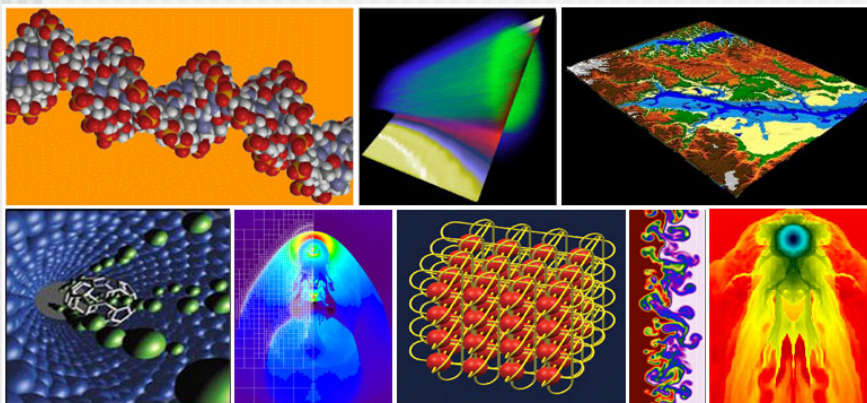
Uses for Parallel Computing

- Historically "the high end of computing"
 - Atmosphere, Earth, Environment
 - Physics - applied, nuclear, particle, condensed matter, high pressure, fusion, photonics
 - Bioscience, Biotechnology, Genetics
- Chemistry, Molecular Sciences
- Geology, Seismology
- Mechanical Engineering - from prosthetics to spacecraft
- Electrical Engineering, Circuit Design, Microelectronics
- Computer Science, Mathematics

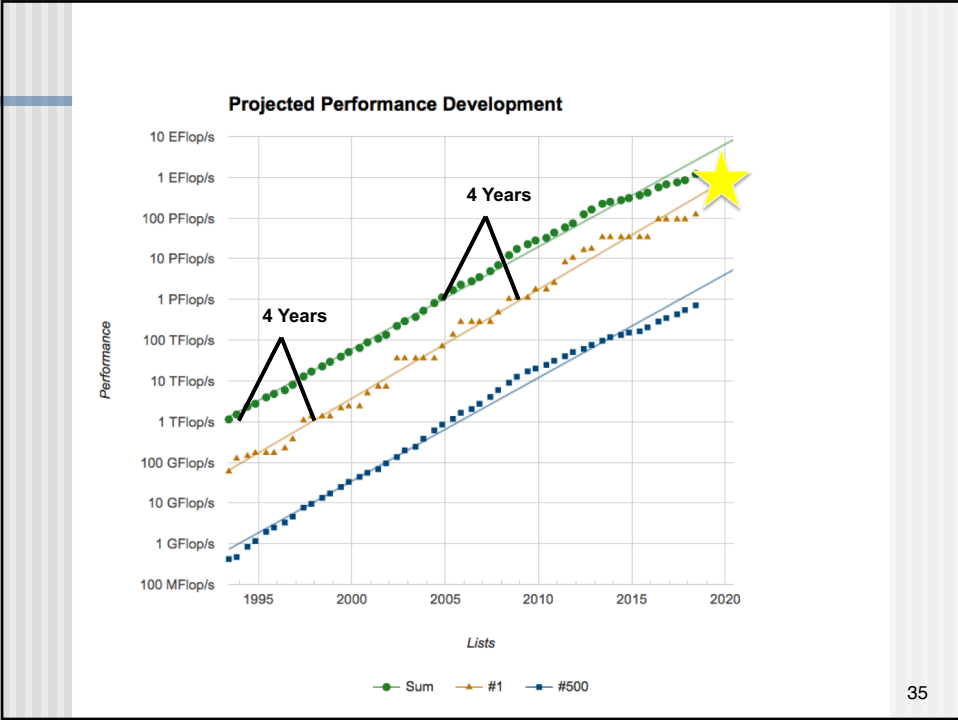


Uses for Parallel Computing 2

- Today, commercial applications provide an equal or greater driving force; require processing of large amounts of data in sophisticated ways
 - Databases, data mining
 - Oil exploration
 - Web search engines, web based business services
- Medical imaging and diagnosis
- Pharmaceutical design
- Management of national and multi-national corporations
- Financial and economic modeling
- Advanced graphics and virtual reality, particularly in the entertainment industry
- Networked video and multi-media technologies
- Collaborative work environments



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Top500 Nr 1: Summit

- Oak Ridge National Lab, USA
- IBM Power9, 22 cores, 3.07GHz & Nvidia Volta GV100
- 2,282,544 cores (2,090,880 GPU cores)
- 122.3 PF Linpack (187.66 PF theoretical peak)
- 8.8 MW



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The Road to Exascale

- Top500 list projects first Exascale computing around 2019
- DARPA Exascale computing study explored technological trends for exascale
 - Issue number 1 is power:
 - Typical HPC system: ~500 MW for Exascale
 - Summit: ~50 MW for Exascale
 - Realistic limit is around 20 MW → need improvement of factor of 10
 - Several years ago the situation was much worse: >2 GW for Exascale!
 - Data movement is actually the dominating factor (not FPU)
 - Move data on chip is 3 x more expensive
 - Moving data off chip 10 x
 - **Flops cheap are cheap, communication is expensive.**
 - **Exploiting data locality is *critical* for energy efficiency**
- Memory Performance:
 - DRAM density outpaced bandwidth by about 75 times the last 30 years
 - Memory bandwidth is limiting performance of future designs

www.darpa.mil/ipto/personnel/docs/ExaScale_Study_Initial.pdf

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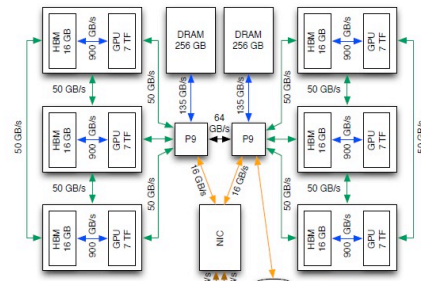
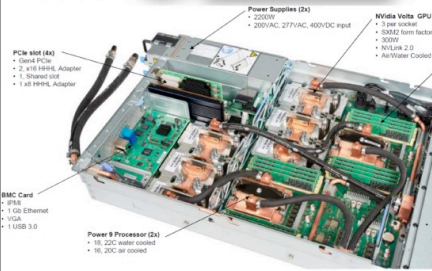
Future Computers will be heterogeneous

- Heterogeneous node architectures
 - Fast serial threads coupled to many efficient parallel threads
- Deep, explicitly managed memory hierarchy
 - Better exploit locality, improve predictability, and reduce overhead
- Exploit parallelism at all levels of a code
 - Distributed memory, shared memory, vector/SIMD, multithreaded

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Summit Node Overview

Application Performance	200 PF
Number of Nodes	6,000
Node performance	62 TF
Memory per Node	512 GB DDR4 + HBM2 - Non-volatile
NV memory per Node	1600 GB
Total System Memory	>10 PB DDR4 + HBM2 - Non-volatile
Processors	2 IBM POWER9™ 9.216 CPUs 6 NVIDIA V100™ 2.648 GPUs
File System	392 PB, 12.5 TB/s, GPFS™
Power Consumption	83 MW
Interconnect	Mellanox EDR 100G InfiniBand
Operating System	Red Hat Enterprise Linux (RHEL) version 7.4



- TF: 42 TF (6x7 TF)
 - HBM: 96 GB (6x16 GB)
 - DRAM: 512 GB (2x16x16 GB)
 - NET: 25 GB/s (2x12.5 GB/s)
 - MM/s: 83
- HBM/DRAM Bus (aggregate BW)
 - NVLink
 - X-Bus (SMF)
 - PCIe Gen4
 - EDR IB
- HBM & DRAM speeds are aggregate (Read+Write).
All other speeds (X-Bus, NVLink, PCIe, IB) are bi-directional.



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Have interesting, challenging, fun two weeks!